09/674,830 "4-6-01 JC07

FIG. 1

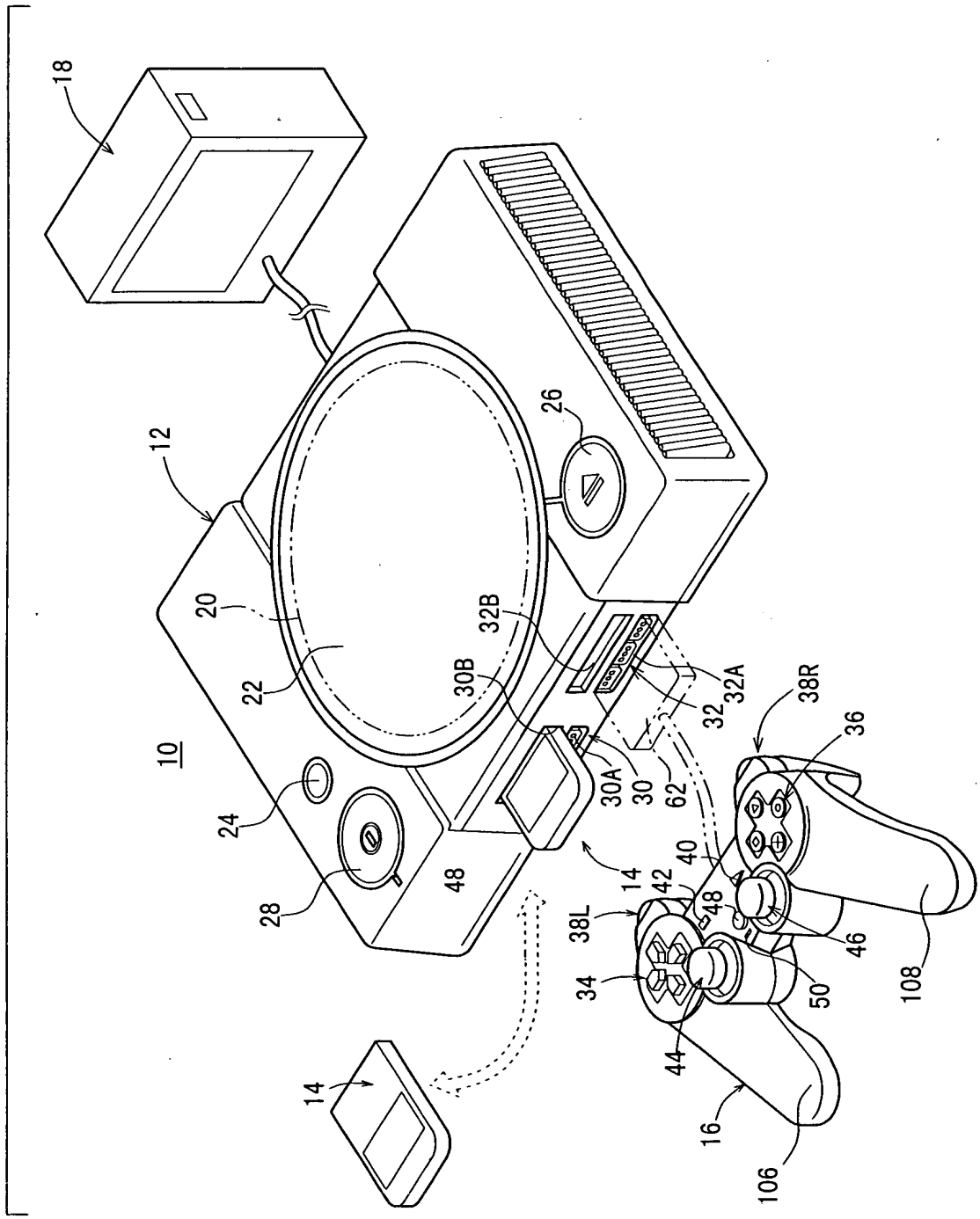


FIG. 2

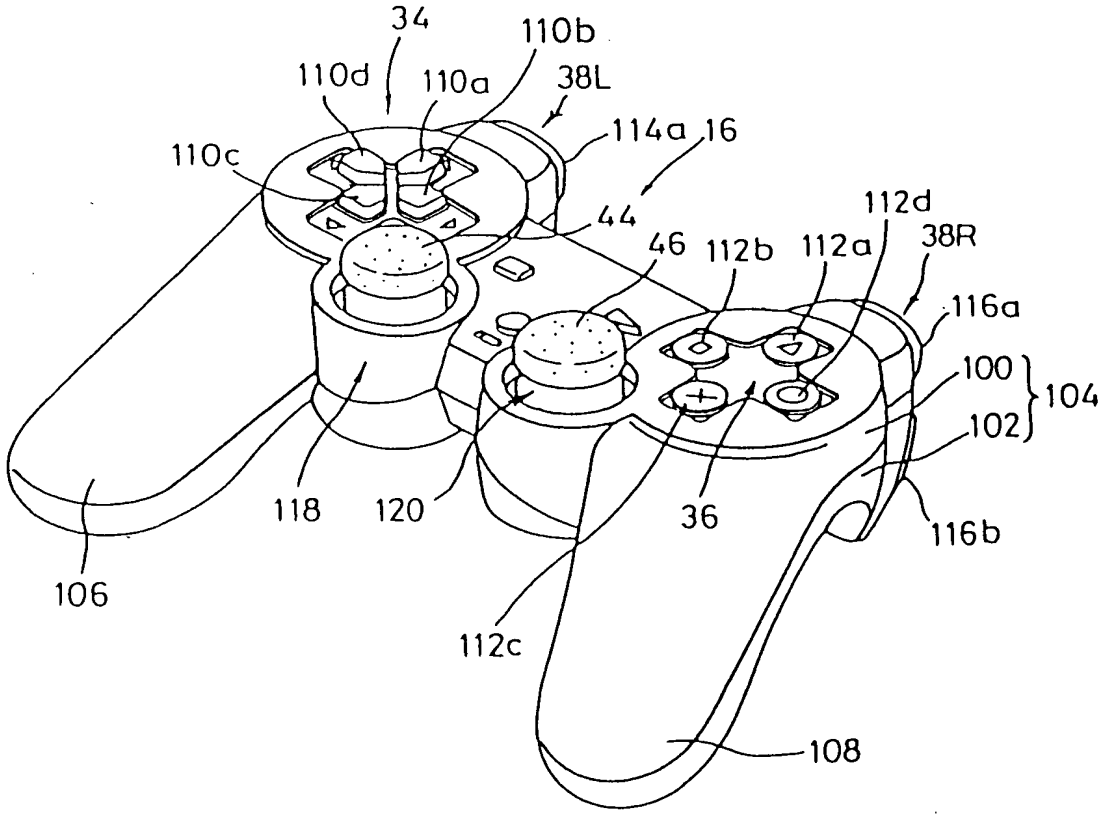
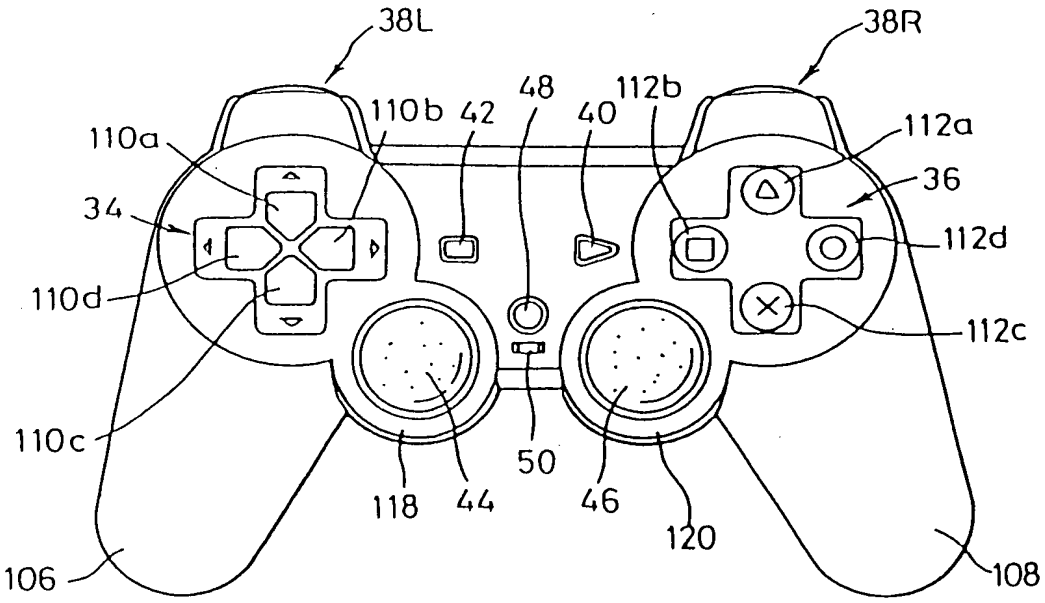

34
110b
110d
110a
38L
114a
16
110c
44
112d
46
112b
112a
38R
116a
100
104
102
118
120
36
116b
106
112c
108

FIG. 3



0098704 0013300

FIG. 4

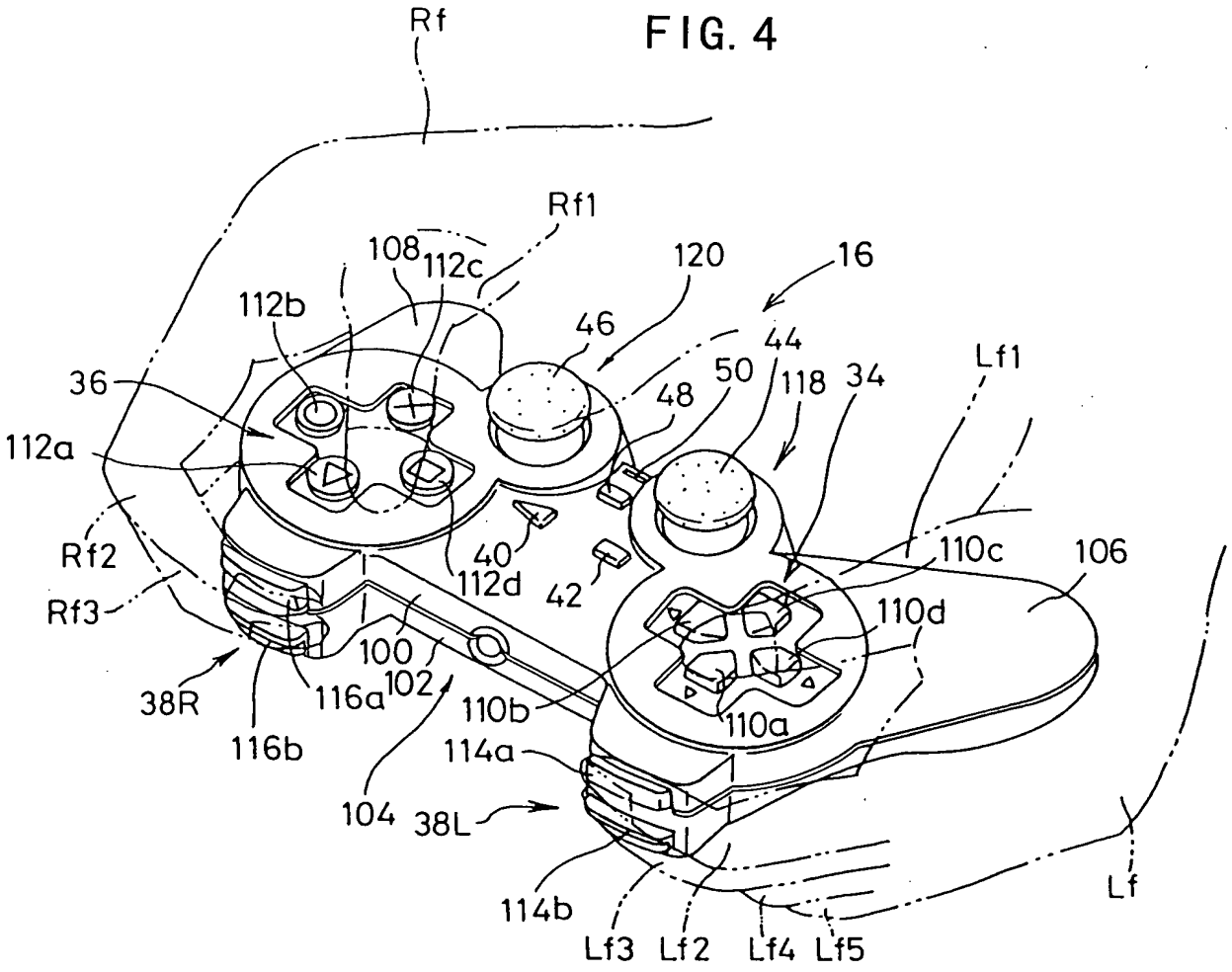

Rf
Rf1
108
112c
120
16
112b
46
44
36
50
48
118
34
Lf1
112a
Rf2
40
112d
42
110c
106
Rf3
110d
100
102
38R
116a
110b
110a
116b
114a
104
38L
114b
Lf3
Lf2
Lf4
Lf5
Lf

FIG. 5

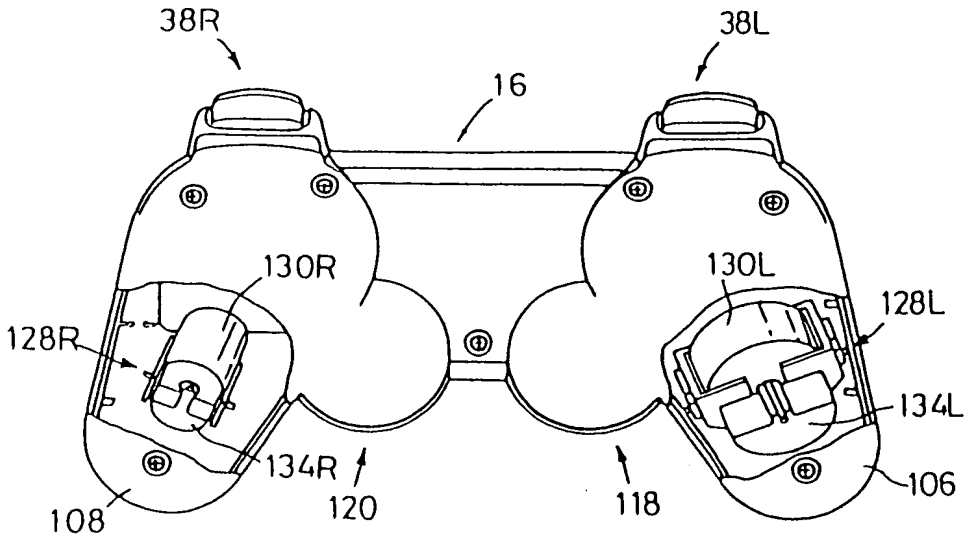


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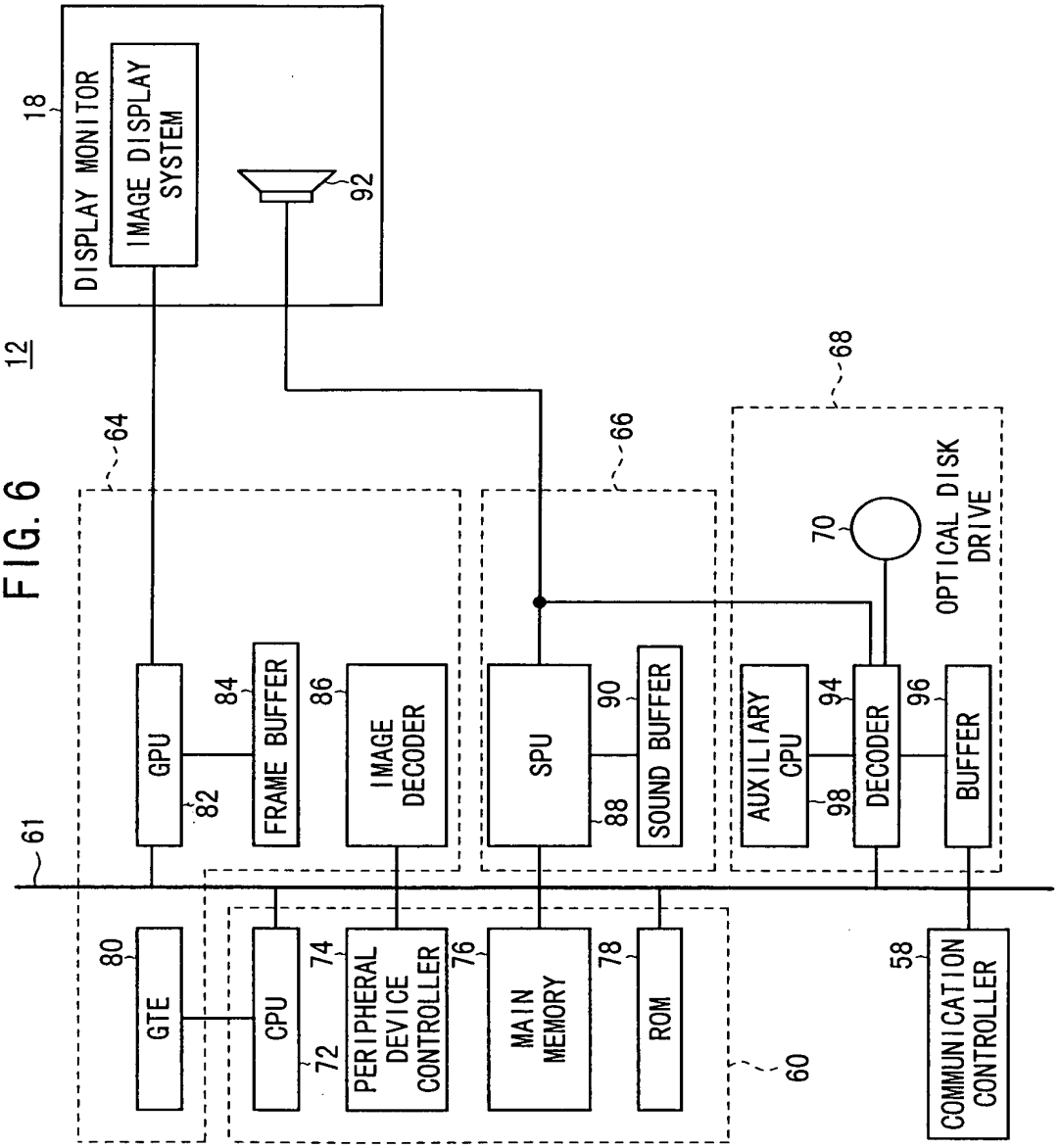
FIG. 6



0070704878960

FIG. 7

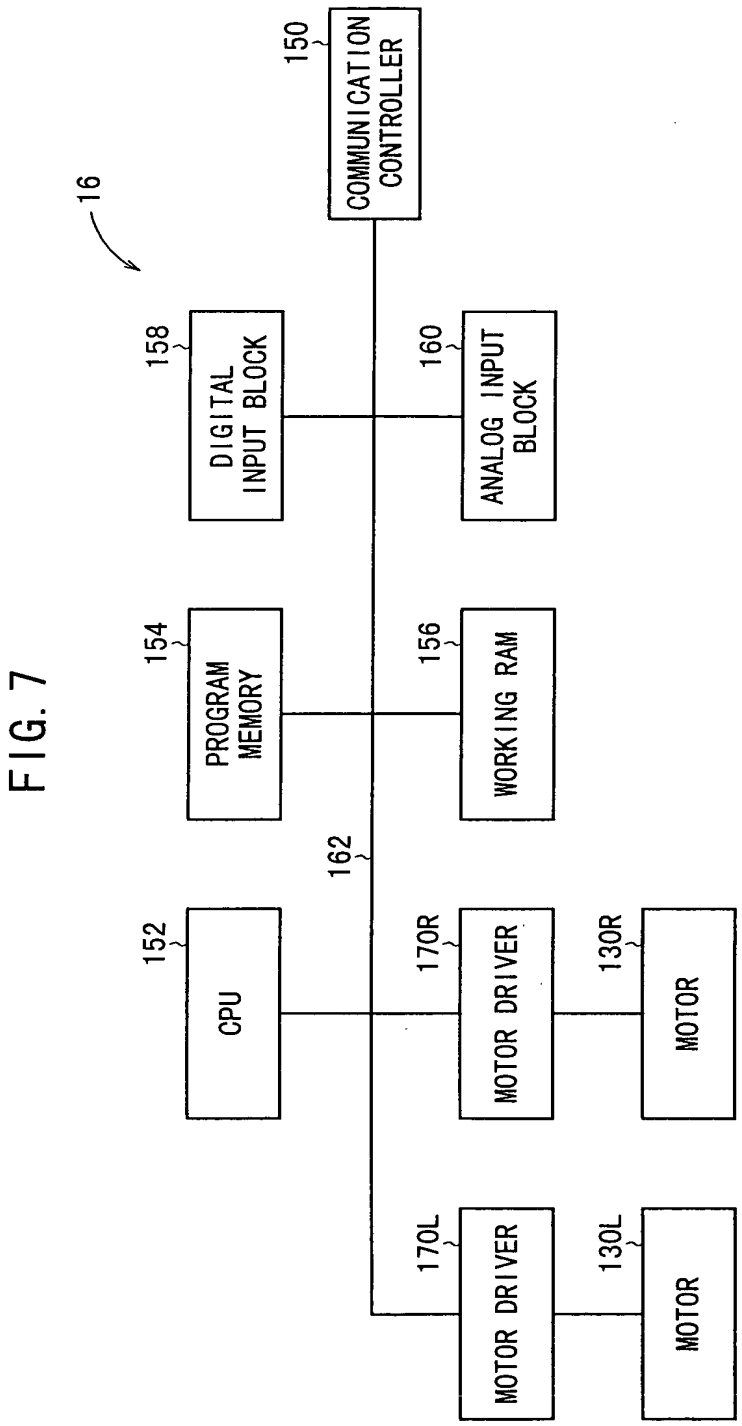


FIG. 8

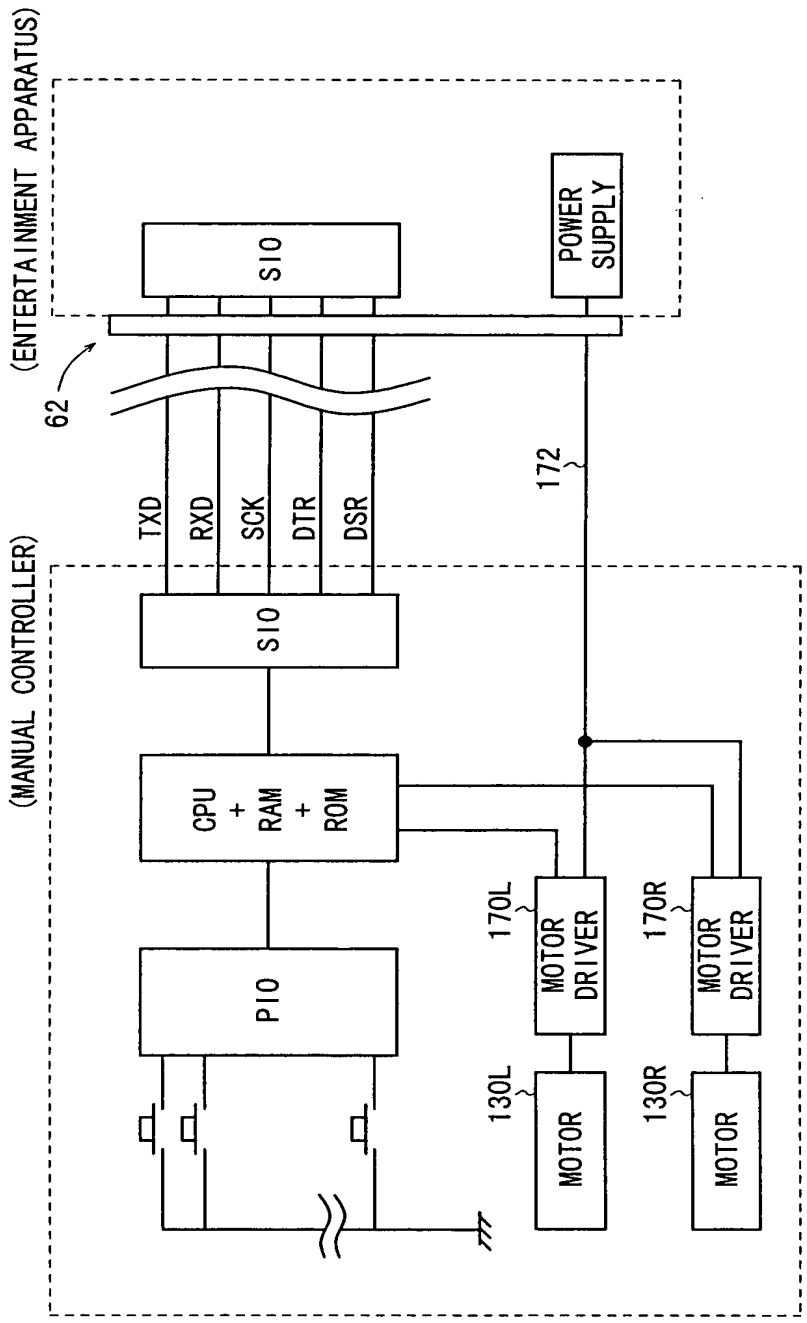

12
(ENTERTAINMENT APPARATUS)
SIO
POWER SUPPLY
62
TXD
RXD
SCK
DTR
DSR
172
16
(MANUAL CONTROLLER)
SIO
CPU + RAM + ROM
PIO
170L
MOTOR DRIVER
170R
MOTOR DRIVER
130L
MOTOR
130R
MOTOR

FIG. 9

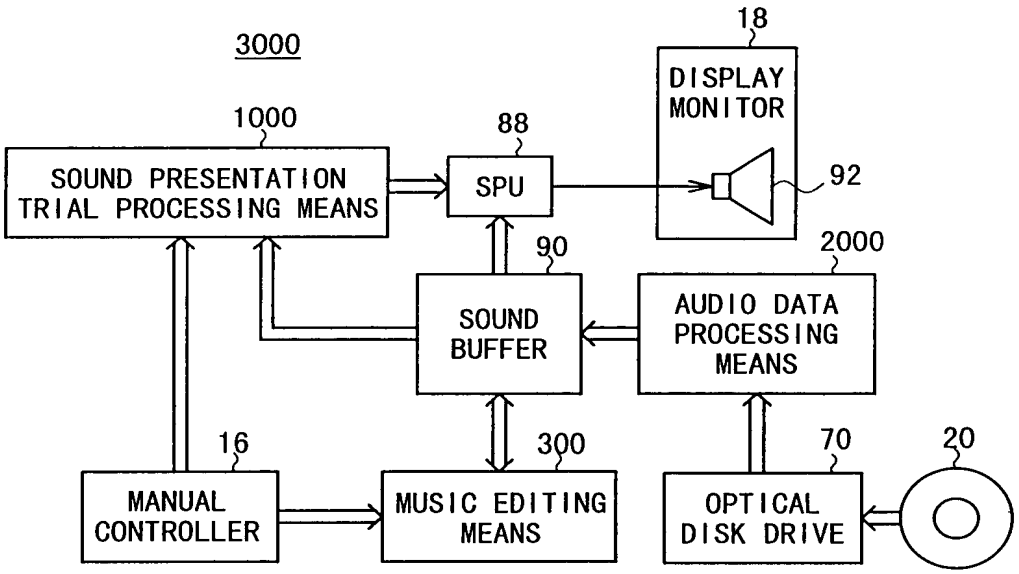

3000
18
DISPLAY MONITOR
1000
88
SOUND PRESENTATION TRIAL PROCESSING MEANS
SPU
92
90
2000
SOUND BUFFER
AUDIO DATA PROCESSING MEANS
16
300
70
20
MANUAL CONTROLLER
MUSIC EDITING MEANS
OPTICAL DISK DRIVE

FIG. 10

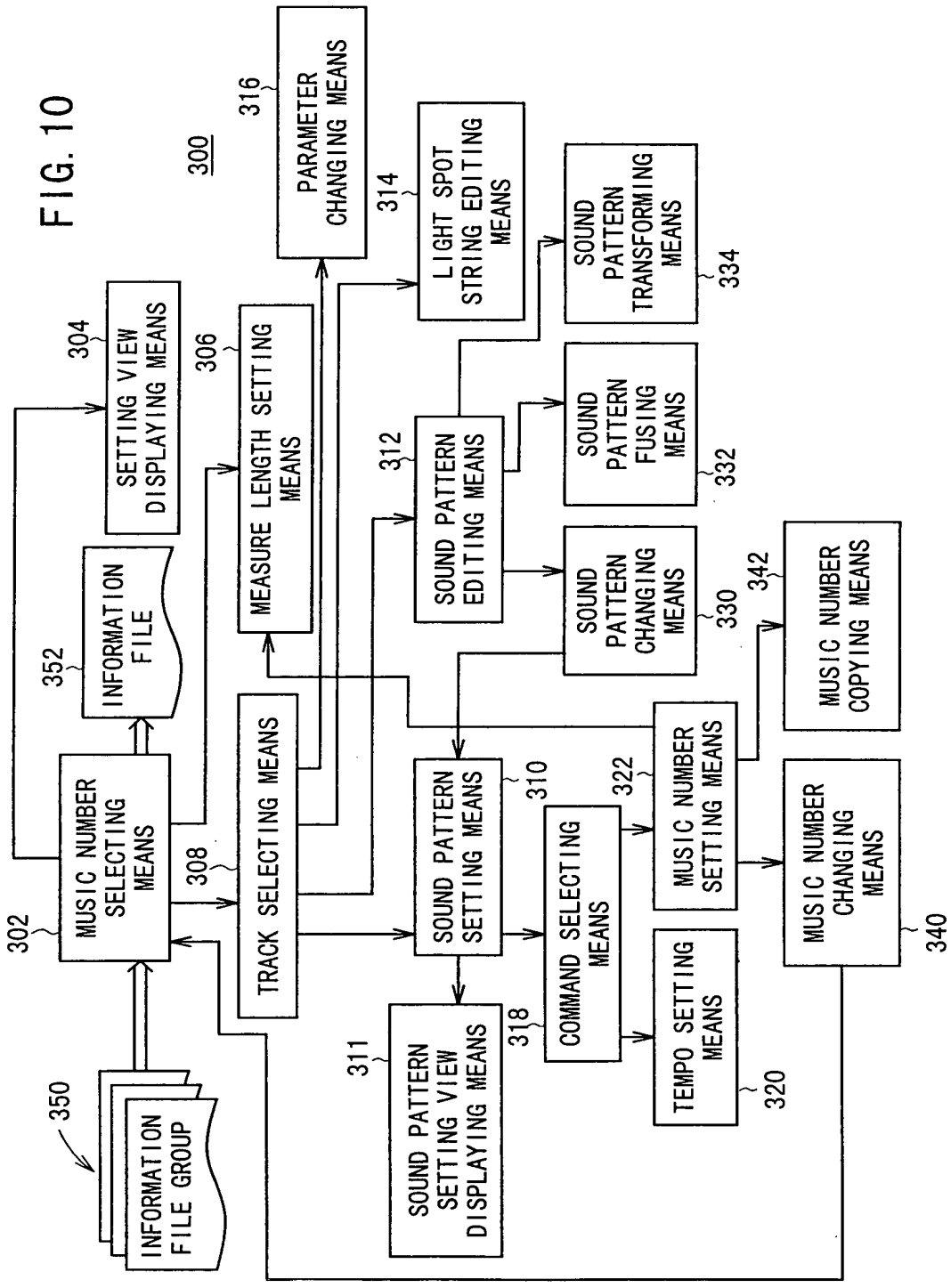

300
302
MUSIC NUMBER SELECTING MEANS
304
SETTING VIEW DISPLAYING MEANS
306
MEASURE LENGTH SETTING MEANS
308
TRACK SELECTING MEANS
310
SOUND PATTERN SETTING MEANS
311
SOUND PATTERN SETTING VIEW DISPLAYING MEANS
312
SOUND PATTERN EDITING MEANS
314
LIGHT SPOT STRING EDITING MEANS
316
PARAMETER CHANGING MEANS
318
COMMAND SELECTING MEANS
320
TEMPO SETTING MEANS
322
MUSIC NUMBER SETTING MEANS
330
SOUND PATTERN CHANGING MEANS
332
SOUND PATTERN FUSING MEANS
334
SOUND PATTERN TRANSFORMING MEANS
340
MUSIC NUMBER CHANGING MEANS
342
MUSIC NUMBER COPYING MEANS
350
INFORMATION FILE GROUP
352
INFORMATION FILE

FIG. 11

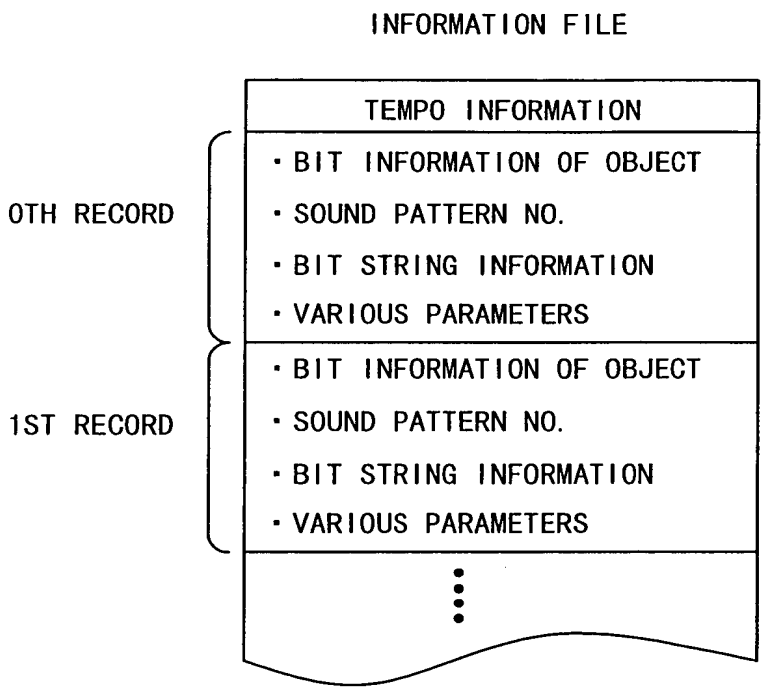


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FIG. 12

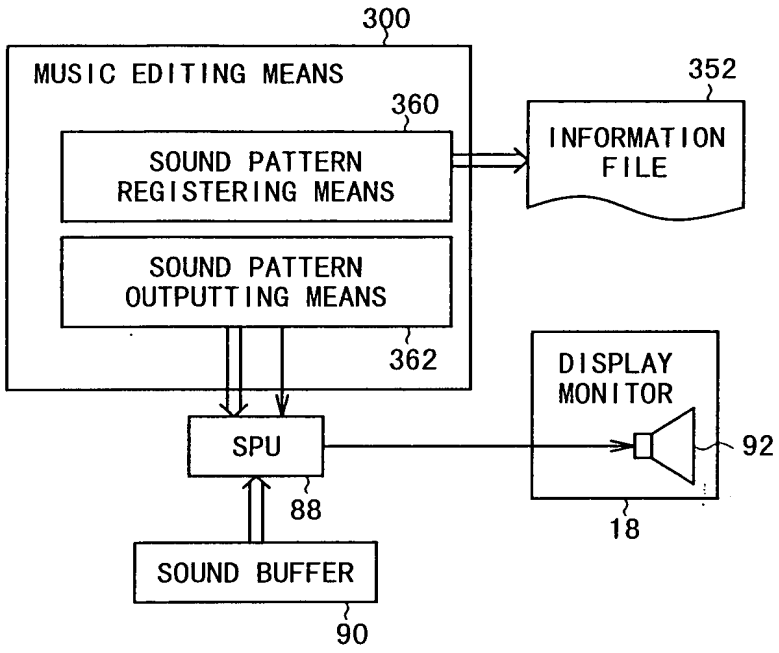
300
MUSIC EDITING MEANS
360
SOUND PATTERN REGISTERING MEANS
SOUND PATTERN OUTPUTTING MEANS
362
352
INFORMATION FILE
DISPLAY MONITOR
92
18
SPU
88
SOUND BUFFER
90

FIG. 13

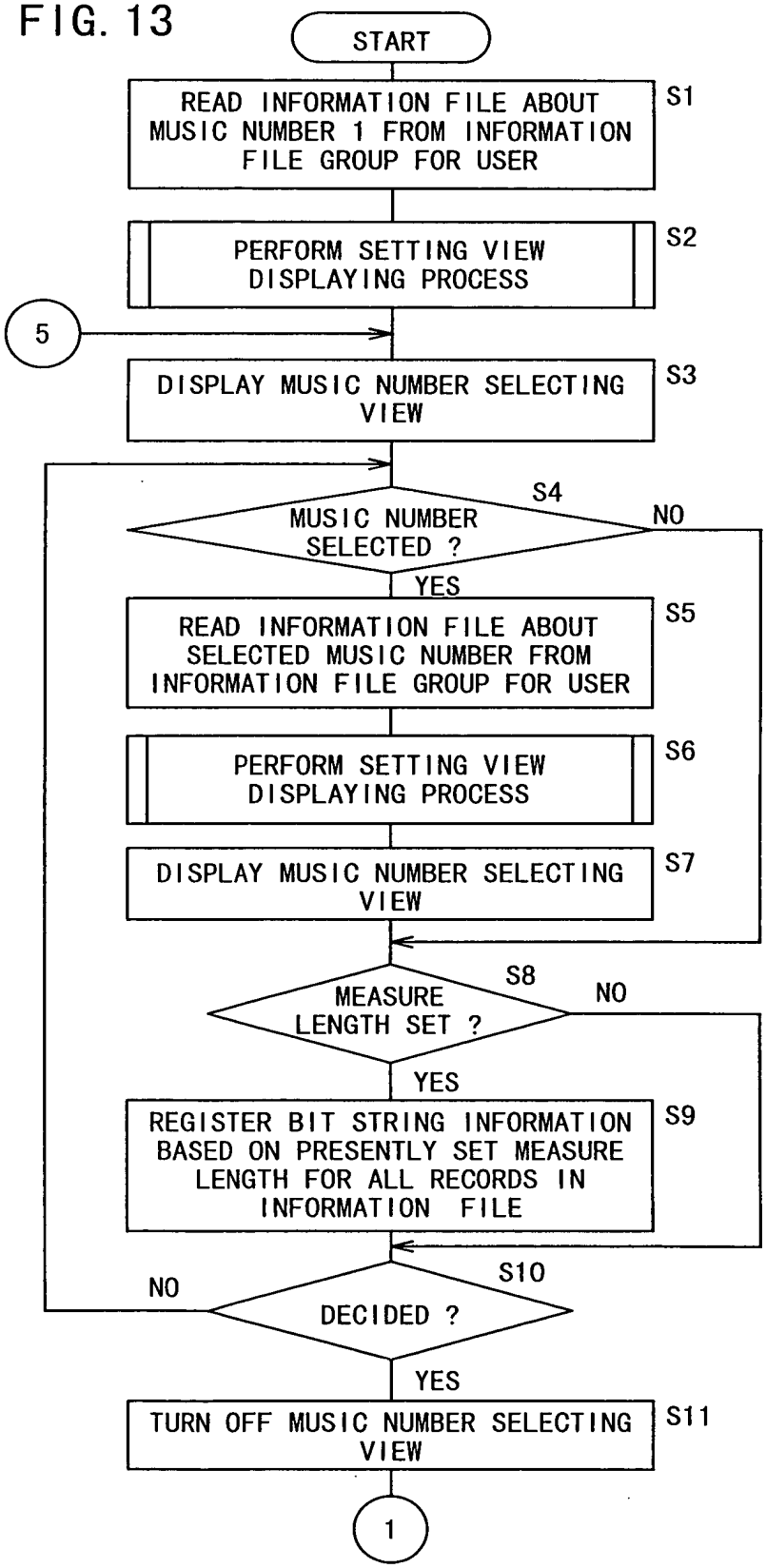
START
READ INFORMATION FILE ABOUT MUSIC NUMBER 1 FROM INFORMATION FILE GROUP FOR USER
S1
PERFORM SETTING VIEW DISPLAYING PROCESS
S2
5
DISPLAY MUSIC NUMBER SELECTING VIEW
S3
MUSIC NUMBER SELECTED ?
S4
NO
YES
READ INFORMATION FILE ABOUT SELECTED MUSIC NUMBER FROM INFORMATION FILE GROUP FOR USER
S5
PERFORM SETTING VIEW DISPLAYING PROCESS
S6
DISPLAY MUSIC NUMBER SELECTING VIEW
S7
MEASURE LENGTH SET ?
S8
NO
YES
REGISTER BIT STRING INFORMATION BASED ON PRESENTLY SET MEASURE LENGTH FOR ALL RECORDS IN INFORMATION FILE
S9
DECIDED ?
S10
NO
YES
TURN OFF MUSIC NUMBER SELECTING VIEW
S11
1

FIG. 14

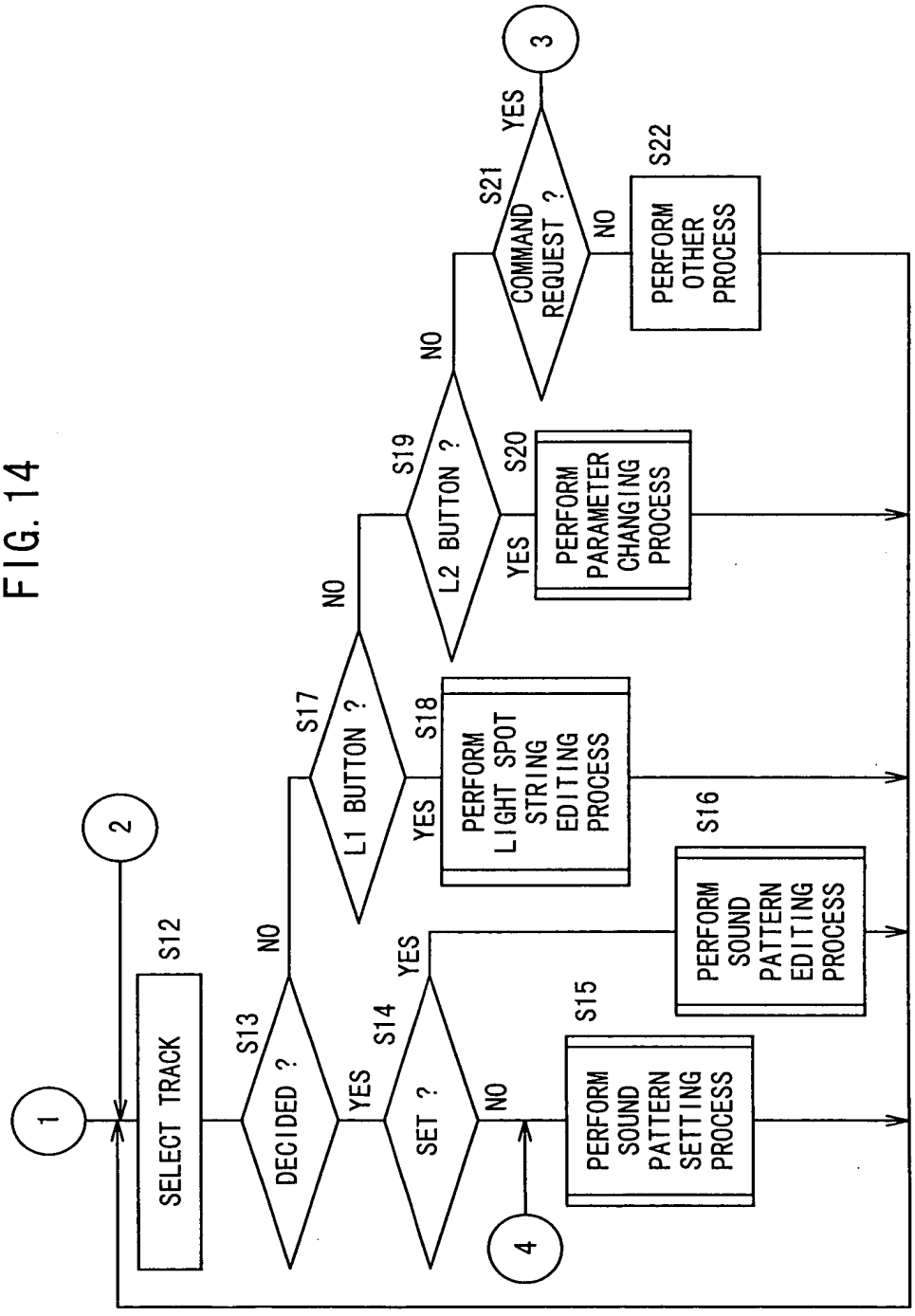
1
2
3
4
SELECT TRACK
S12
DECIDED ?
S13
NO
YES
SET ?
S14
YES
NO
PERFORM SOUND PATTERN SETTING PROCESS
S15
PERFORM SOUND PATTERN EDITING PROCESS
S16
L1 BUTTON ?
S17
NO
YES
PERFORM LIGHT SPOT STRING EDITING PROCESS
S18
L2 BUTTON ?
S19
NO
YES
PERFORM PARAMETER CHANGING PROCESS
S20
COMMAND REQUEST ?
S21
YES
NO
PERFORM OTHER PROCESS
S22

FIG. 15

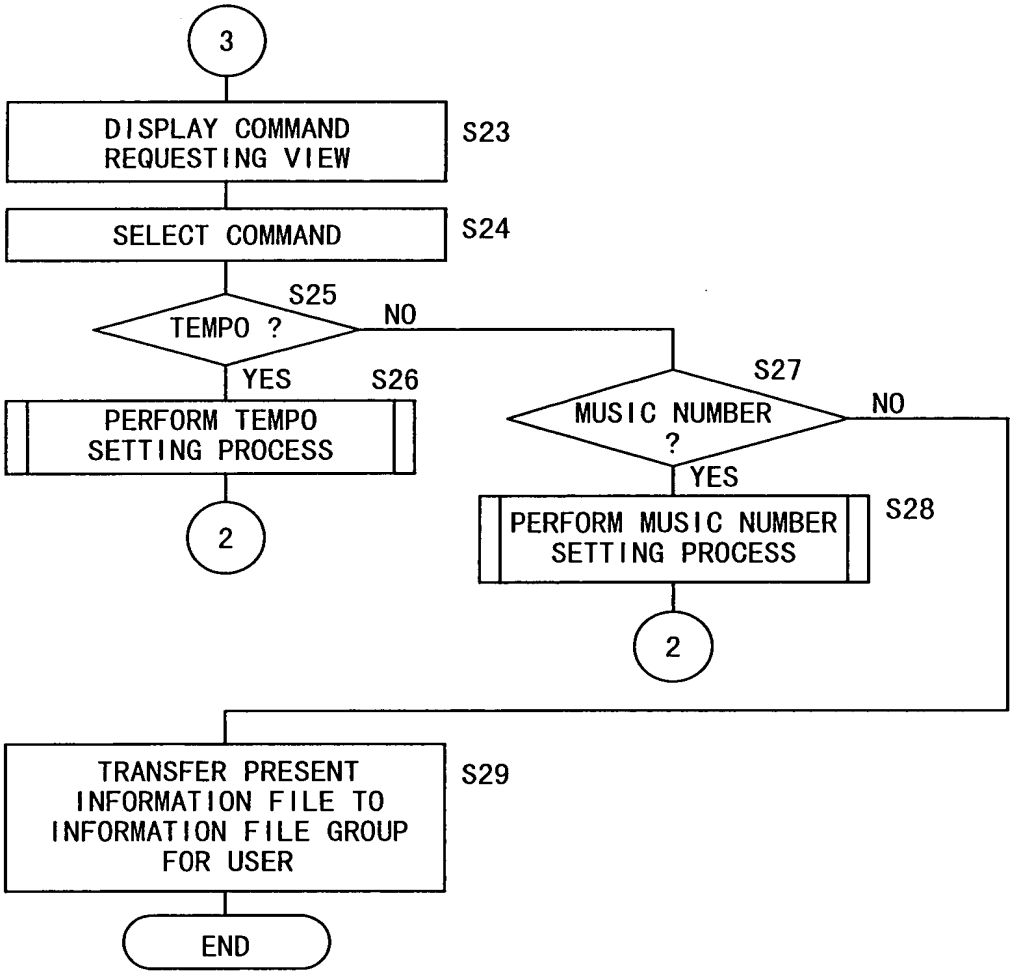

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FIG. 16

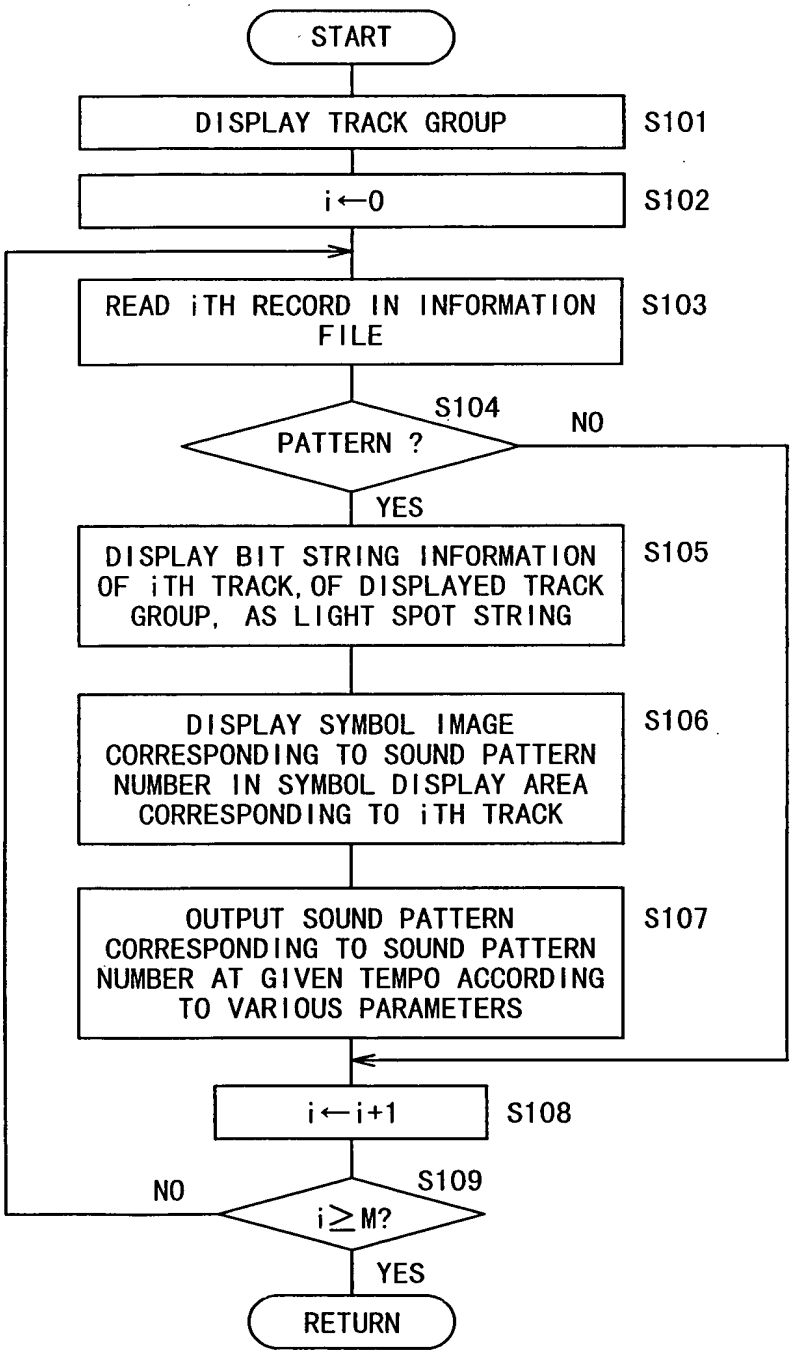
START
DISPLAY TRACK GROUP
S101
i←0
S102
READ iTH RECORD IN INFORMATION FILE
S103
S104
PATTERN ?
NO
YES
DISPLAY BIT STRING INFORMATION OF iTH TRACK, OF DISPLAYED TRACK GROUP, AS LIGHT SPOT STRING
S105
DISPLAY SYMBOL IMAGE CORRESPONDING TO SOUND PATTERN NUMBER IN SYMBOL DISPLAY AREA CORRESPONDING TO iTH TRACK
S106
OUTPUT SOUND PATTERN CORRESPONDING TO SOUND PATTERN NUMBER AT GIVEN TEMPO ACCORDING TO VARIOUS PARAMETERS
S107
i←i+1
S108
S109
NO
i≥M?
YES
RETURN

FIG. 17

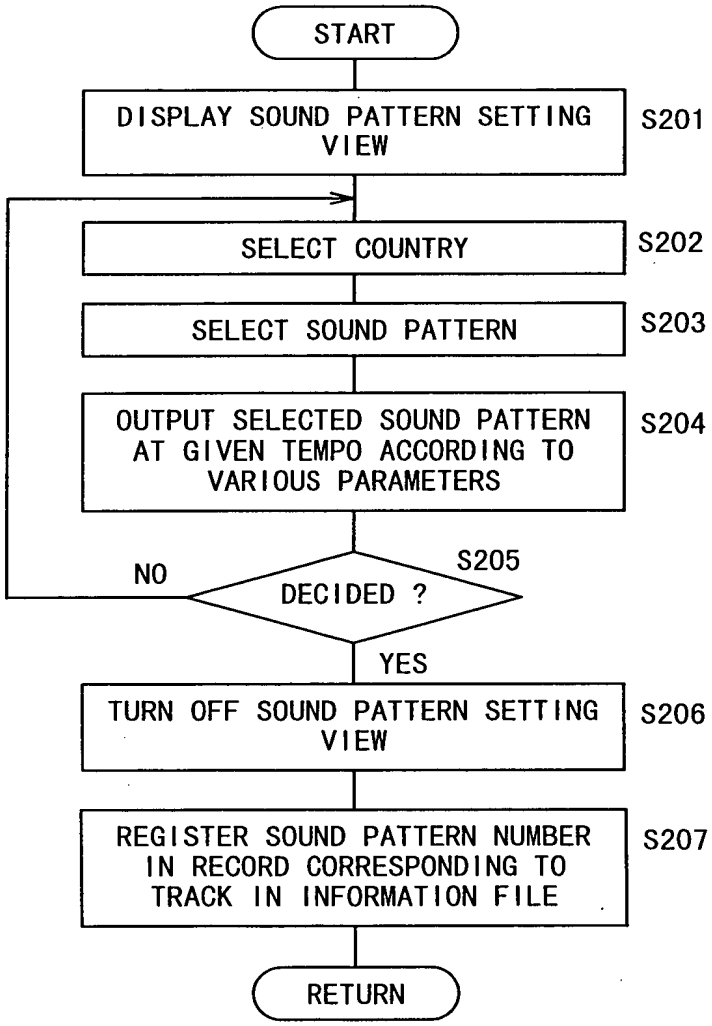
START
DISPLAY SOUND PATTERN SETTING VIEW
S201
SELECT COUNTRY
S202
SELECT SOUND PATTERN
S203
OUTPUT SELECTED SOUND PATTERN AT GIVEN TEMPO ACCORDING TO VARIOUS PARAMETERS
S204
NO
DECIDED ?
S205
YES
TURN OFF SOUND PATTERN SETTING VIEW
S206
REGISTER SOUND PATTERN NUMBER IN RECORD CORRESPONDING TO TRACK IN INFORMATION FILE
S207
RETURN

FIG. 18

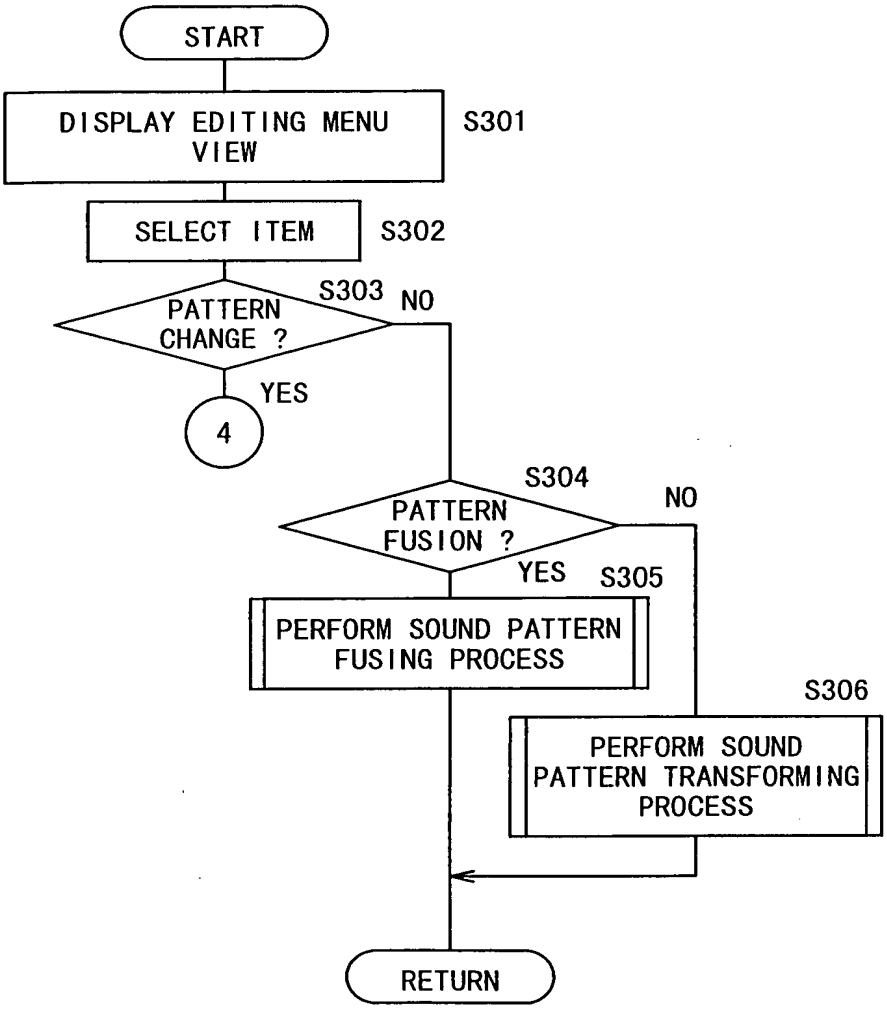
START
DISPLAY EDITING MENU VIEW
S301
SELECT ITEM
S302
S303
PATTERN CHANGE ?
NO
YES
4
S304
PATTERN FUSION ?
NO
YES
S305
PERFORM SOUND PATTERN FUSING PROCESS
S306
PERFORM SOUND PATTERN TRANSFORMING PROCESS
RETURN

FIG. 19

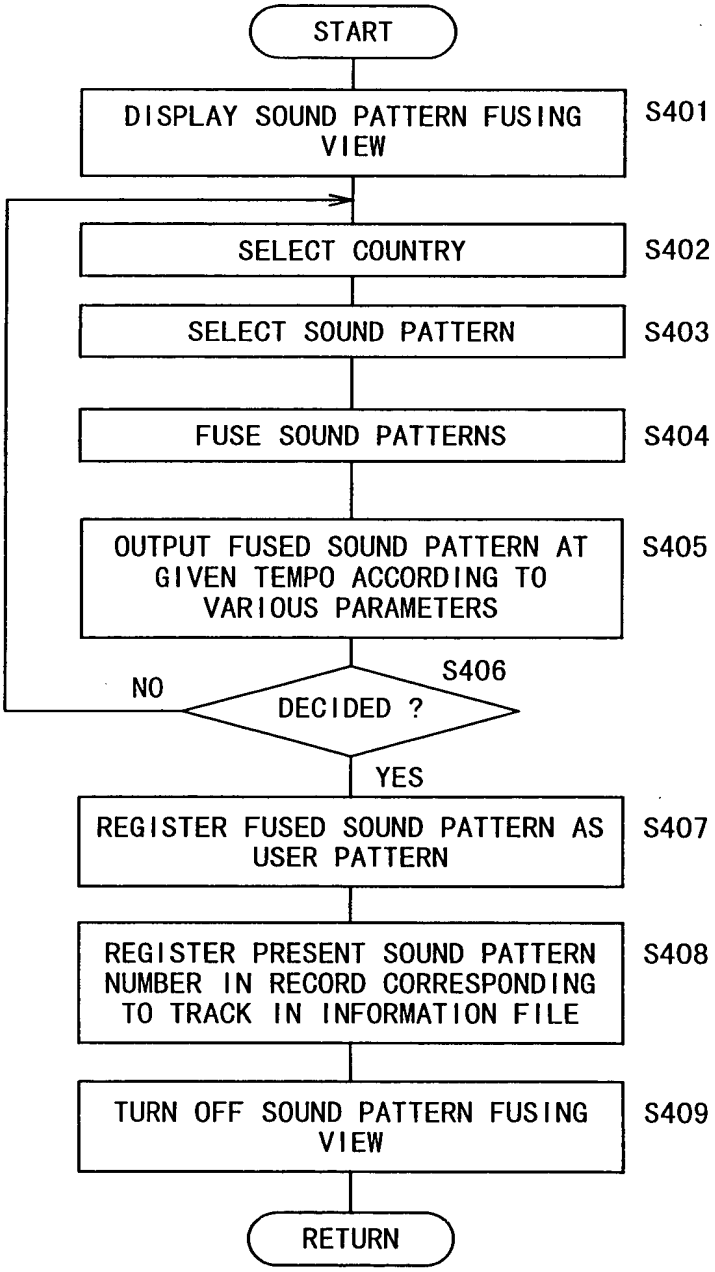
START
DISPLAY SOUND PATTERN FUSING VIEW
S401
SELECT COUNTRY
S402
SELECT SOUND PATTERN
S403
FUSE SOUND PATTERNS
S404
OUTPUT FUSED SOUND PATTERN AT GIVEN TEMPO ACCORDING TO VARIOUS PARAMETERS
S405
S406
NO
DECIDED ?
YES
REGISTER FUSED SOUND PATTERN AS USER PATTERN
S407
REGISTER PRESENT SOUND PATTERN NUMBER IN RECORD CORRESPONDING TO TRACK IN INFORMATION FILE
S408
TURN OFF SOUND PATTERN FUSING VIEW
S409
RETURN

FIG. 20

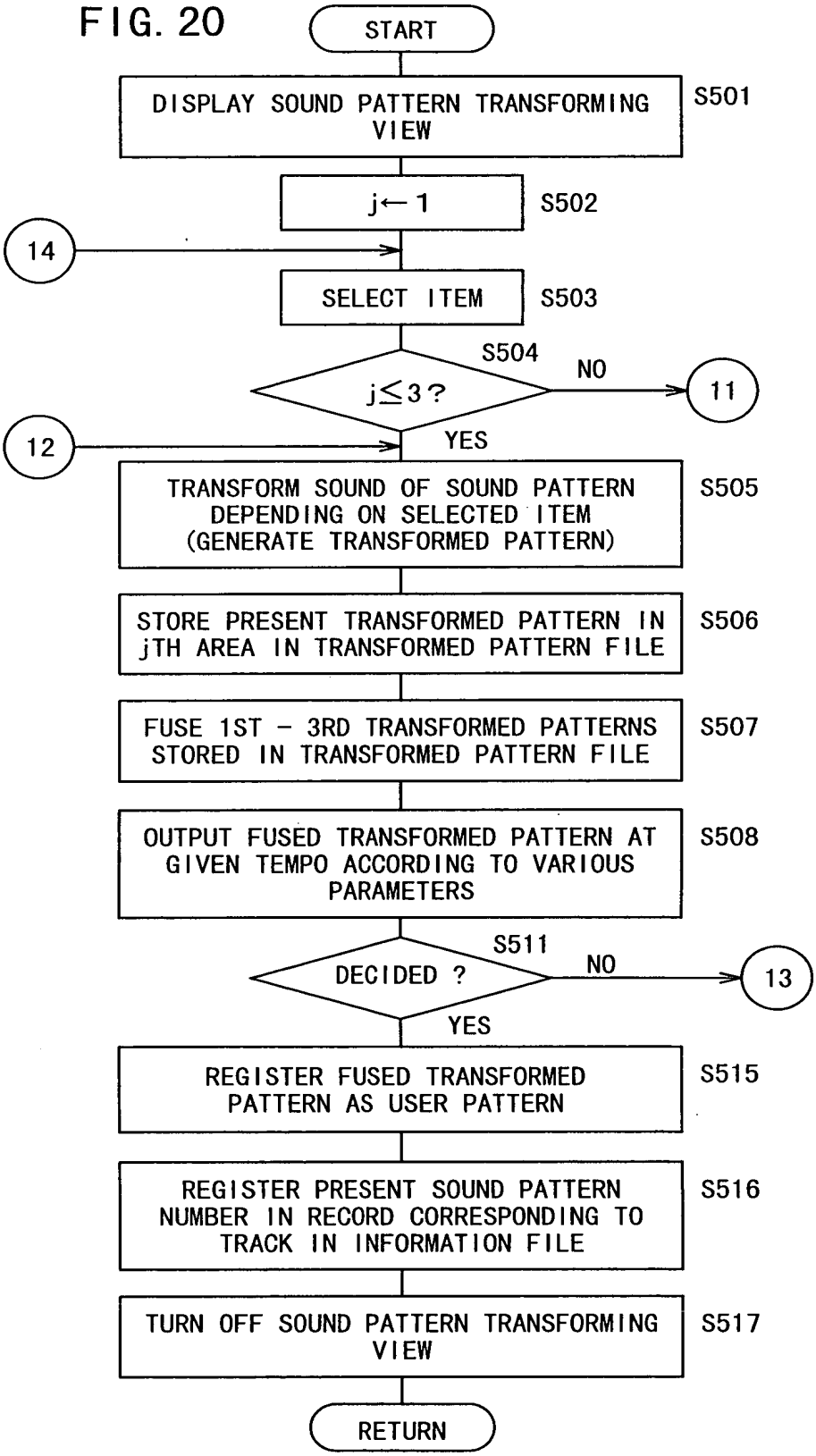

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FIG. 21

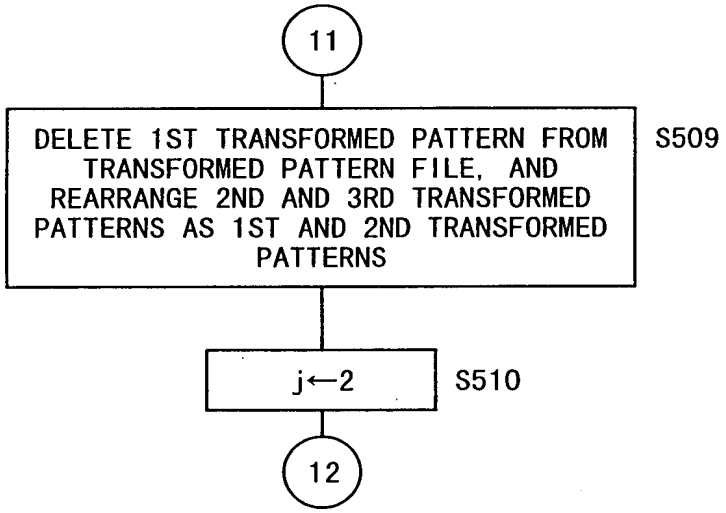
11
DELETE 1ST TRANSFORMED PATTERN FROM TRANSFORMED PATTERN FILE, AND REARRANGE 2ND AND 3RD TRANSFORMED PATTERNS AS 1ST AND 2ND TRANSFORMED PATTERNS
S509
j←2
S510
12

FIG. 22

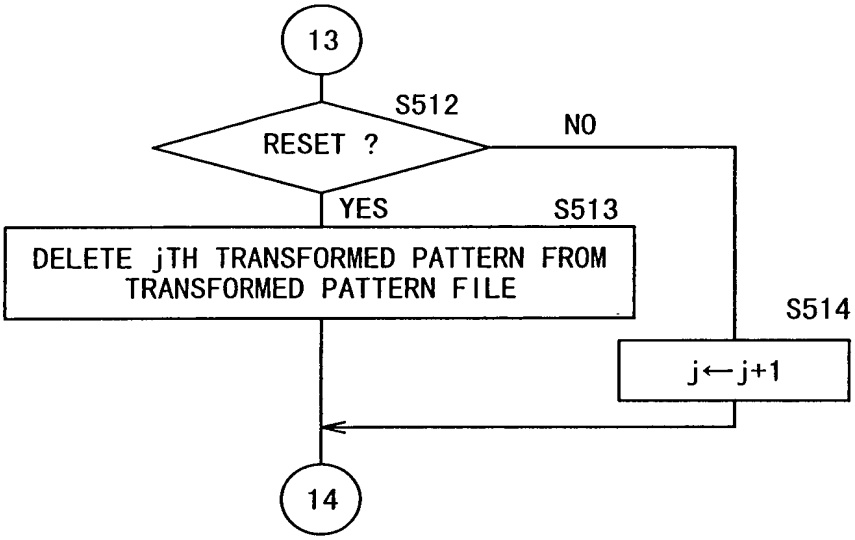
13
S512
RESET ?
NO
YES
S513
DELETE jTH TRANSFORMED PATTERN FROM TRANSFORMED PATTERN FILE
S514
j←j+1
14

FIG. 23

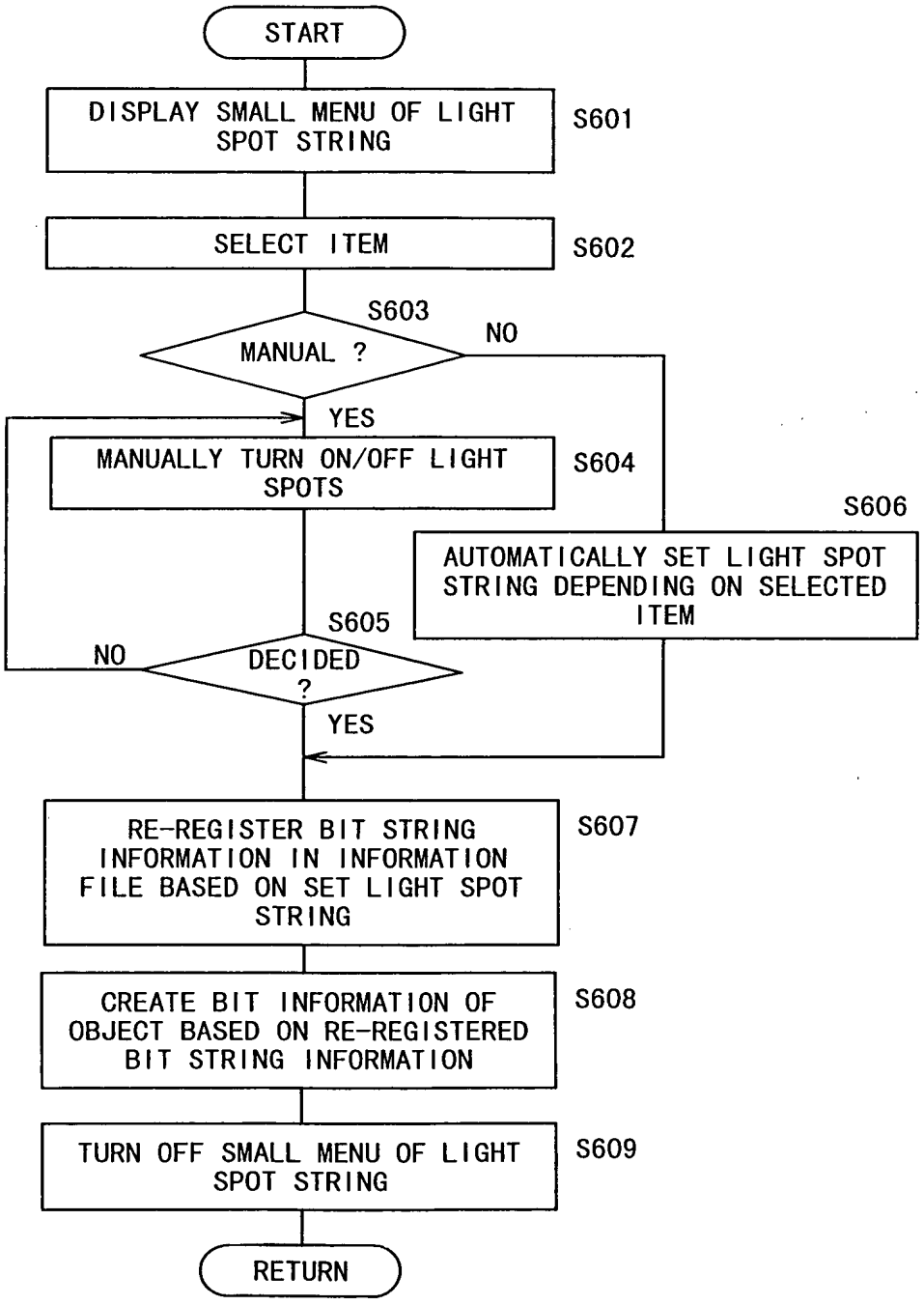
START
DISPLAY SMALL MENU OF LIGHT SPOT STRING
S601
SELECT ITEM
S602
S603
MANUAL ?
NO
YES
MANUALLY TURN ON/OFF LIGHT SPOTS
S604
S606
AUTOMATICALLY SET LIGHT SPOT STRING DEPENDING ON SELECTED ITEM
S605
NO
DECIDED ?
YES
RE-REGISTER BIT STRING INFORMATION IN INFORMATION FILE BASED ON SET LIGHT SPOT STRING
S607
CREATE BIT INFORMATION OF OBJECT BASED ON RE-REGISTERED BIT STRING INFORMATION
S608
TURN OFF SMALL MENU OF LIGHT SPOT STRING
S609
RETURN

FIG. 24

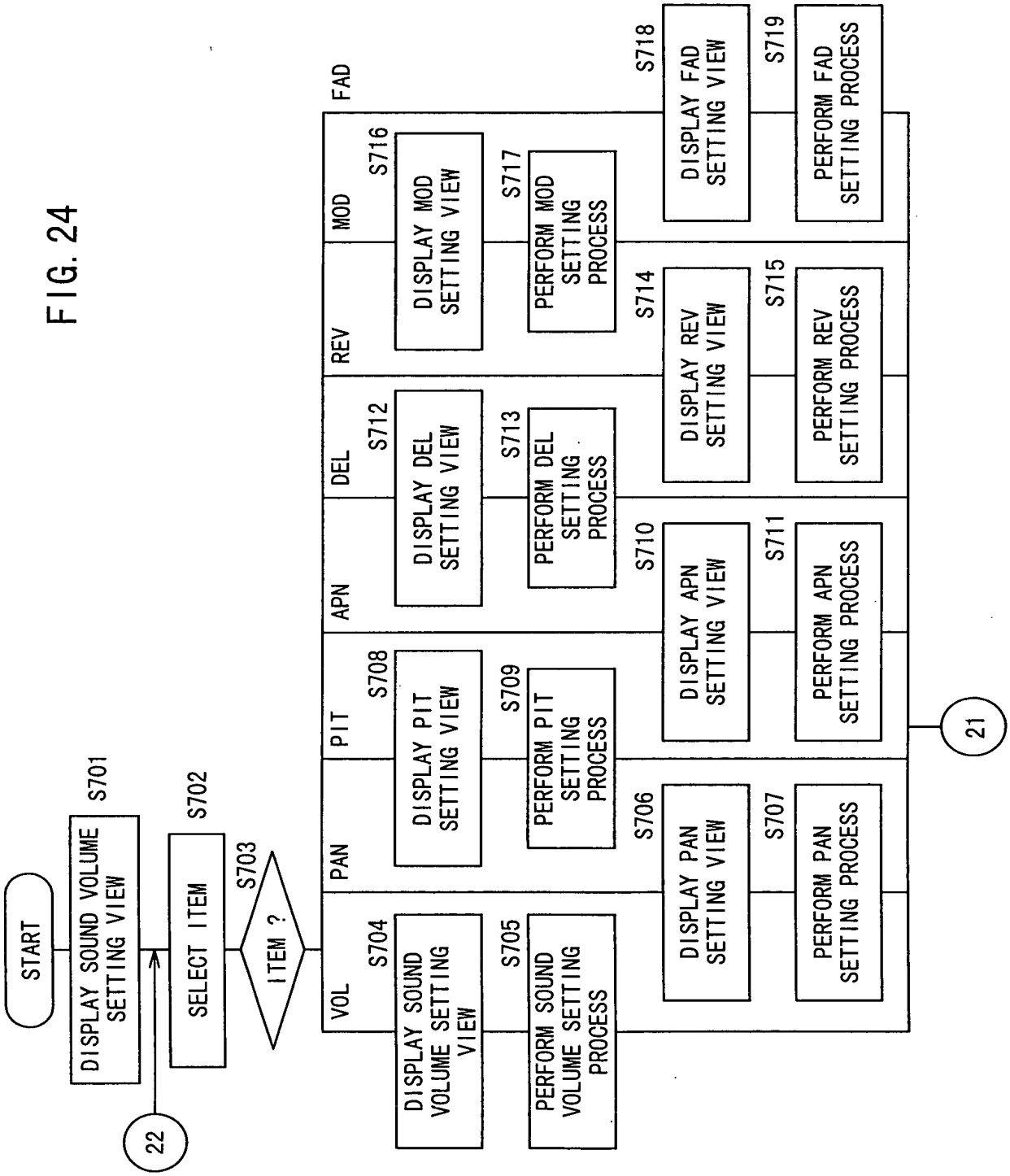
START
DISPLAY SOUND VOLUME SETTING VIEW
S701
SELECT ITEM
S702
ITEM ?
S703
22
VOL
PAN
PIT
APN
DEL
REV
MOD
FAD
S704
DISPLAY SOUND VOLUME SETTING VIEW
S705
PERFORM SOUND VOLUME SETTING PROCESS
S706
DISPLAY PAN SETTING VIEW
S707
PERFORM PAN SETTING PROCESS
S708
DISPLAY PIT SETTING VIEW
S709
PERFORM PIT SETTING PROCESS
S710
DISPLAY APN SETTING VIEW
S711
PERFORM APN SETTING PROCESS
S712
DISPLAY DEL SETTING VIEW
S713
PERFORM DEL SETTING PROCESS
S714
DISPLAY REV SETTING VIEW
S715
PERFORM REV SETTING PROCESS
S716
DISPLAY MOD SETTING VIEW
S717
PERFORM MOD SETTING PROCESS
S718
DISPLAY FAD SETTING VIEW
S719
PERFORM FAD SETTING PROCESS
21

FIG. 25

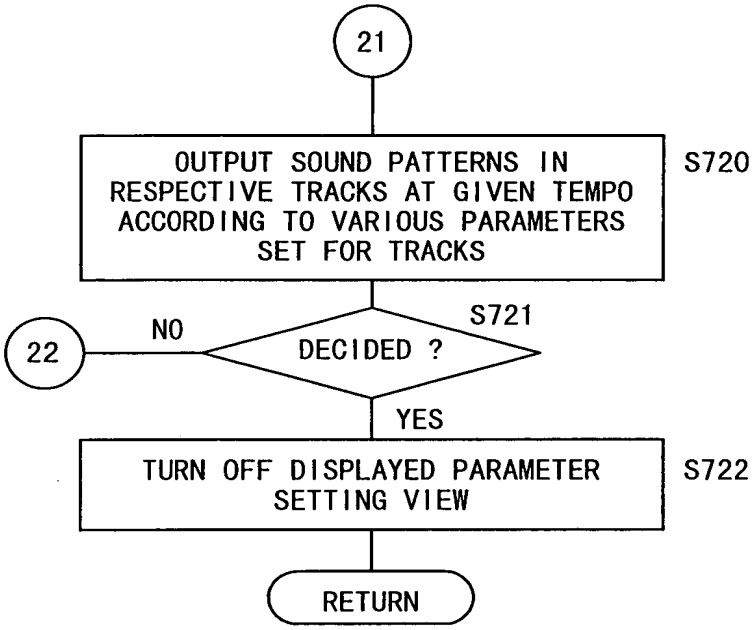

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FIG. 26

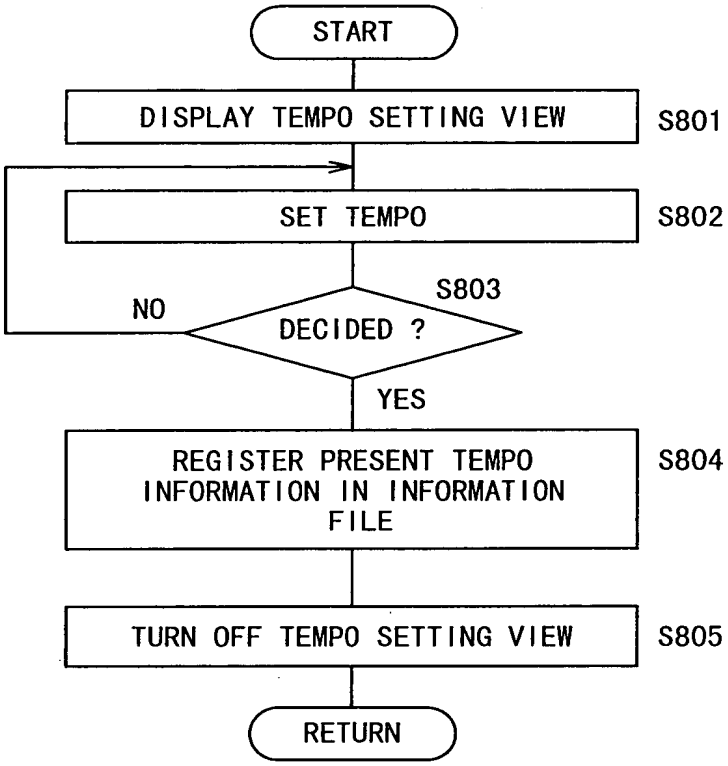
START
DISPLAY TEMPO SETTING VIEW
S801
SET TEMPO
S802
S803
NO
DECIDED ?
YES
REGISTER PRESENT TEMPO INFORMATION IN INFORMATION FILE
S804
TURN OFF TEMPO SETTING VIEW
S805
RETURN

FIG. 27

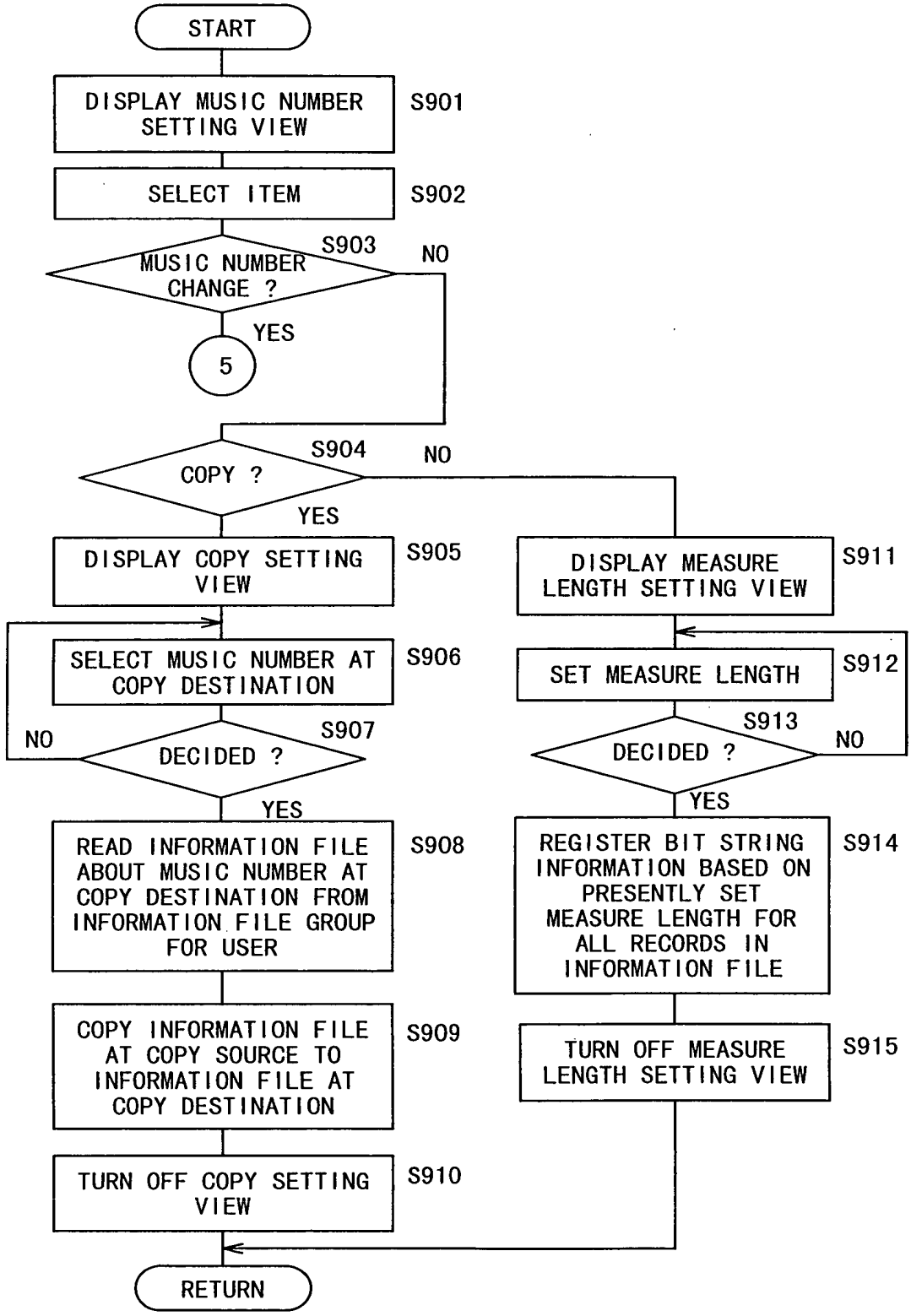

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FIG. 28

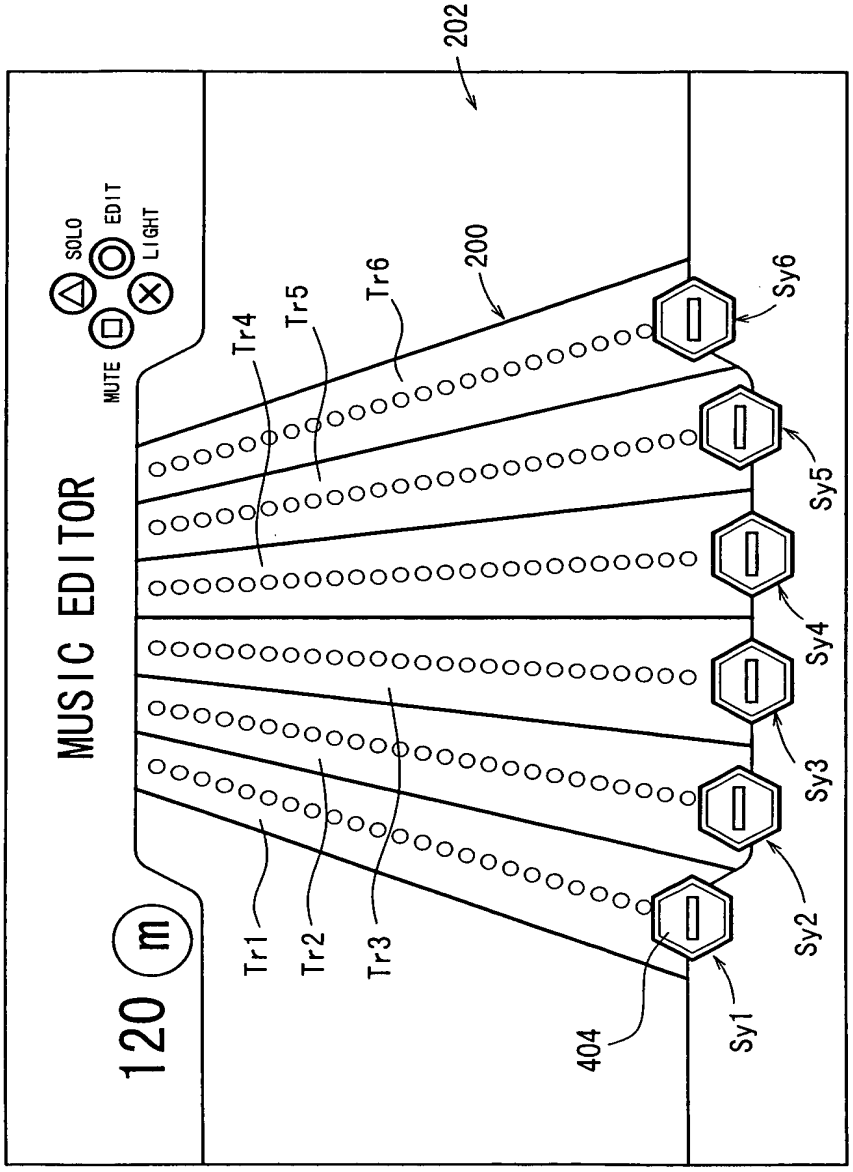

202
MUSIC EDITOR
SOLO
EDIT
MUTE
LIGHT
120
m
200
Tr1
Tr2
Tr3
Tr4
Tr5
Tr6
404
Sy1
Sy2
Sy3
Sy4
Sy5
Sy6

FIG. 29

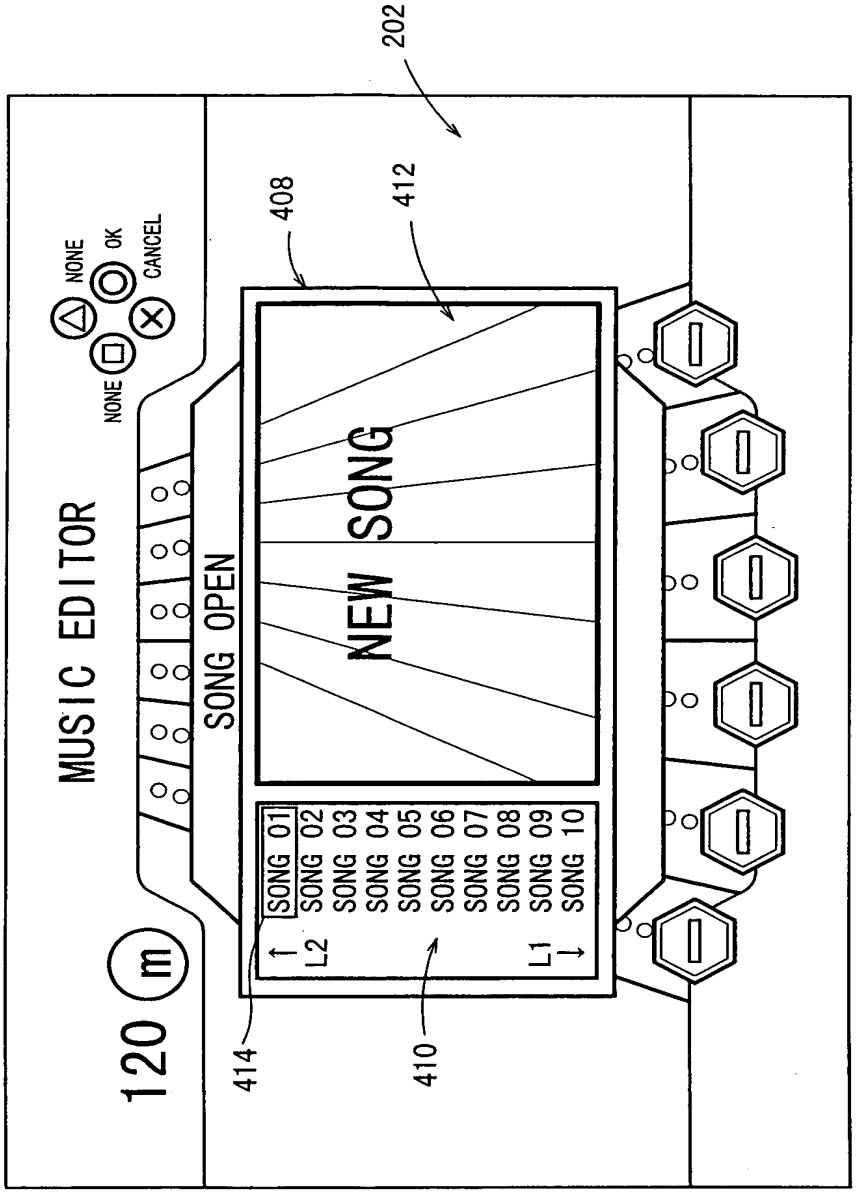

202
408
412
NONE
OK
CANCEL
NONE
MUSIC EDITOR
SONG OPEN
NEW SONG
120
m
SONG 01
SONG 02
SONG 03
SONG 04
SONG 05
SONG 06
SONG 07
SONG 08
SONG 09
SONG 10
L2
L1
414
410

FIG. 30

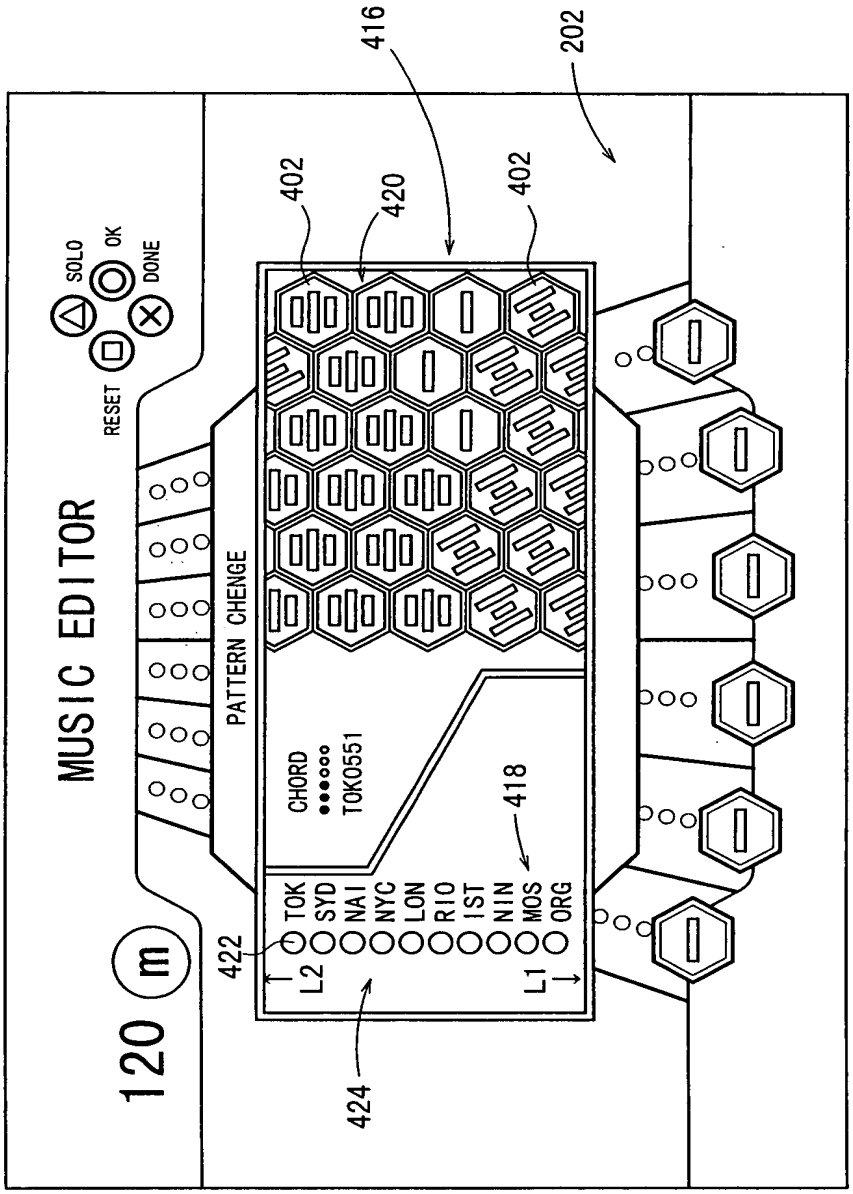

MUSIC EDITOR
SOLO
OK
DONE
RESET
120
m
PATTERN CHENGE
CHORD
TOK0551
TOK
SYD
NAI
NYC
LON
RIO
1ST
NIN
MOS
ORG
L2
L1
202
402
420
416
418
422
424

FIG. 31

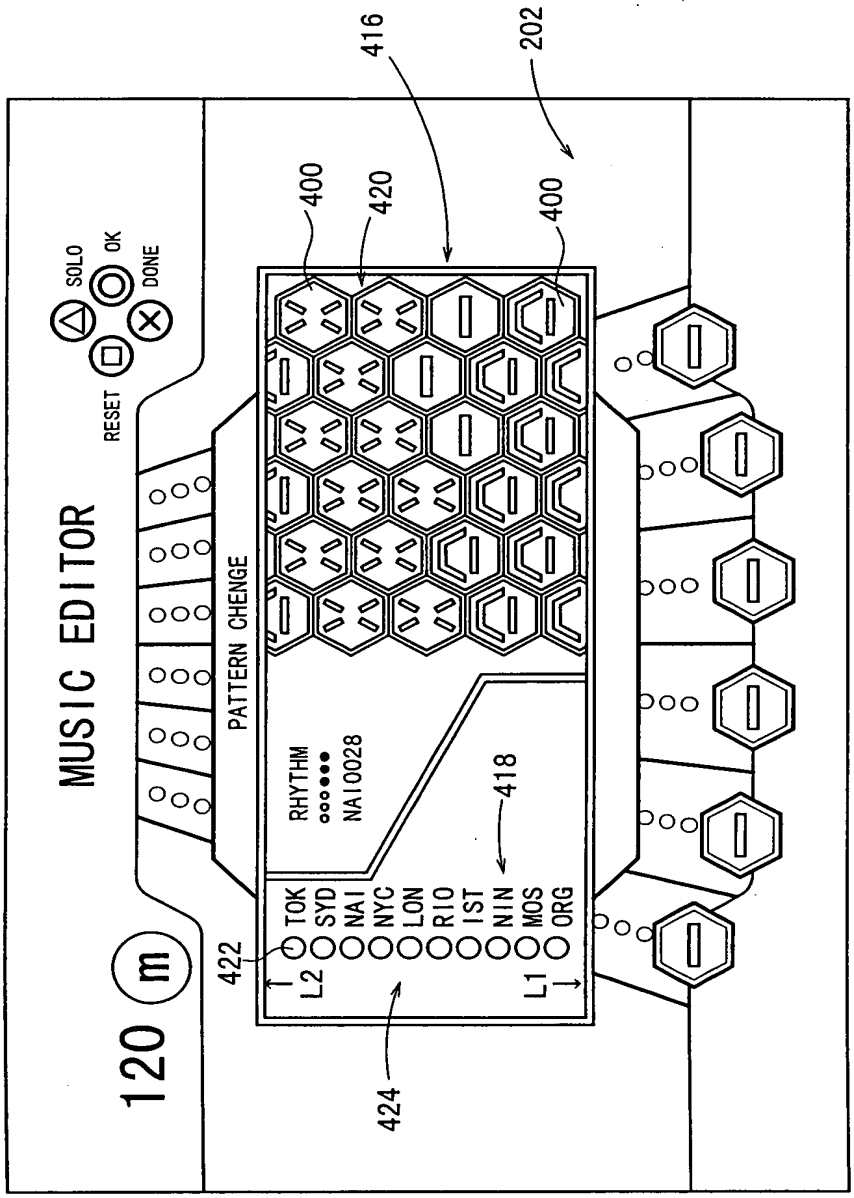

MUSIC EDITOR
SOLO
OK
RESET
DONE
120
m
PATTERN CHENGE
RHYTHM
NA10028
TOK
SYD
NAI
NYC
LON
RIO
IST
NIN
MOS
ORG
L2
L1
400
420
416
202
400
418
422
424

FIG. 32

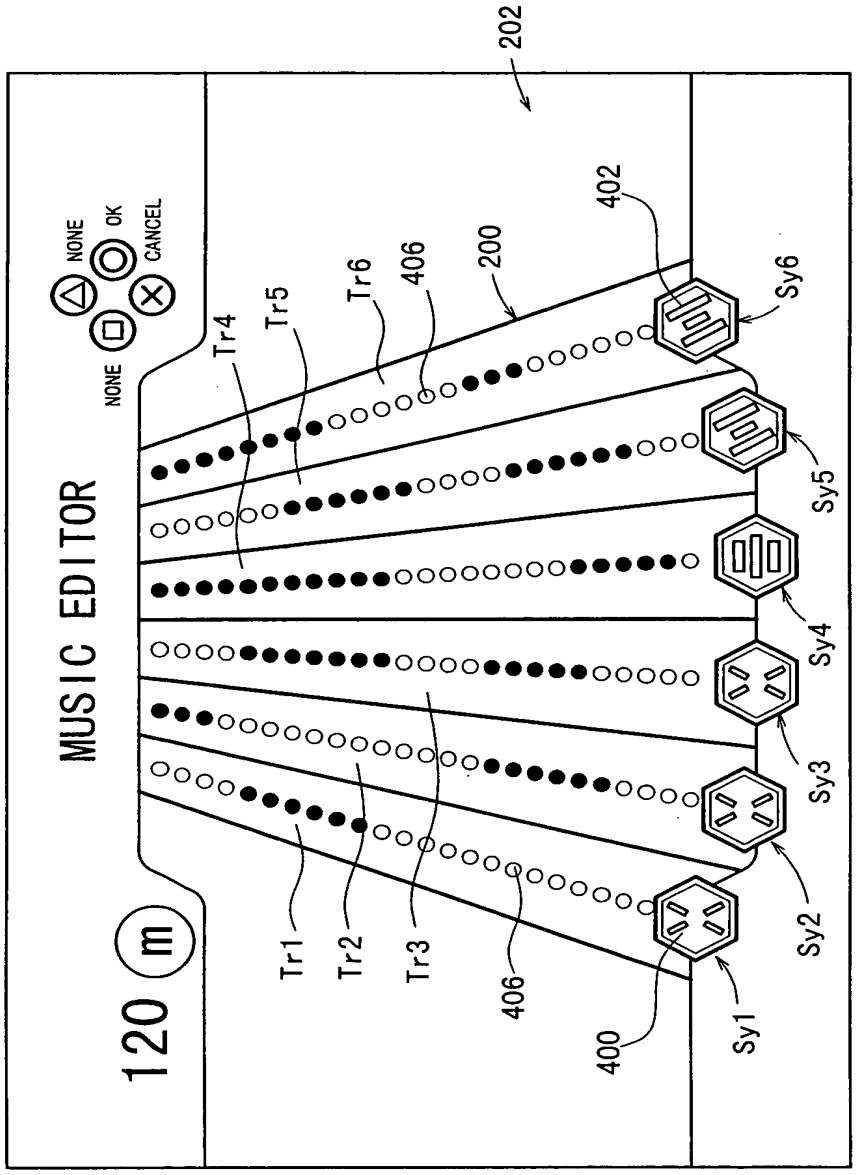

202
MUSIC EDITOR
NONE
OK
CANCEL
NONE
120
m
Tr1
Tr2
Tr3
Tr4
Tr5
Tr6
406
406
200
400
402
Sy1
Sy2
Sy3
Sy4
Sy5
Sy6

FIG. 33

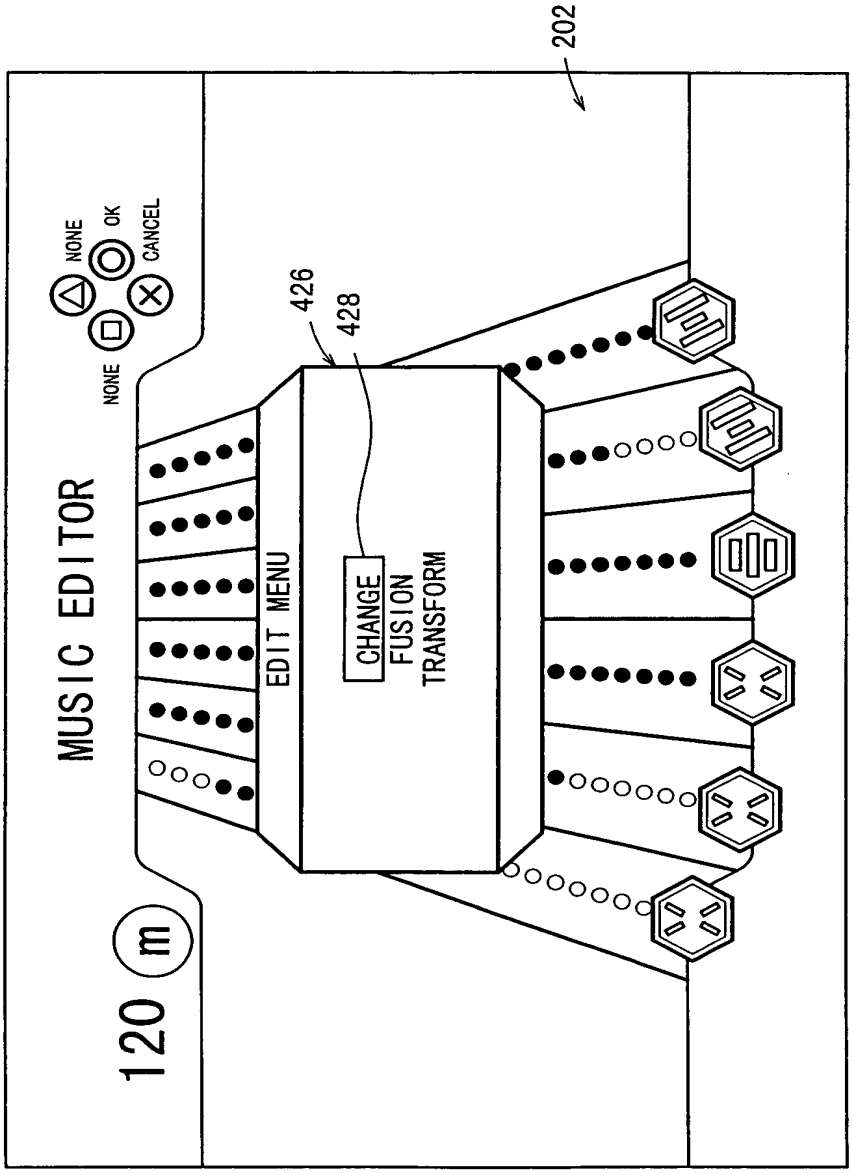

202
MUSIC EDITOR
NONE
OK
CANCEL
NONE
426
428
EDIT MENU
CHANGE
FUSION
TRANSFORM
120
m

FIG. 34

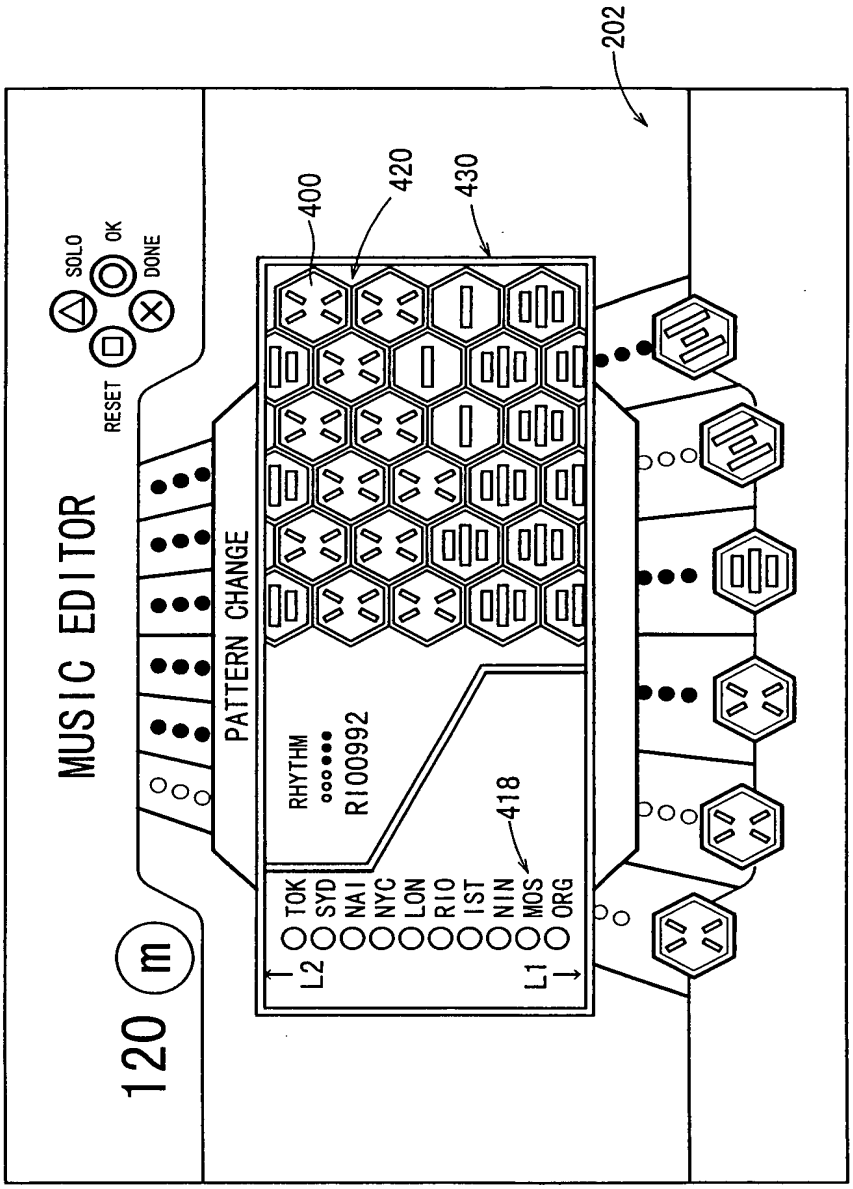

202
400
420
430
MUSIC EDITOR
SOLO
OK
DONE
RESET
120
m
PATTERN CHANGE
RHYTHM
R100992
418
TOK
SYD
NAI
NYC
LON
RIO
IST
NIN
MOS
ORG
L2
L1

FIG. 35

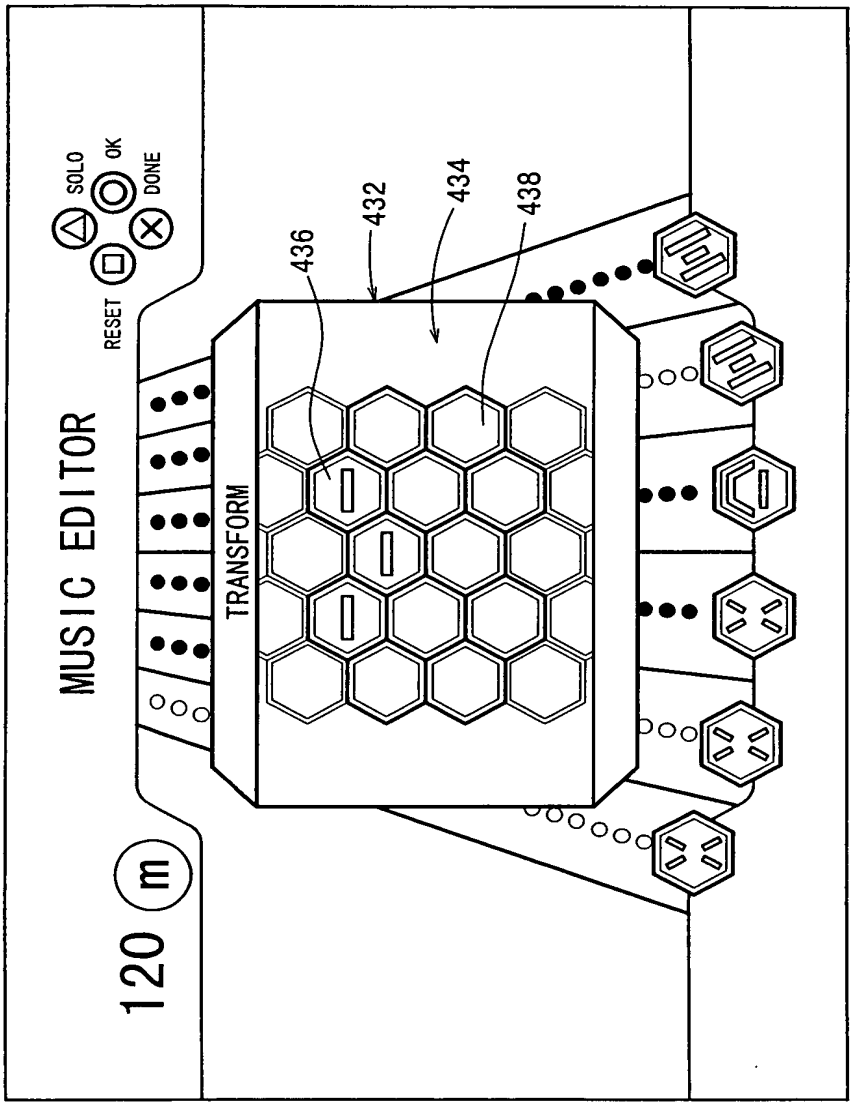
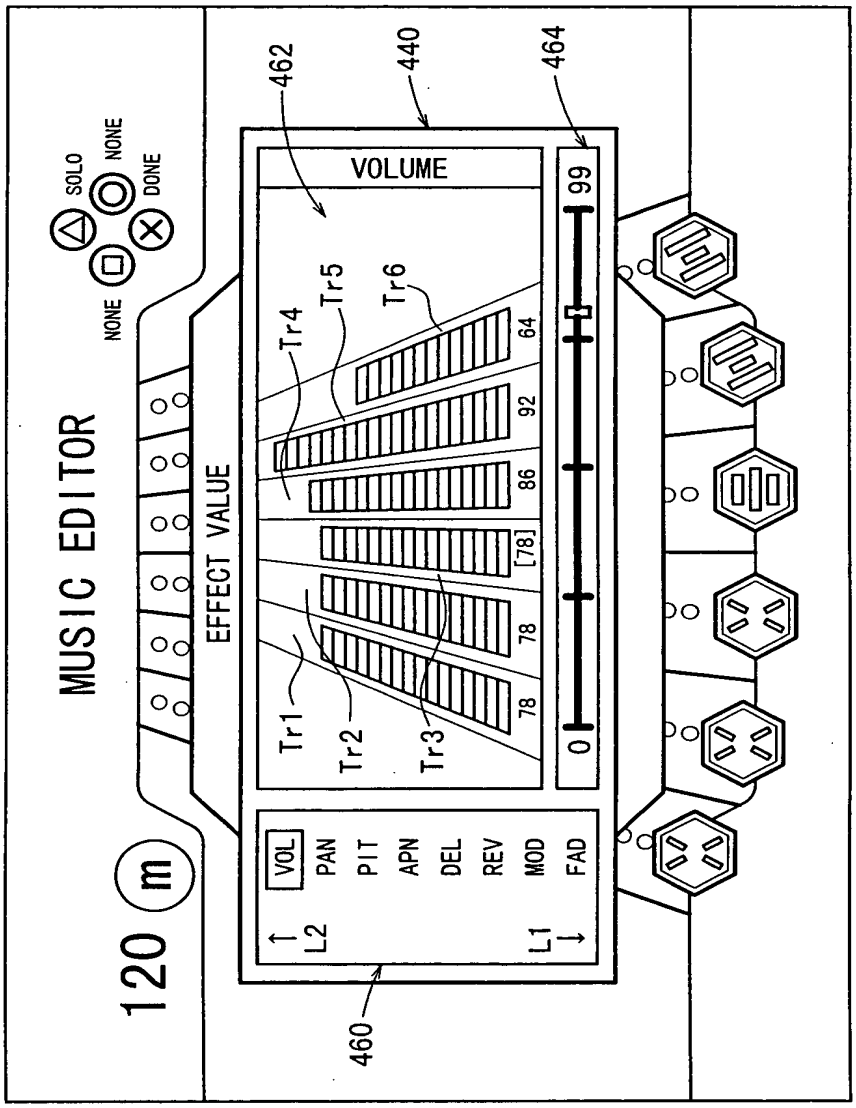

MUSIC EDITOR
SOLO
OK
RESET
DONE
120
m
TRANSFORM
436
432
434
438

FIG. 36


MUSIC EDITOR
120
m
SOLO
NONE
NONE
DONE
EFFECT VALUE
VOLUME
462
440
464
460
Tr1
Tr2
Tr3
Tr4
Tr5
Tr6
78
78
[78]
86
92
64
99
0
VOL
PAN
PIT
APN
DEL
REV
MOD
FAD
L2
L1

DOCTOR "hsh" 2003/9/30

FIG. 37

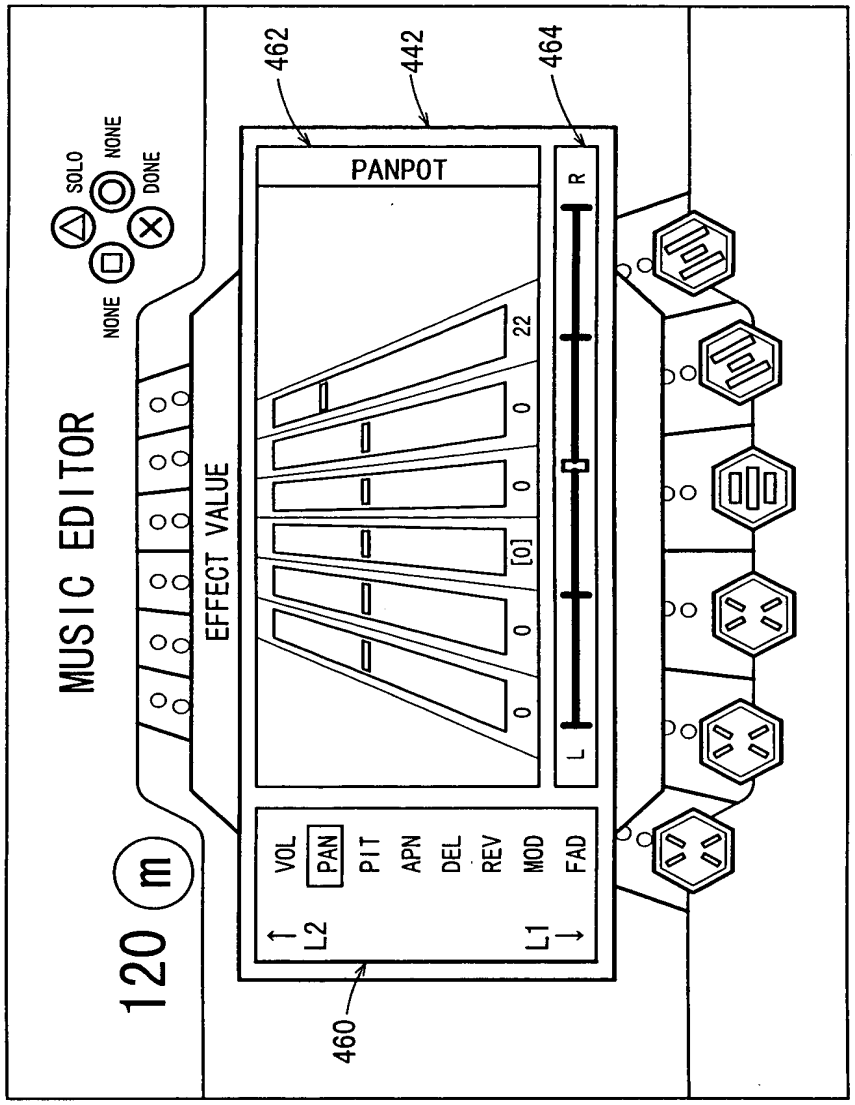


FIG. 38

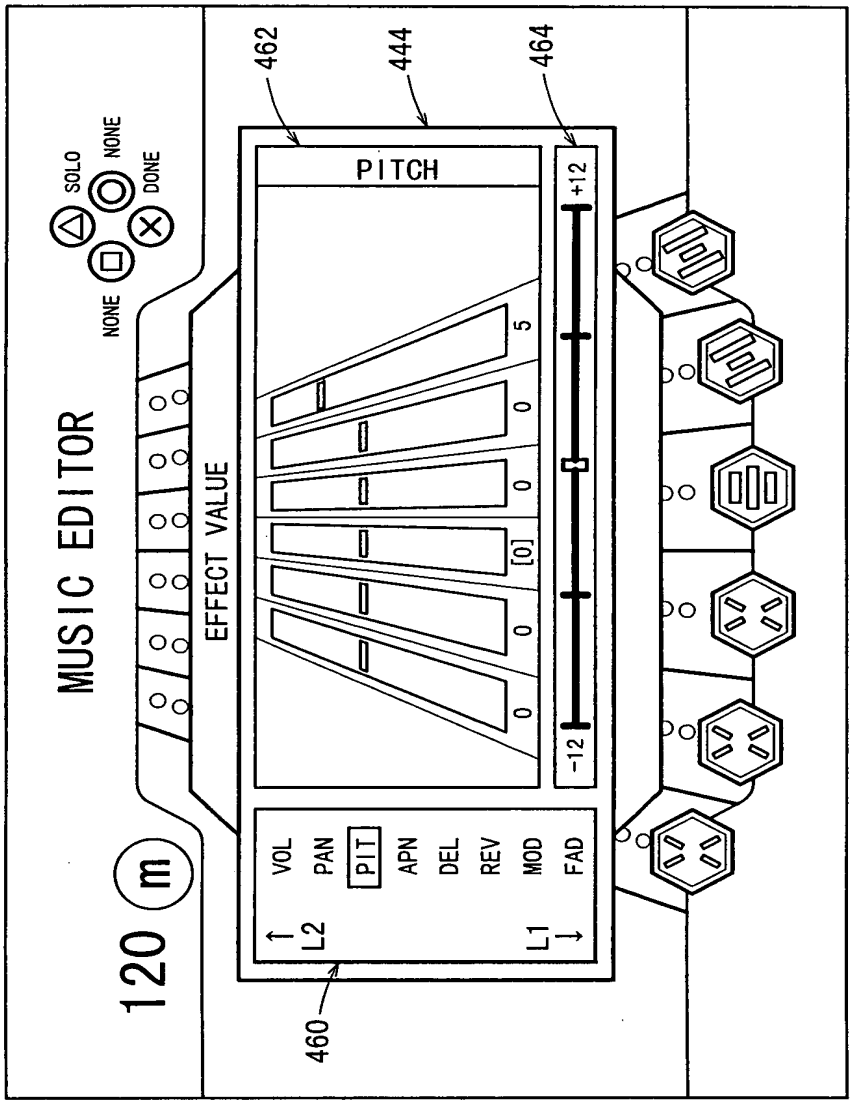

MUSIC EDITOR
SOLO
NONE
NONE
DONE
120
m
EFFECT VALUE
462
444
464
PITCH
+12
-12
5
0
0
[0]
0
0
VOL
PAN
PIT
APN
DEL
REV
MOD
FAD
L2
L1
460

FIG. 39

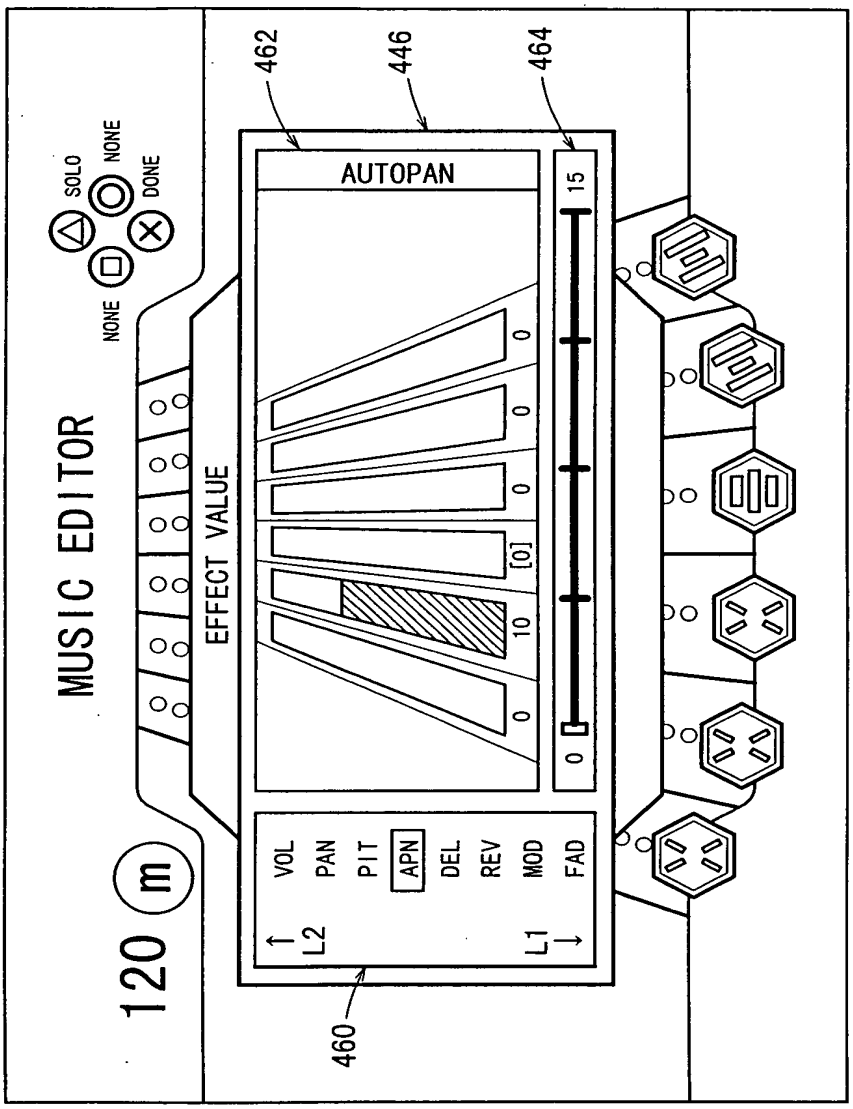

MUSIC EDITOR
120
m
SOLO
NONE
NONE
DONE
EFFECT VALUE
AUTOPAN
462
446
464
460
VOL
PAN
PIT
APN
DEL
REV
MOD
FAD
L2
L1
0
0
0
[0]
10
0
15
0

FIG. 40

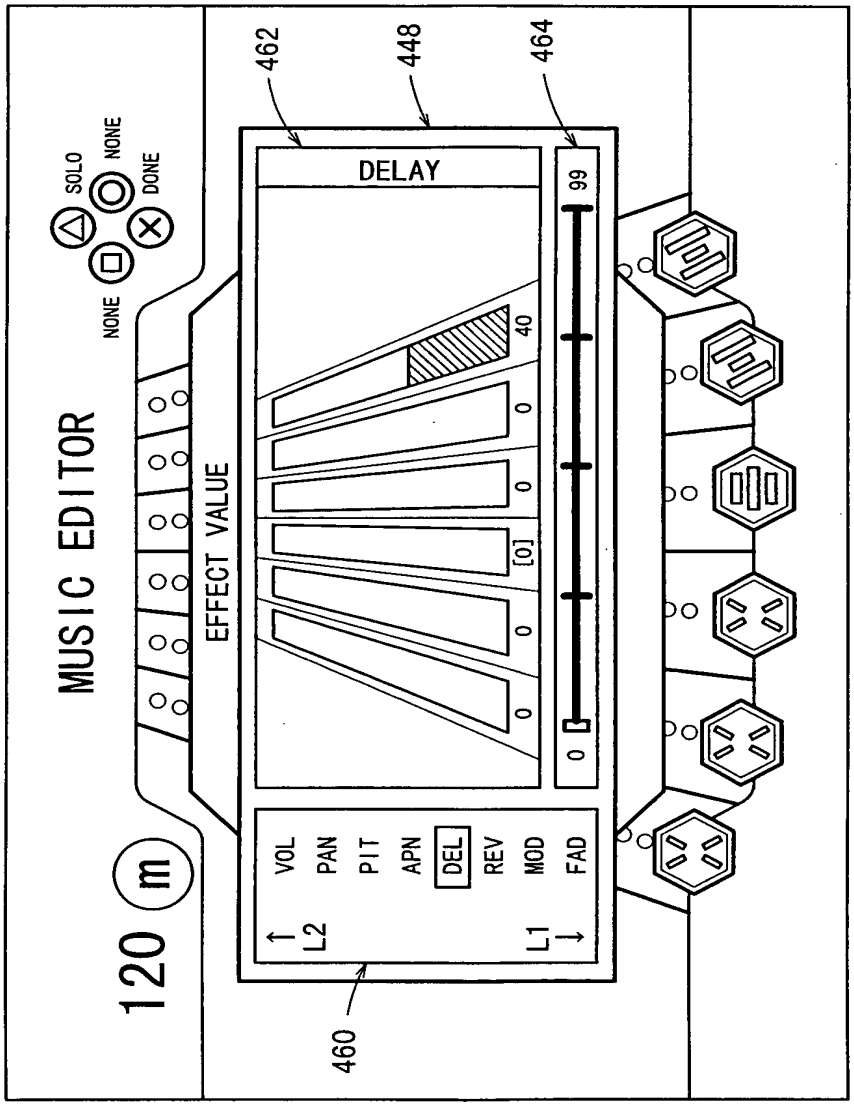

MUSIC EDITOR
120
m
SOLO
NONE
DONE
NONE
EFFECT VALUE
DELAY
462
448
464
460
40
0
0
[0]
0
0
99
0
VOL
PAN
PIT
APN
DEL
REV
MOD
FAD
L2
L1

FIG. 41

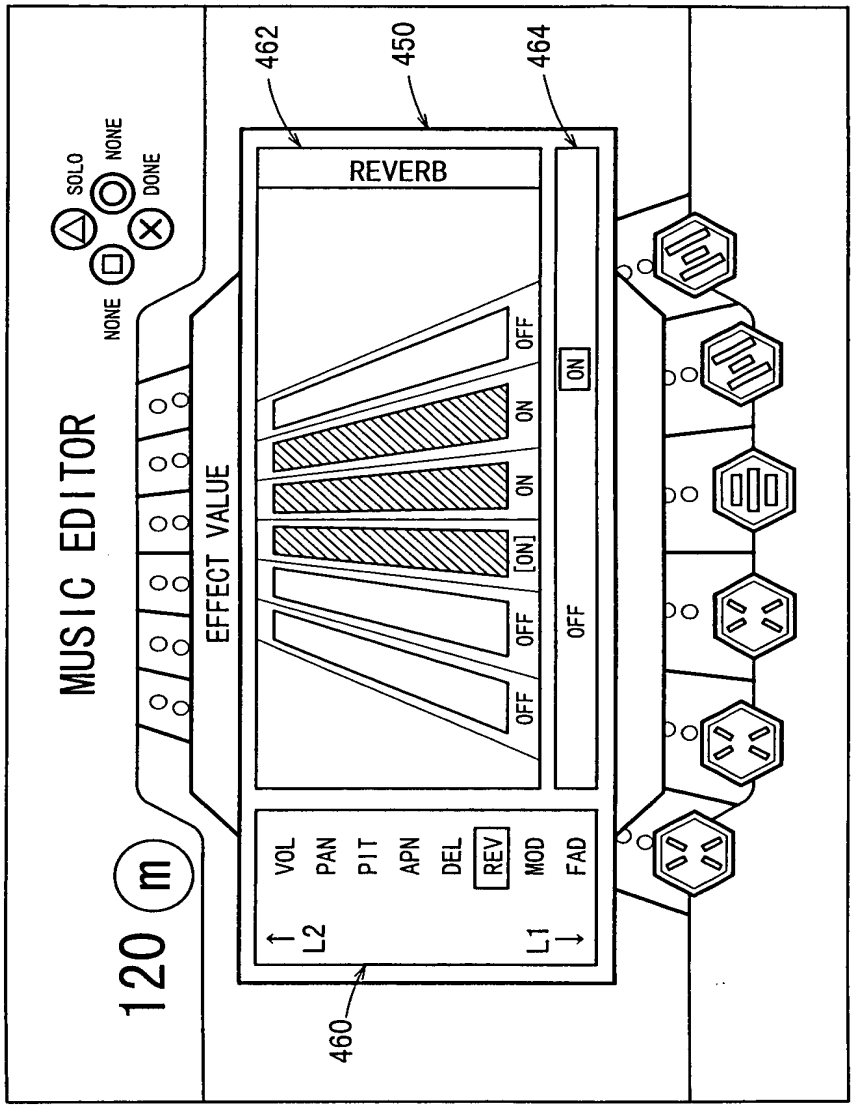

MUSIC EDITOR
120
m
SOLO
NONE
DONE
NONE
EFFECT VALUE
462
450
464
REVERB
OFF
ON
ON
[ON]
OFF
OFF
ON
OFF
VOL
PAN
PIT
APN
DEL
REV
MOD
FAD
L2
L1
460

FIG. 42

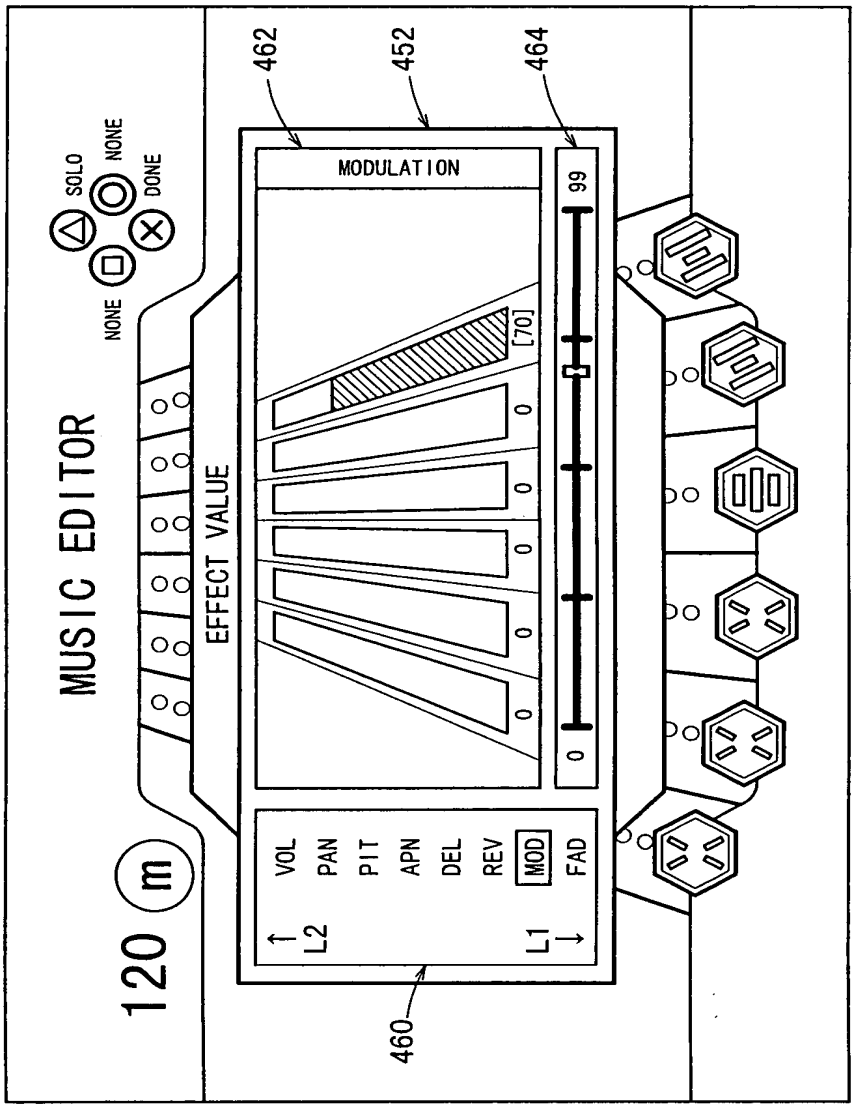

MUSIC EDITOR
120
m
SOLO
NONE
DONE
NONE
EFFECT VALUE
MODULATION
462
452
464
460
[70]
0
99
VOL
PAN
PIT
APN
DEL
REV
MOD
FAD
L2
L1

FIG. 43

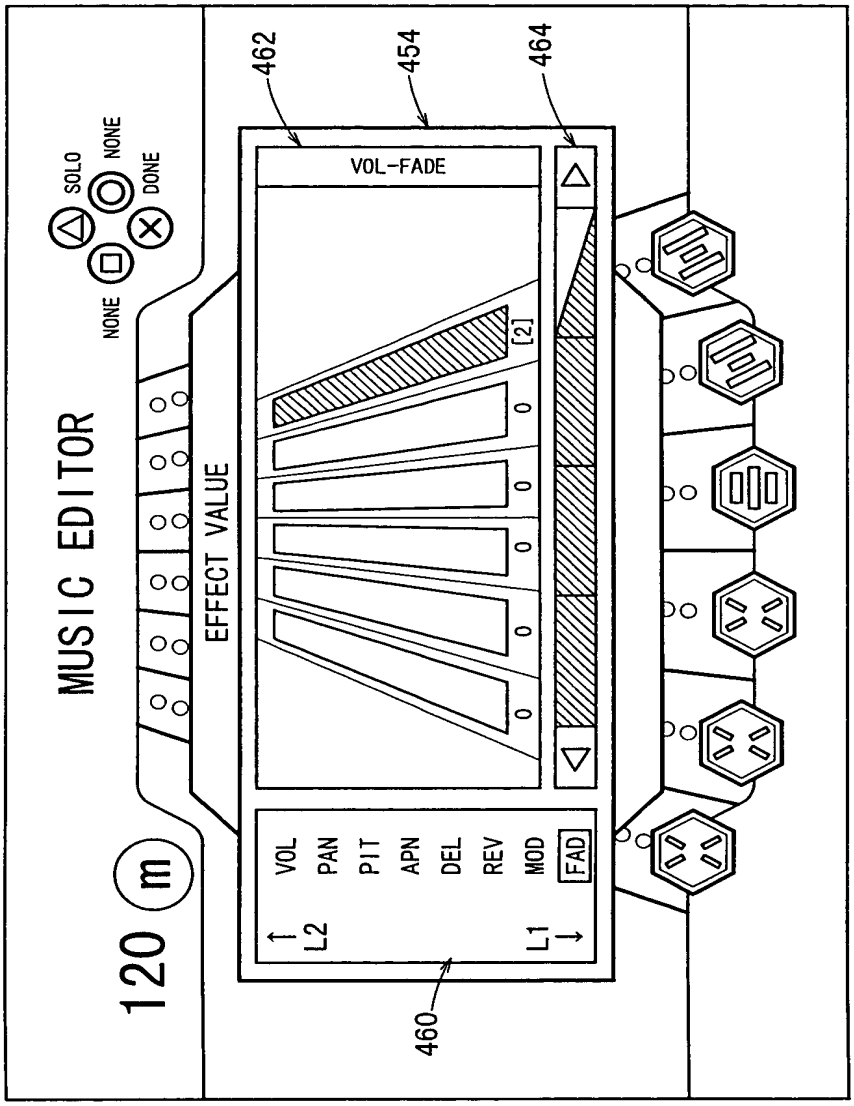

MUSIC EDITOR
120
m
SOLO
NONE
NONE
DONE
EFFECT VALUE
VOL-FADE
462
454
464
460
[2]
0
0
0
0
0
L2
L1
VOL
PAN
PIT
APN
DEL
REV
MOD
FAD

FIG. 44

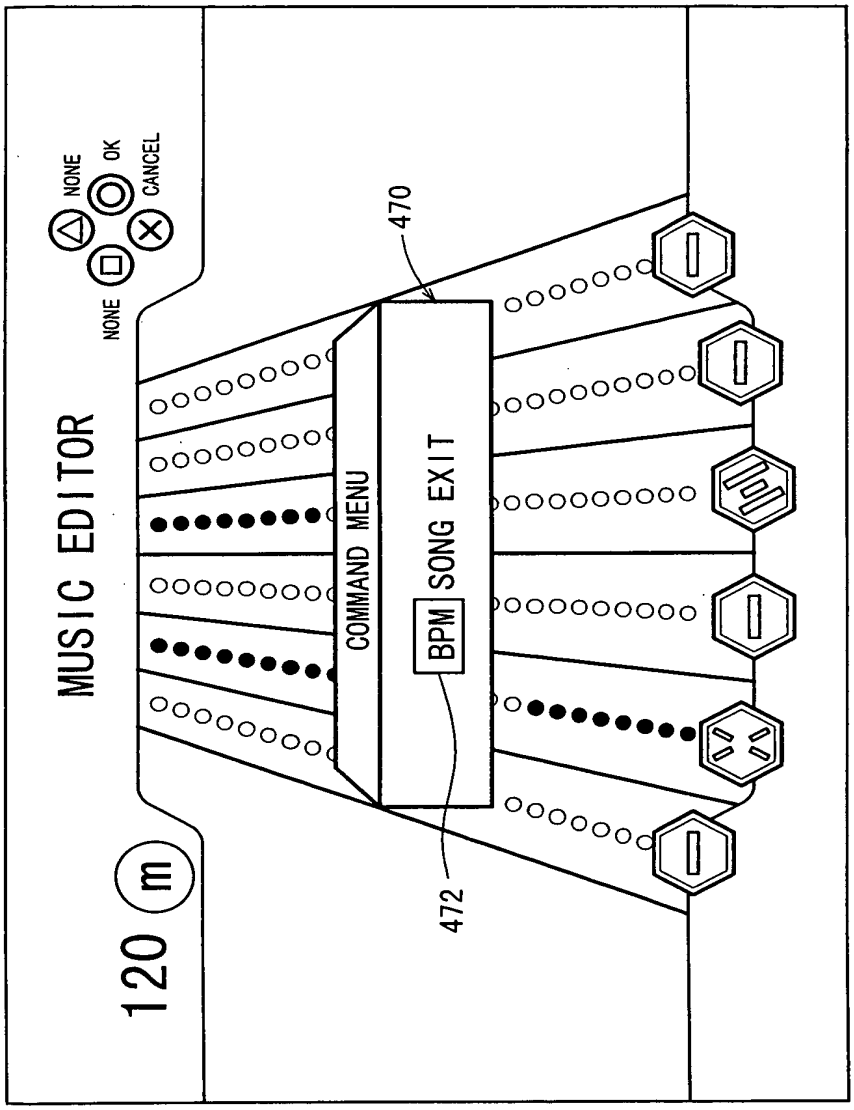

MUSIC EDITOR
NONE
NONE
OK
CANCEL
120
m
COMMAND MENU
BPM
SONG
EXIT
470
472

FIG. 45

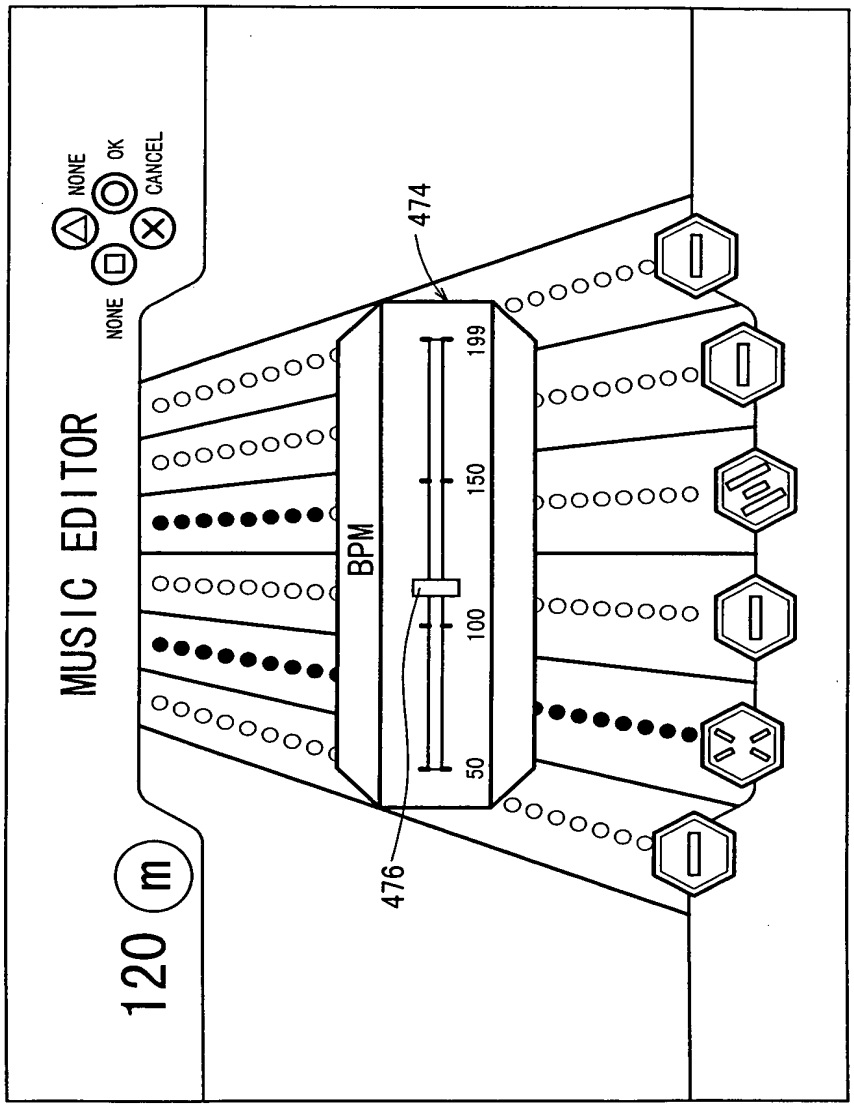

MUSIC EDITOR
NONE
OK
CANCEL
NONE
120
m
BPM
199
150
100
50
474
476

FIG. 46

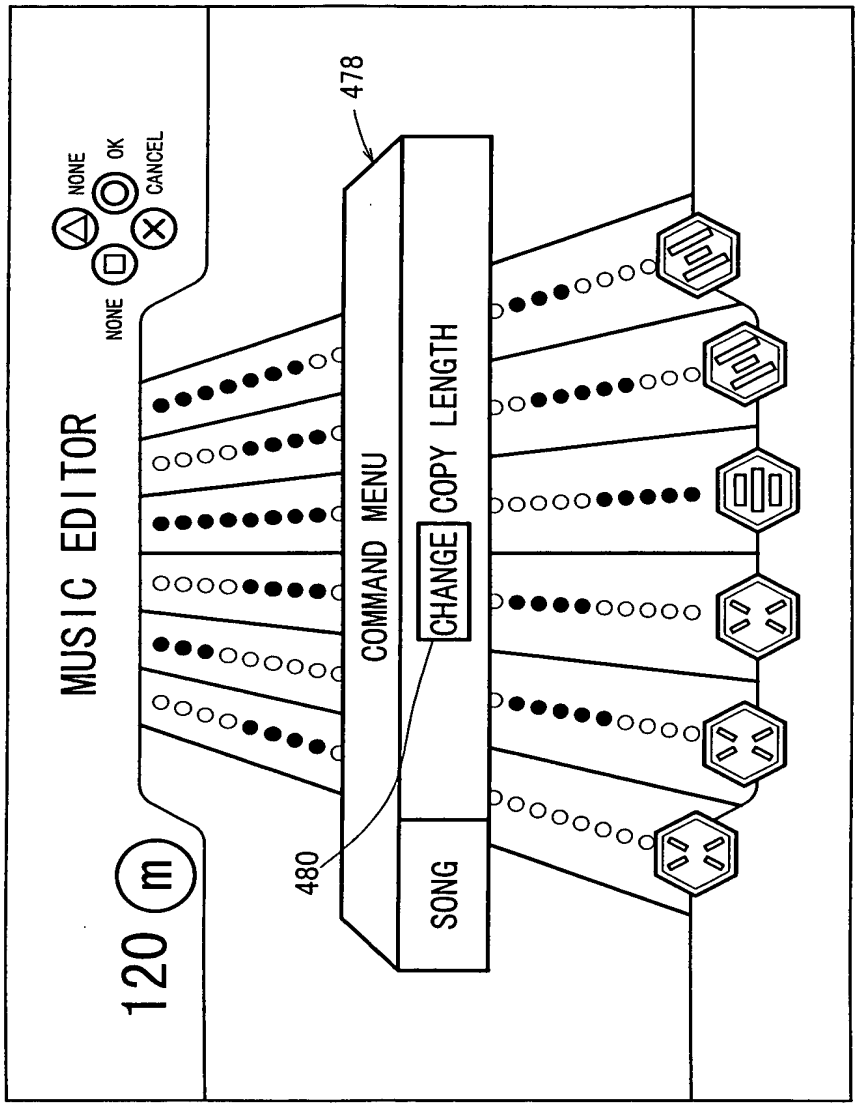
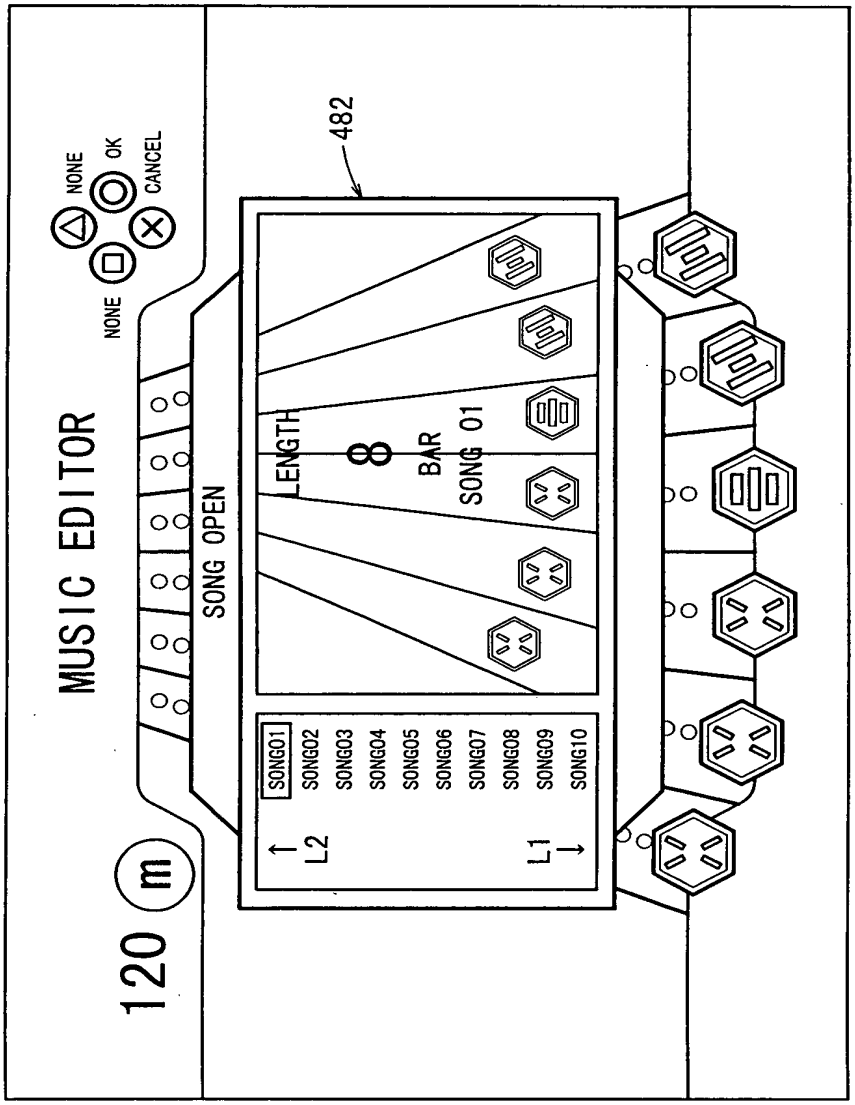

MUSIC EDITOR
NONE
NONE
OK
CANCEL
120
m
478
COMMAND MENU
CHANGE
COPY LENGTH
SONG
480

FIG. 47


MUSIC EDITOR
NONE
OK
CANCEL
NONE
120
m
SONG OPEN
482
LENGTH
8
BAR
SONG 01
SONG01
SONG02
SONG03
SONG04
SONG05
SONG06
SONG07
SONG08
SONG09
SONG10
L2
L1

0057044/9950

FIG. 48

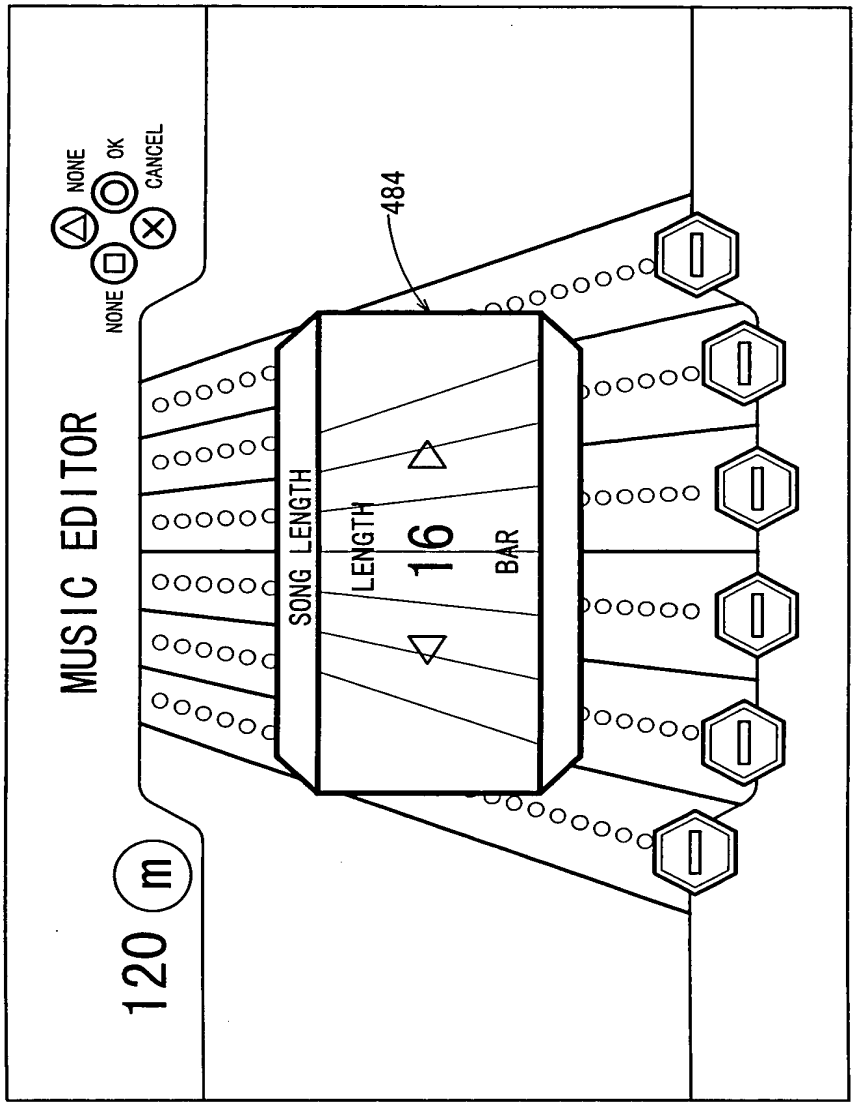


FIG. 49

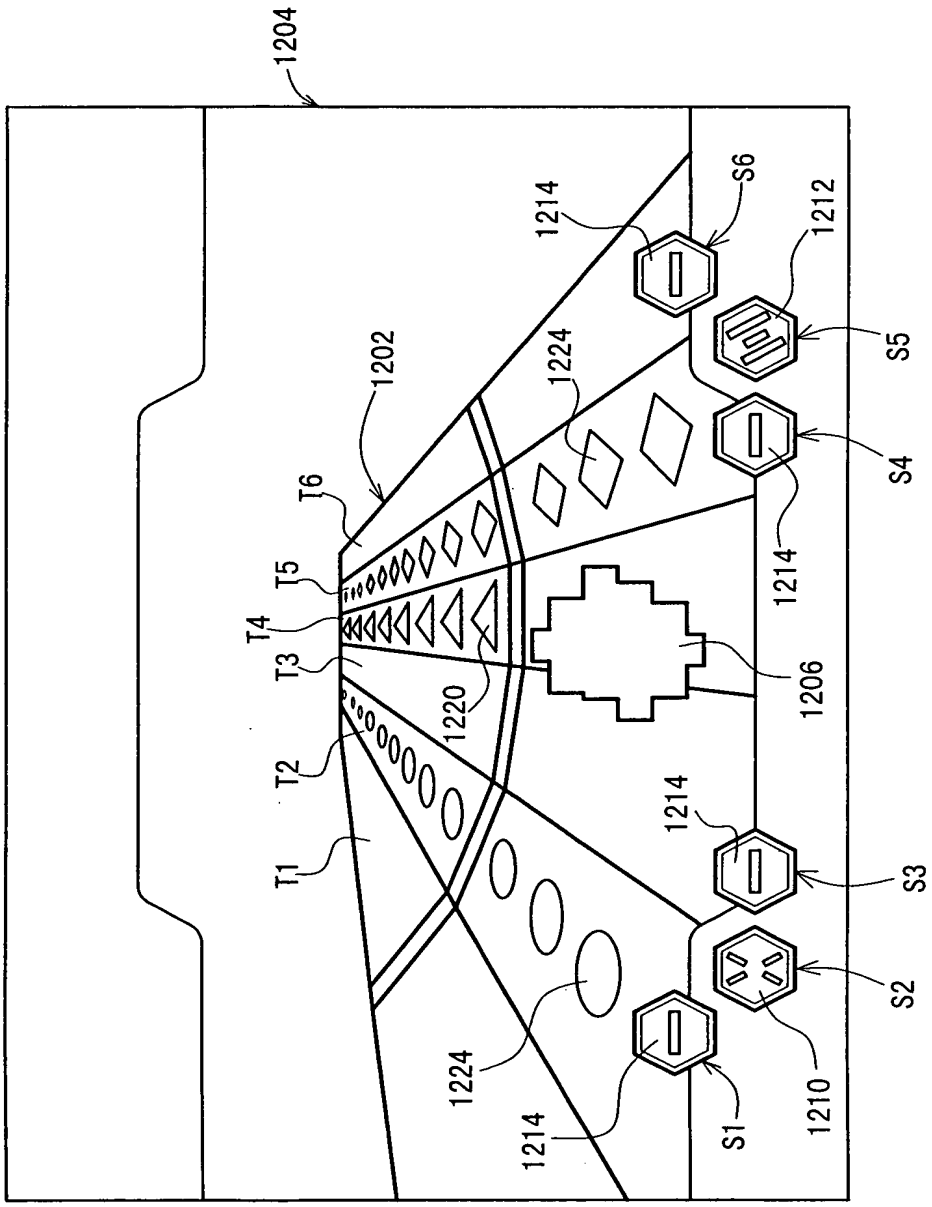

1204
1214
S6
1212
S5
1202
1224
T6
T5
T4
T3
T2
T1
1220
1206
S4
1214
1214
S3
S2
1224
1214
S1
1210

FIG. 50

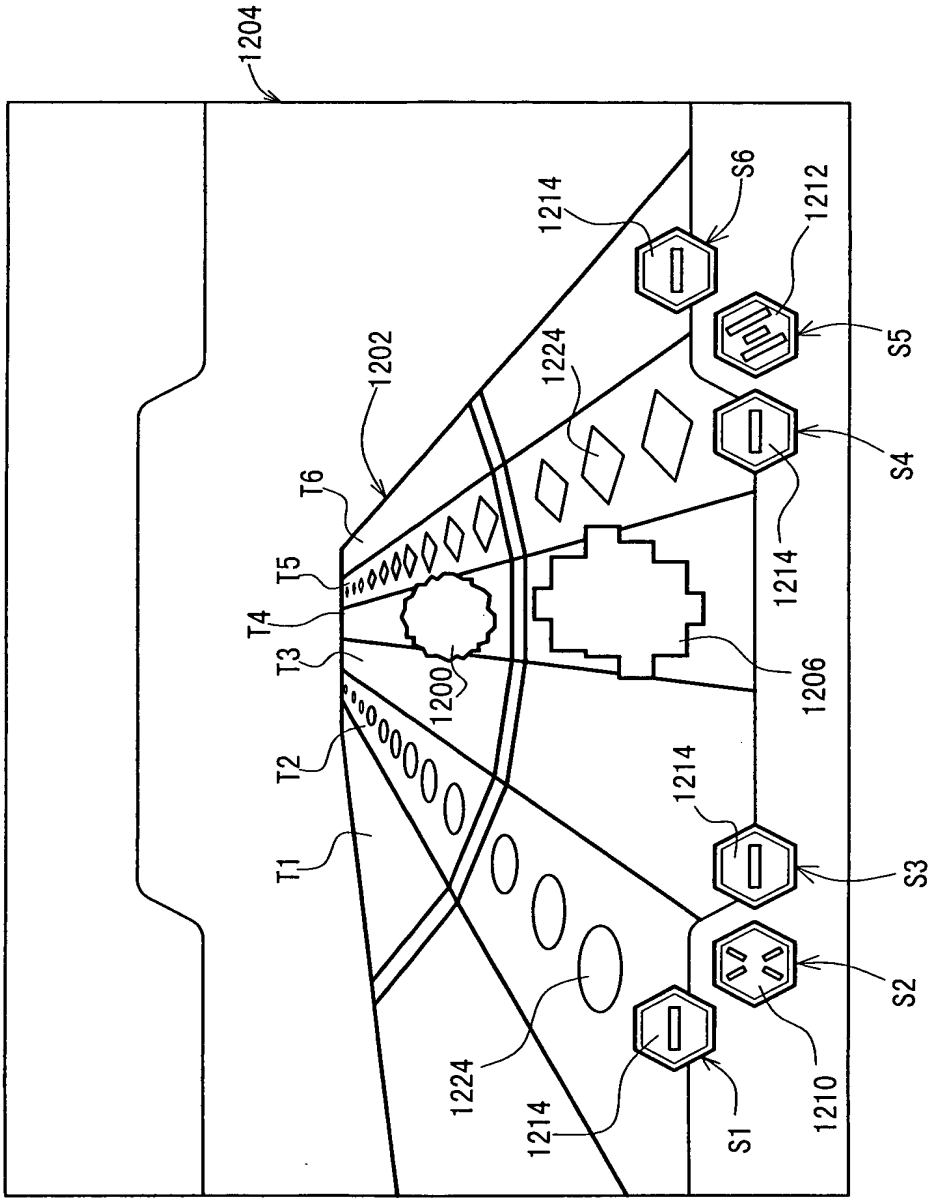

1204
1214
S6
1212
S5
1224
1202
S4
T6
T5
T4
T3
T2
T1
1200
1206
1214
1214
S3
S2
1224
1214
S1
1210

FIG. 51

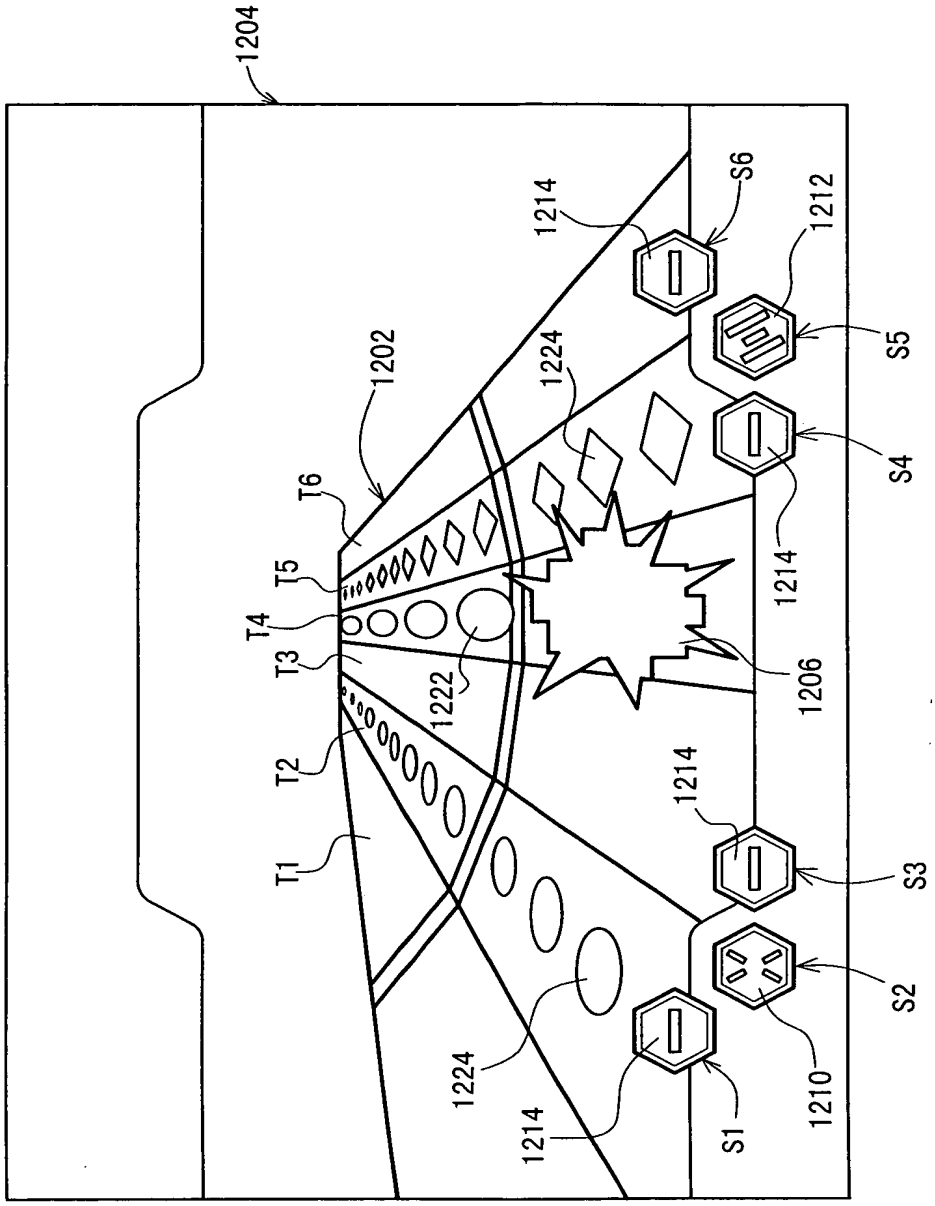
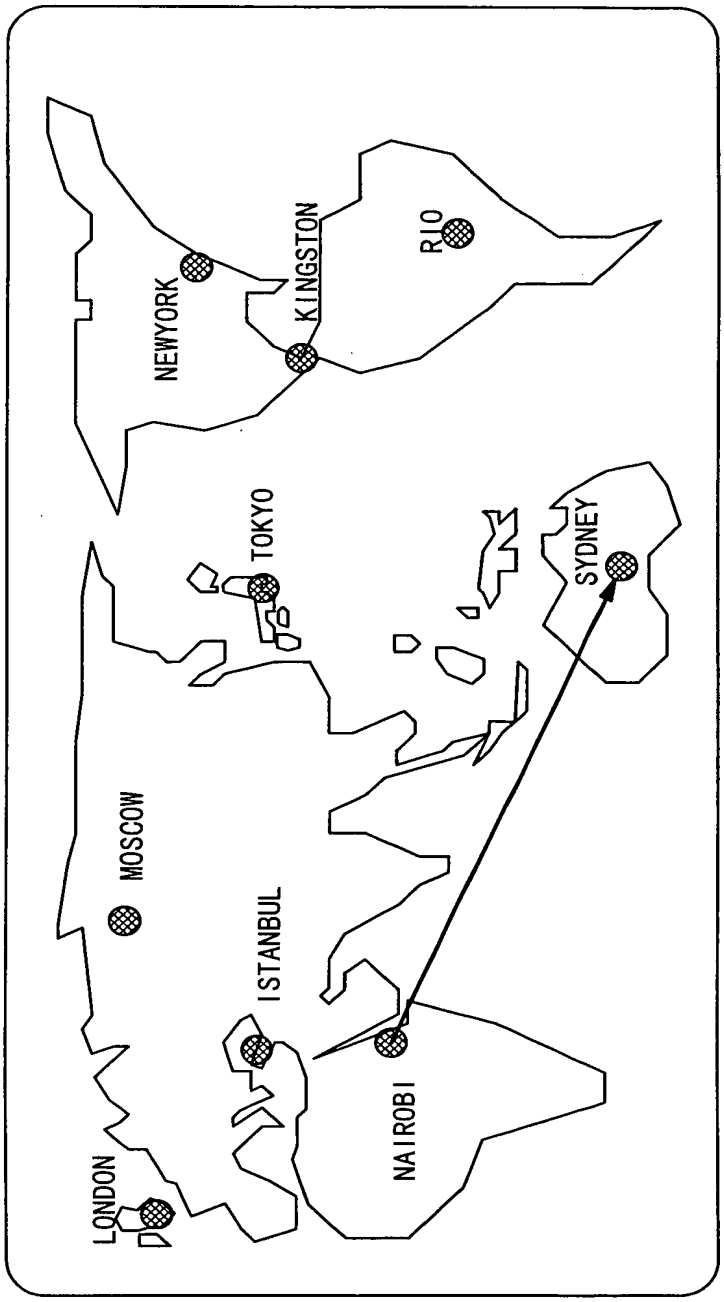

1204
1202
1214
S6
1212
S5
1224
S4
T6
T5
T4
T3
T2
T1
1222
1206
1214
1214
S3
S2
1224
1214
S1
1210

FIG. 52


NEWYORK
KINGSTON
RIO
TOKYO
SYDNEY
MOSCOW
ISTANBUL
NAIROBI
LONDON

0CT0T"1317960

FIG. 53

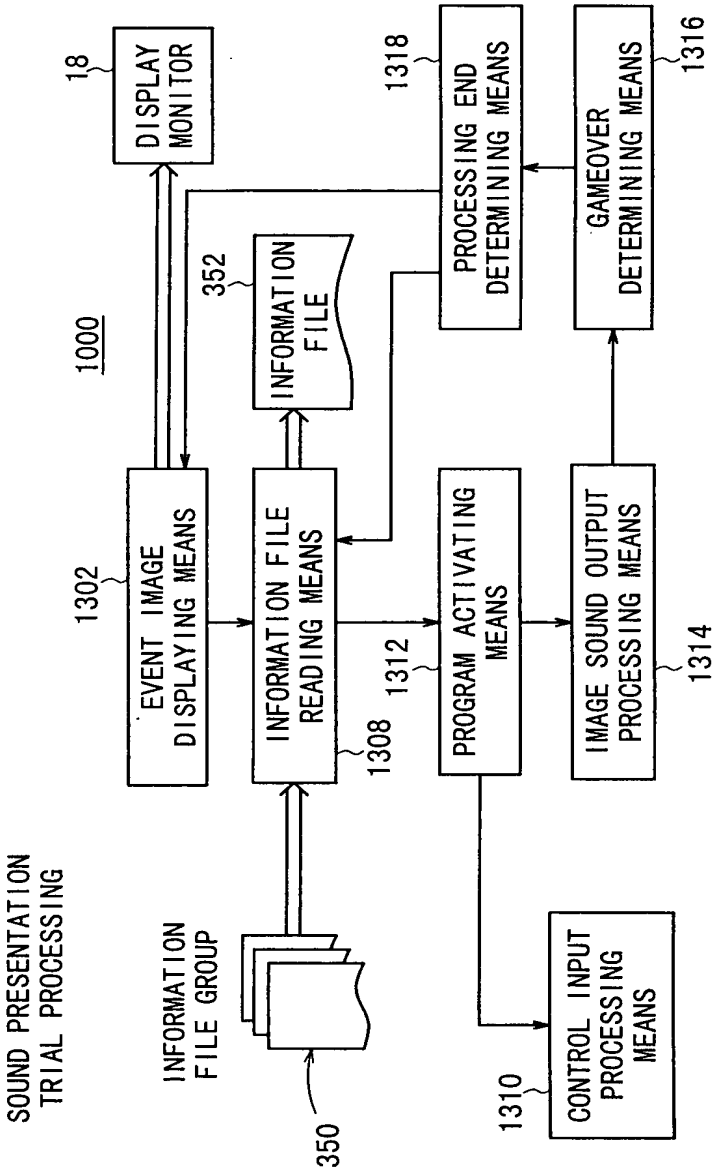


FIG. 54

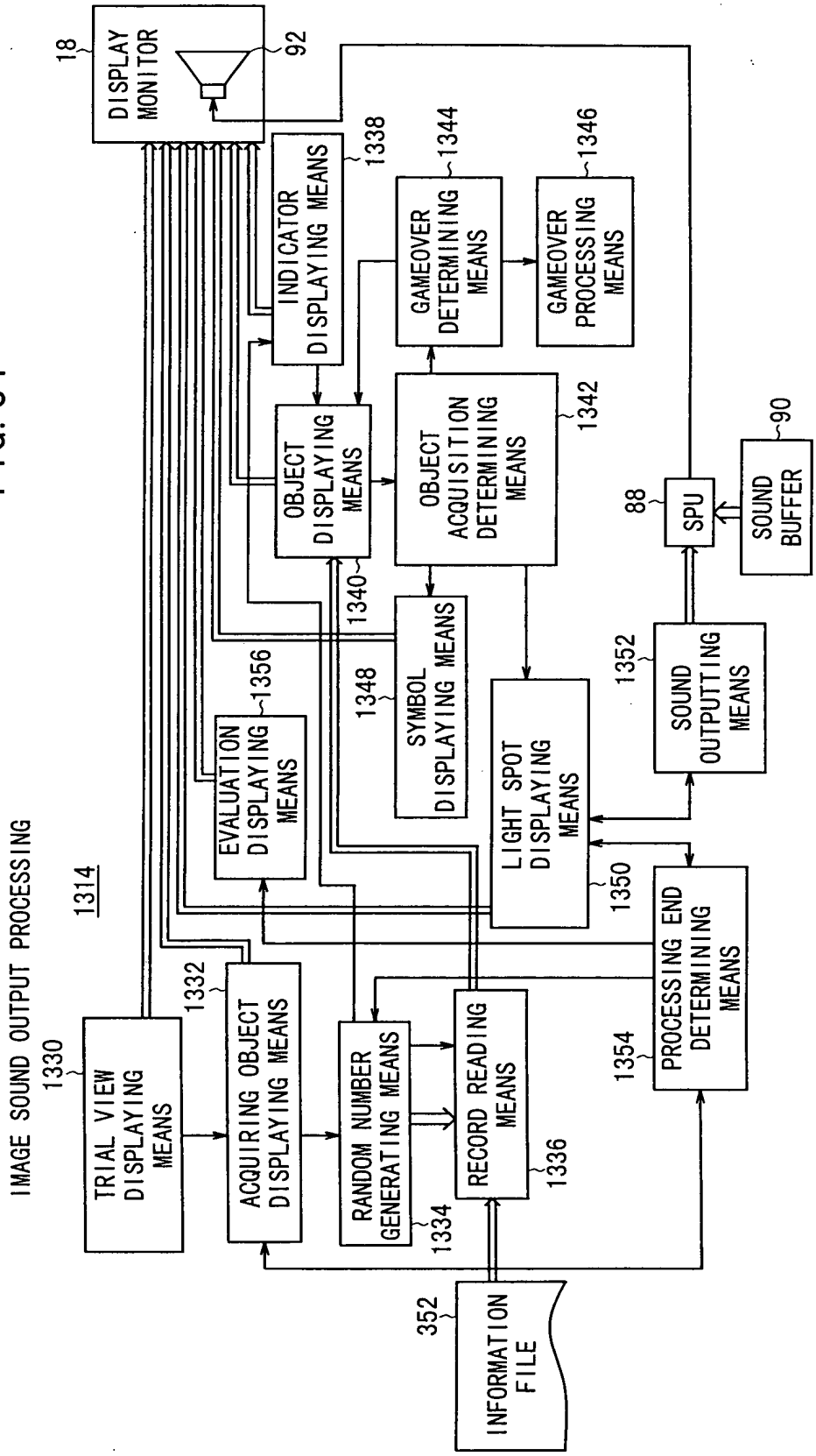


IMAGE SOUND OUTPUT PROCESSING
1314
18
DISPLAY MONITOR
92
1330
TRIAL VIEW DISPLAYING MEANS
1332
ACQUIRING OBJECT DISPLAYING MEANS
RANDOM NUMBER GENERATING MEANS
1334
RECORD READING MEANS
1336
352
INFORMATION FILE
1354
PROCESSING END DETERMINING MEANS
1350
LIGHT SPOT DISPLAYING MEANS
1352
SOUND OUTPUTTING MEANS
88
SPU
90
SOUND BUFFER
1356
EVALUATION DISPLAYING MEANS
1348
SYMBOL DISPLAYING MEANS
1340
OBJECT DISPLAYING MEANS
1342
OBJECT ACQUISITION DETERMINING MEANS
1338
INDICATOR DISPLAYING MEANS
1344
GAMEOVER DETERMINING MEANS
1346
GAMEOVER PROCESSING MEANS

0070-0960

FIG. 55

CONTROL INPUT PROCESSING

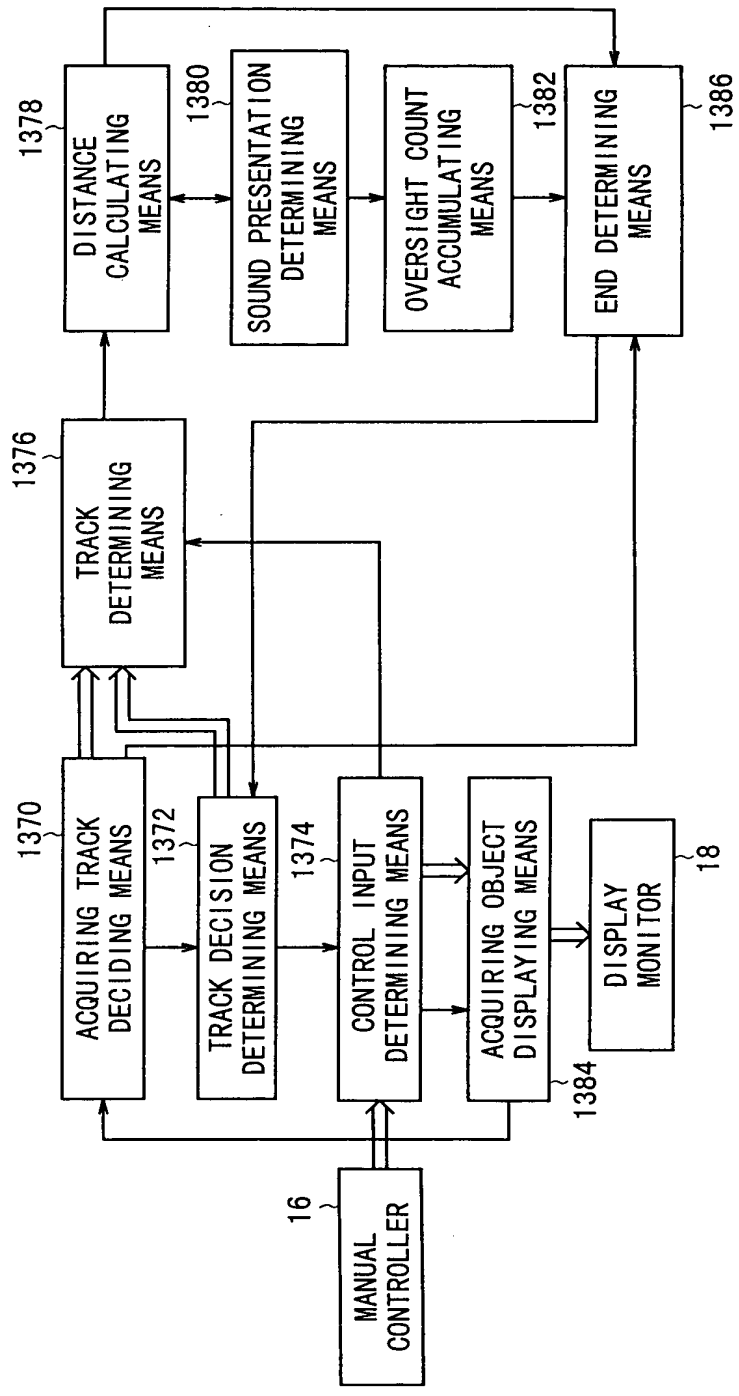


FIG. 56

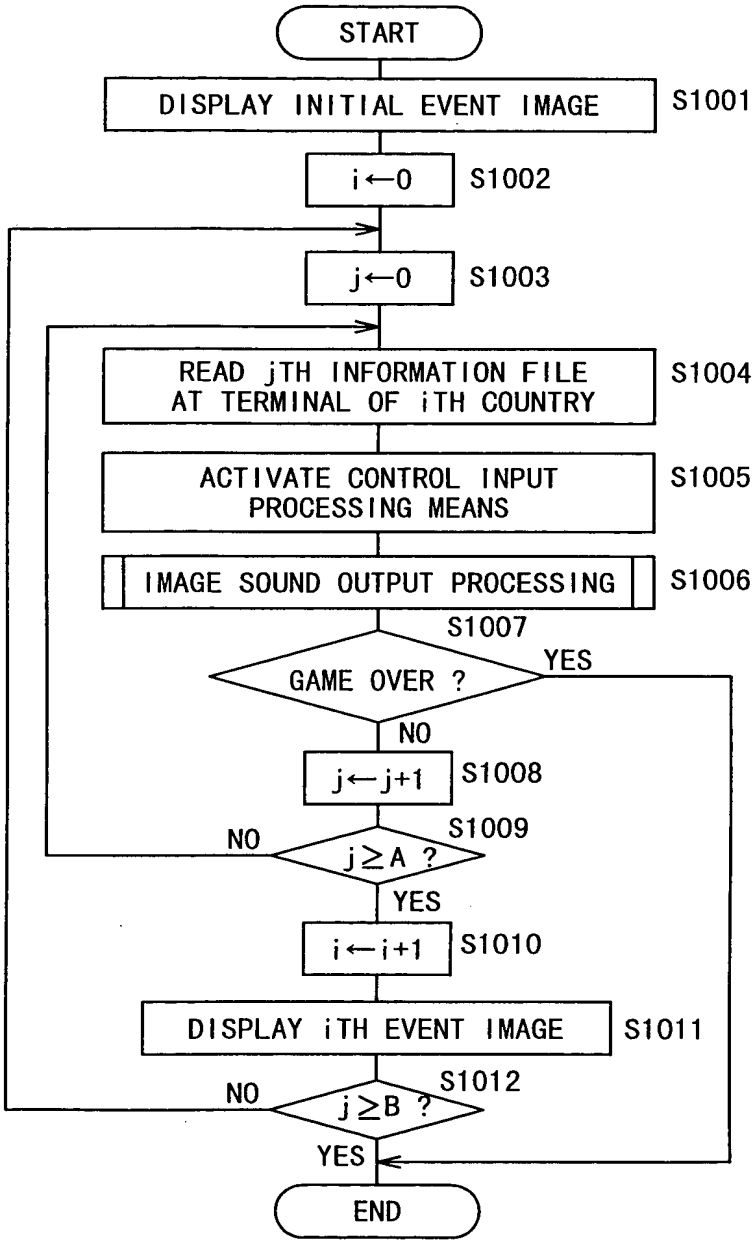

START
DISPLAY INITIAL EVENT IMAGE
S1001
i←0
S1002
j←0
S1003
READ jTH INFORMATION FILE AT TERMINAL OF iTH COUNTRY
S1004
ACTIVATE CONTROL INPUT PROCESSING MEANS
S1005
IMAGE SOUND OUTPUT PROCESSING
S1006
S1007
GAME OVER ?
YES
NO
j←j+1
S1008
S1009
NO
j≥A ?
YES
i←i+1
S1010
DISPLAY iTH EVENT IMAGE
S1011
S1012
NO
j≥B ?
YES
END

FIG. 57

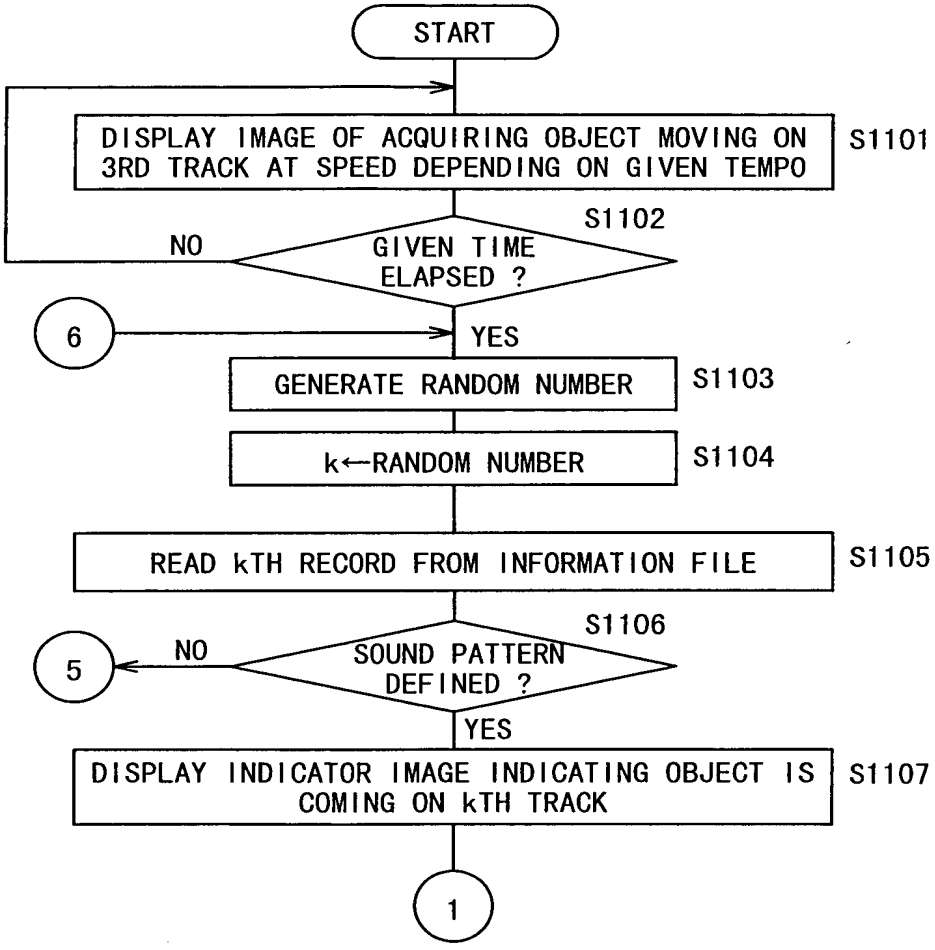


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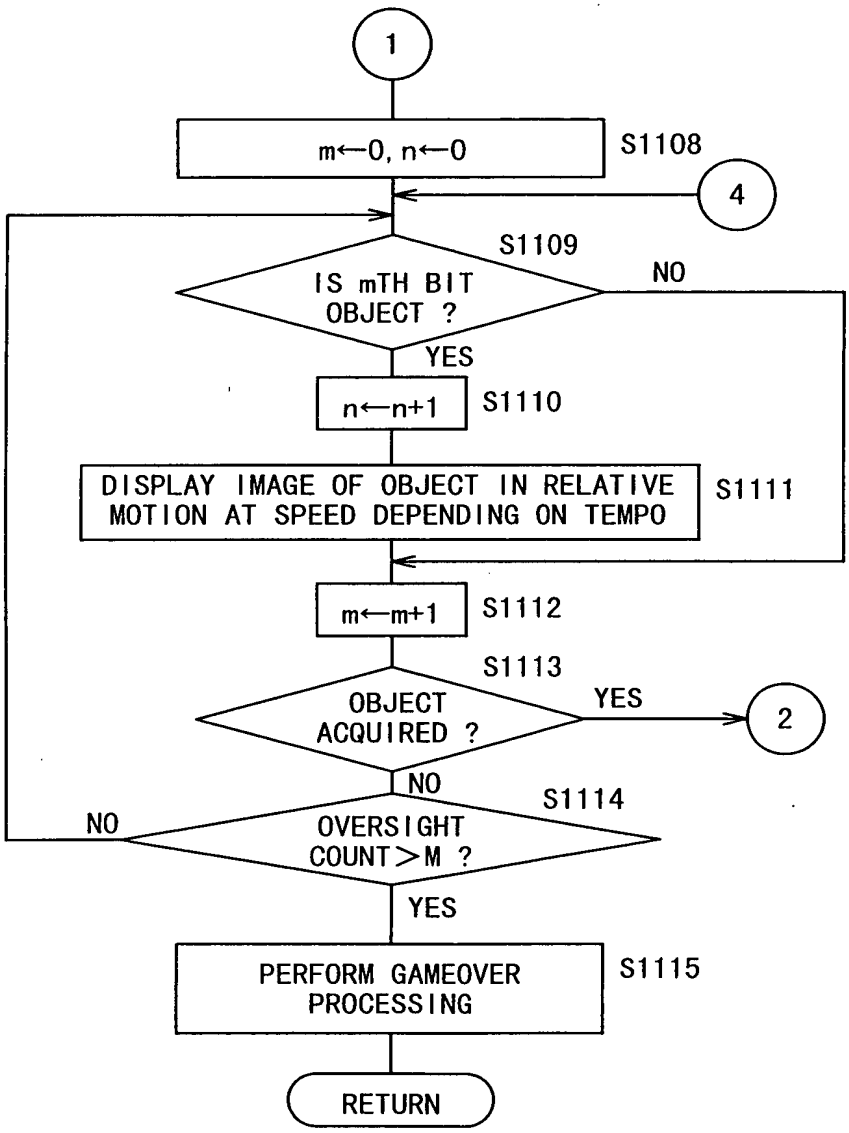
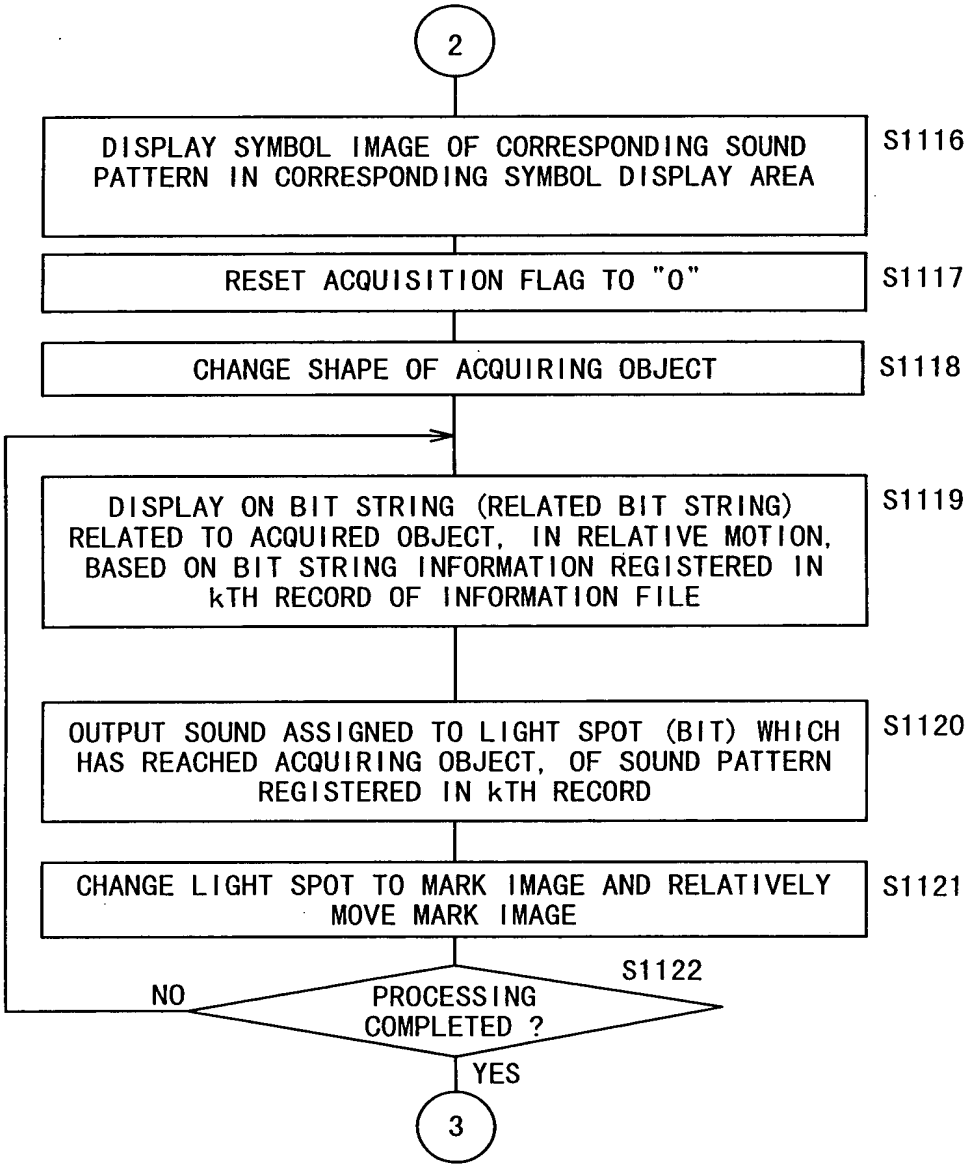
FIG. 58



US 6,964,613 B2

FIG. 59



JP2004-094960A

FIG. 60

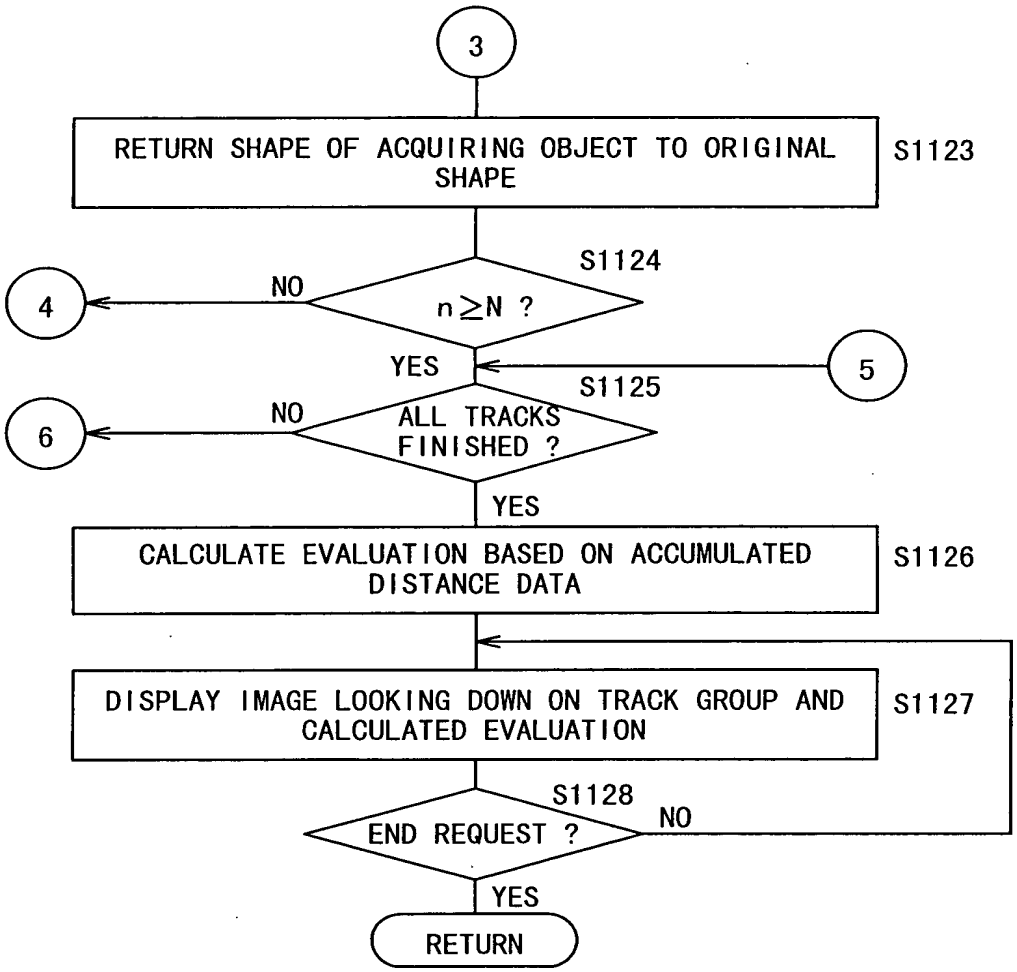

3
RETURN SHAPE OF ACQUIRING OBJECT TO ORIGINAL SHAPE
S1123
S1124
NO
n≥N ?
4
YES
5
S1125
NO
ALL TRACKS FINISHED ?
6
YES
CALCULATE EVALUATION BASED ON ACCUMULATED DISTANCE DATA
S1126
DISPLAY IMAGE LOOKING DOWN ON TRACK GROUP AND CALCULATED EVALUATION
S1127
S1128
END REQUEST ?
NO
YES
RETURN

FIG. 61

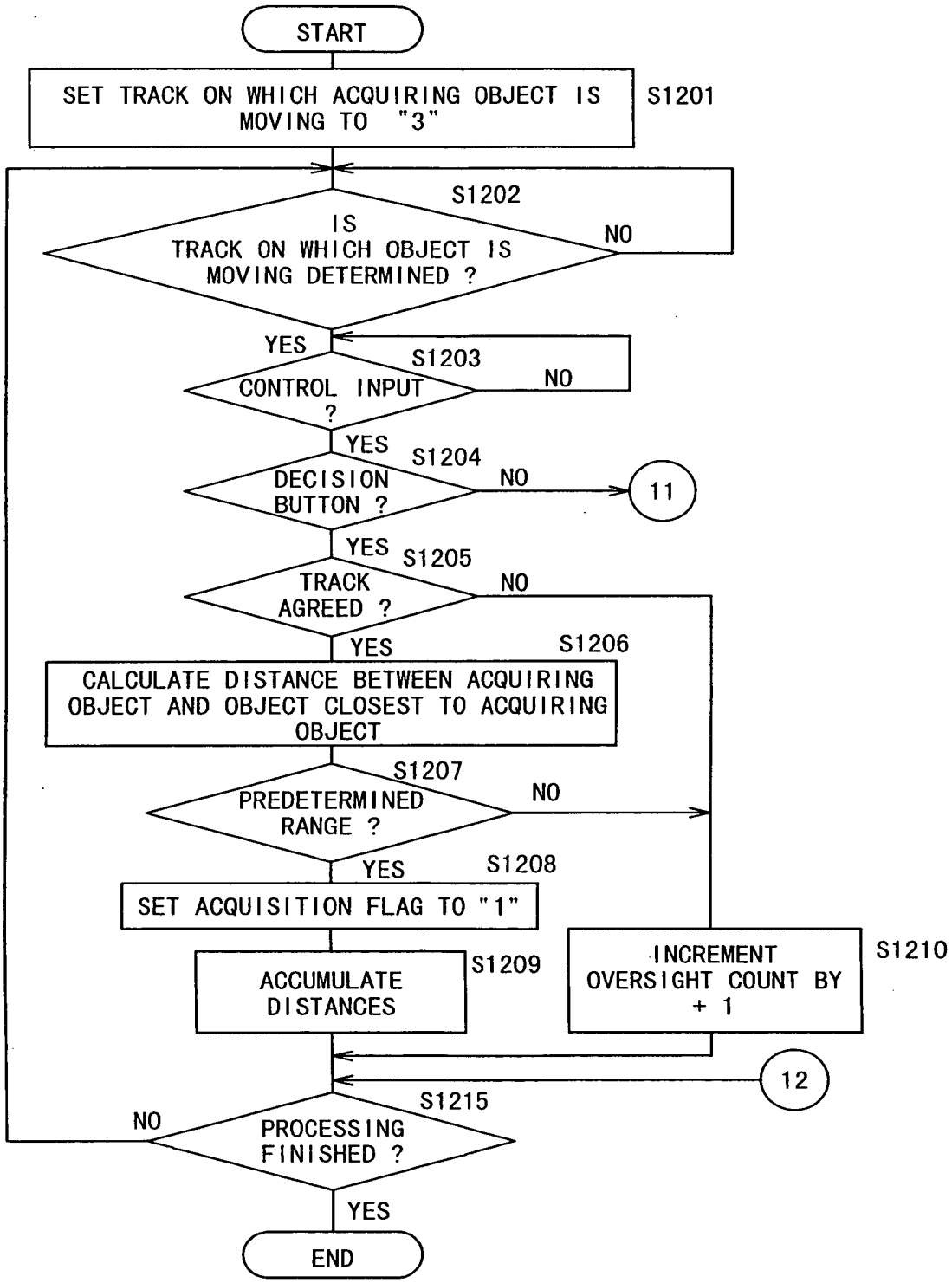

START
SET TRACK ON WHICH ACQUIRING OBJECT IS MOVING TO "3"
S1201
S1202
IS TRACK ON WHICH OBJECT IS MOVING DETERMINED ?
NO
YES
S1203
CONTROL INPUT ?
NO
YES
S1204
DECISION BUTTON ?
NO
11
YES
S1205
TRACK AGREED ?
NO
YES
S1206
CALCULATE DISTANCE BETWEEN ACQUIRING OBJECT AND OBJECT CLOSEST TO ACQUIRING OBJECT
S1207
PREDETERMINED RANGE ?
NO
YES
S1208
SET ACQUISITION FLAG TO "1"
S1209
ACCUMULATE DISTANCES
INCREMENT OVERSIGHT COUNT BY + 1
S1210
12
S1215
NO
PROCESSING FINISHED ?
YES
END

FIG. 62

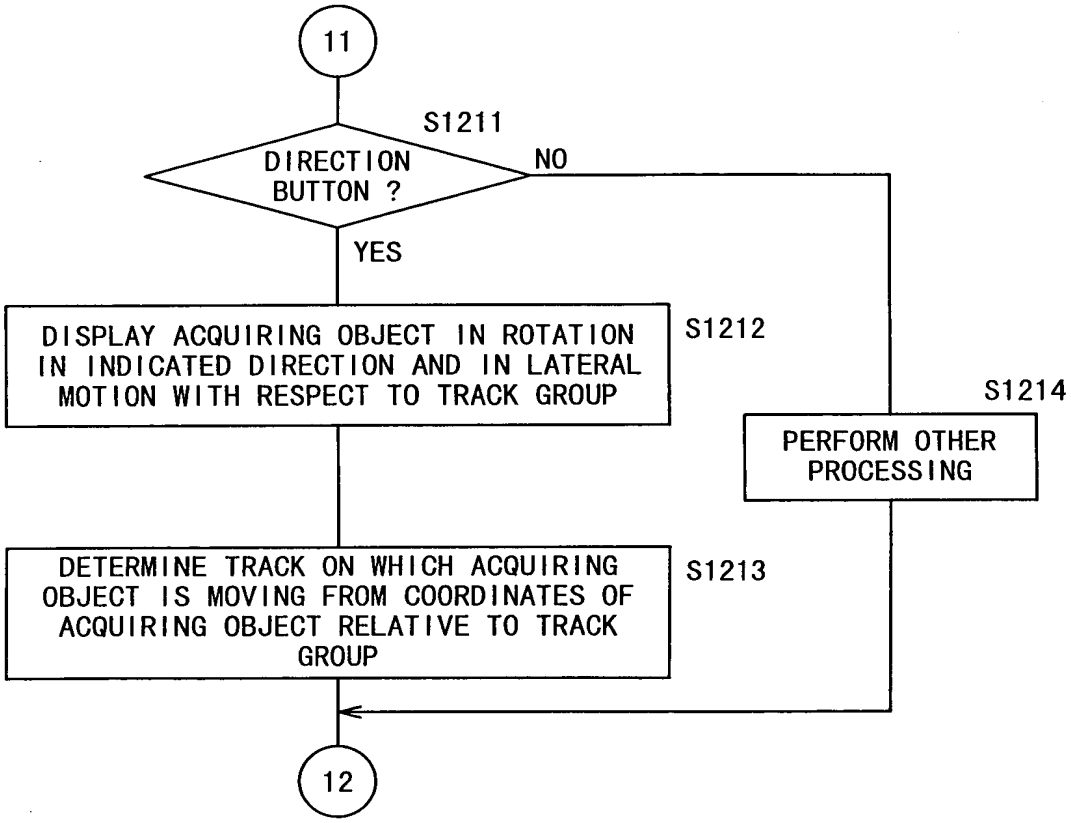

11
S1211
DIRECTION BUTTON ?
NO
YES
DISPLAY ACQUIRING OBJECT IN ROTATION IN INDICATED DIRECTION AND IN LATERAL MOTION WITH RESPECT TO TRACK GROUP
S1212
S1214
PERFORM OTHER PROCESSING
DETERMINE TRACK ON WHICH ACQUIRING OBJECT IS MOVING FROM COORDINATES OF ACQUIRING OBJECT RELATIVE TO TRACK GROUP
S1213
12

FIG. 63

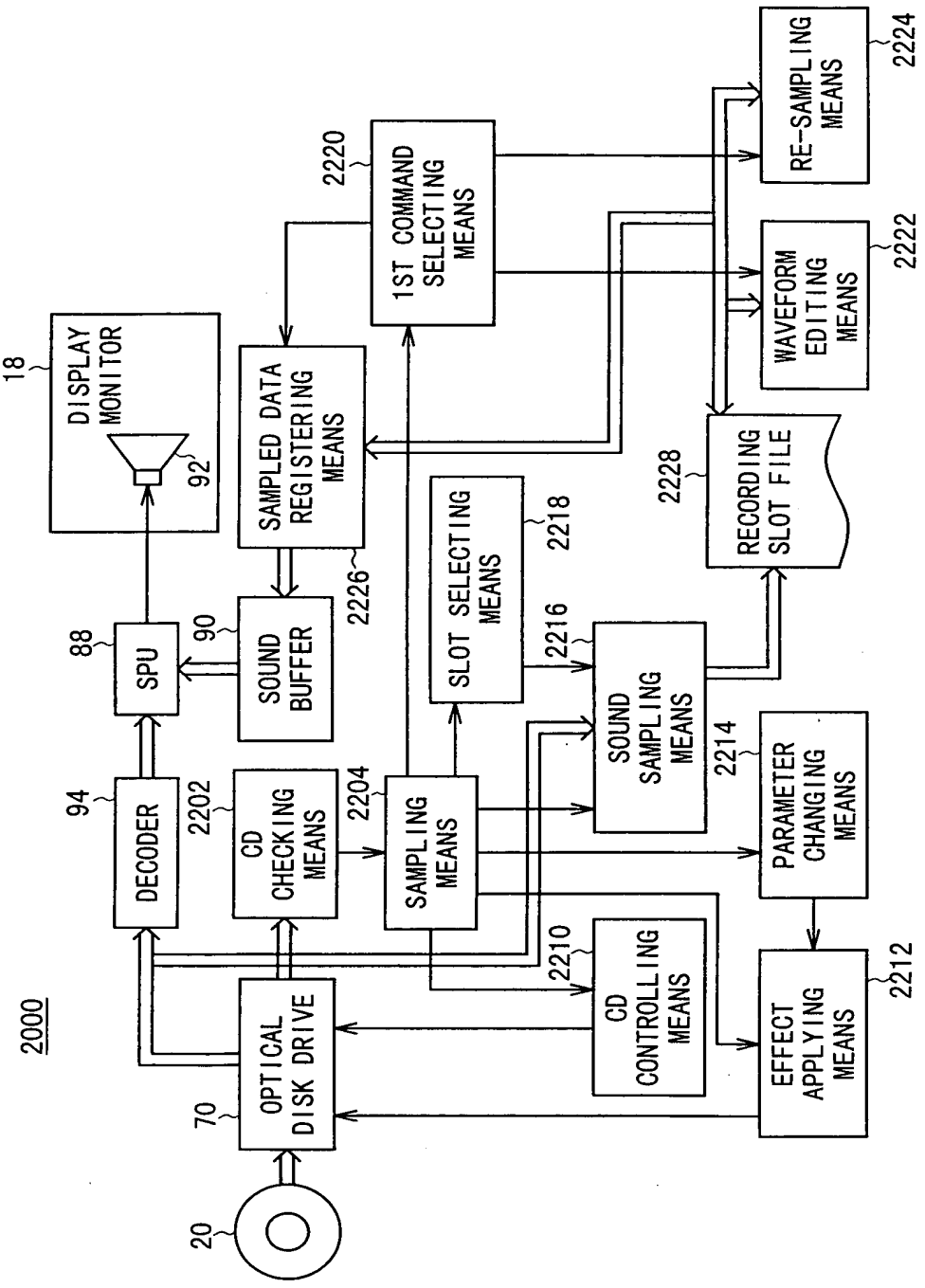

2000
OPTICAL DISK DRIVE
70
20
DECODER
94
CD CHECKING MEANS
2202
SAMPLING MEANS
2204
CD CONTROLLING MEANS
2210
SOUND SAMPLING MEANS
2214
EFFECT APPLYING MEANS
2212
PARAMETER CHANGING MEANS
SPU
88
SOUND BUFFER
90
SAMPLED DATA REGISTERING MEANS
2226
SLOT SELECTING MEANS
2218
2216
1ST COMMAND SELECTING MEANS
2220
RECORDING SLOT FILE
2228
RE-SAMPLING MEANS
2224
WAVEFORM EDITING MEANS
2222
DISPLAY MONITOR
18
92

FIG. 64

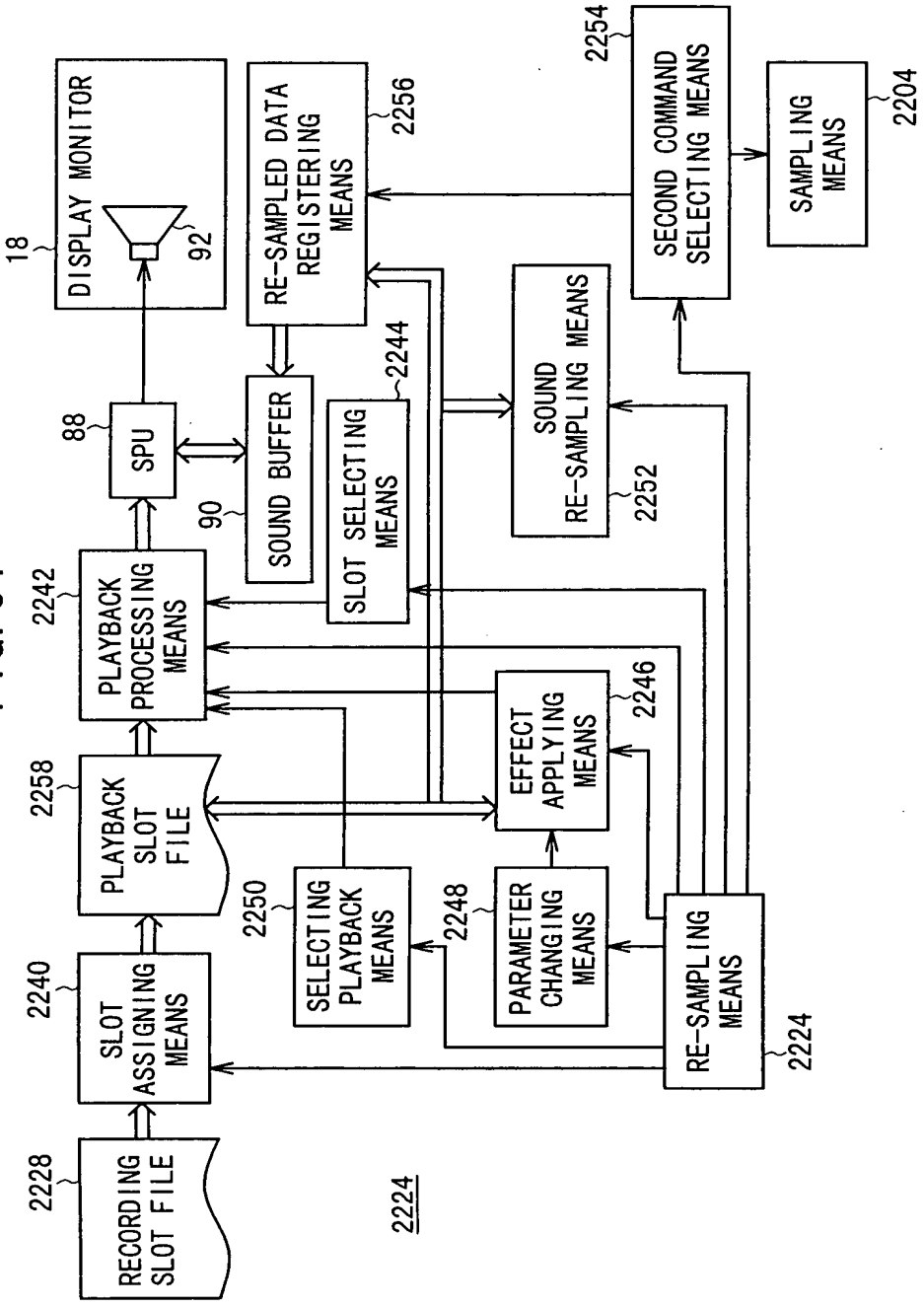

18
DISPLAY MONITOR
92
88
SPU
90
SOUND BUFFER
RE-SAMPLED DATA REGISTERING MEANS
2256
2254
SECOND COMMAND SELECTING MEANS
SAMPLING MEANS
2204
2244
SLOT SELECTING MEANS
SOUND RE-SAMPLING MEANS
2252
2242
PLAYBACK PROCESSING MEANS
2258
PLAYBACK SLOT FILE
EFFECT APPLYING MEANS
2246
2250
SELECTING PLAYBACK MEANS
2248
PARAMETER CHANGING MEANS
2240
SLOT ASSIGNING MEANS
2228
RECORDING SLOT FILE
RE-SAMPLING MEANS
2224
2224

FIG. 65

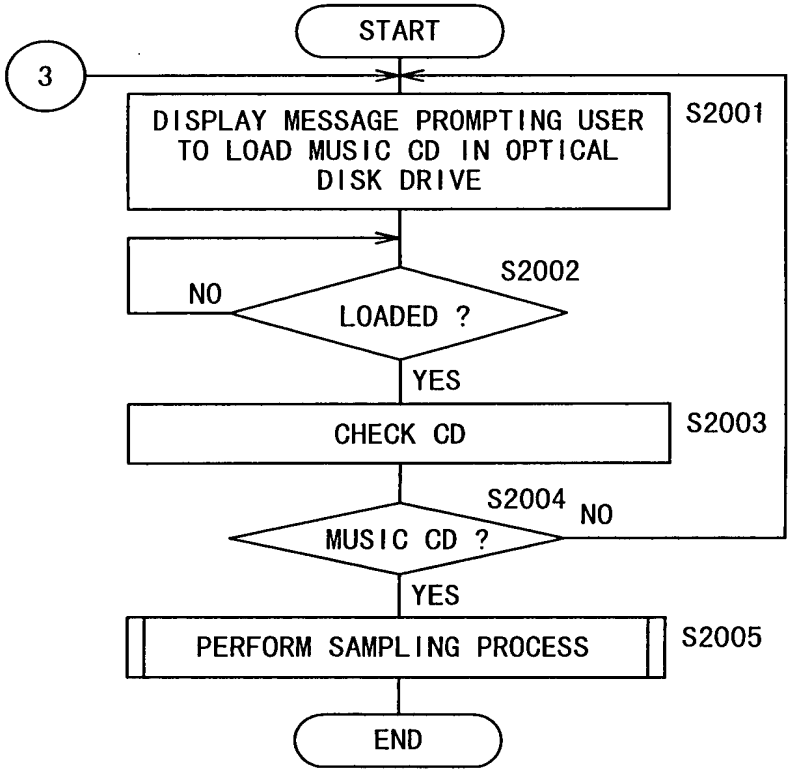

START
3
DISPLAY MESSAGE PROMPTING USER TO LOAD MUSIC CD IN OPTICAL DISK DRIVE
S2001
S2002
NO
LOADED ?
YES
CHECK CD
S2003
S2004
NO
MUSIC CD ?
YES
PERFORM SAMPLING PROCESS
S2005
END

FIG. 66

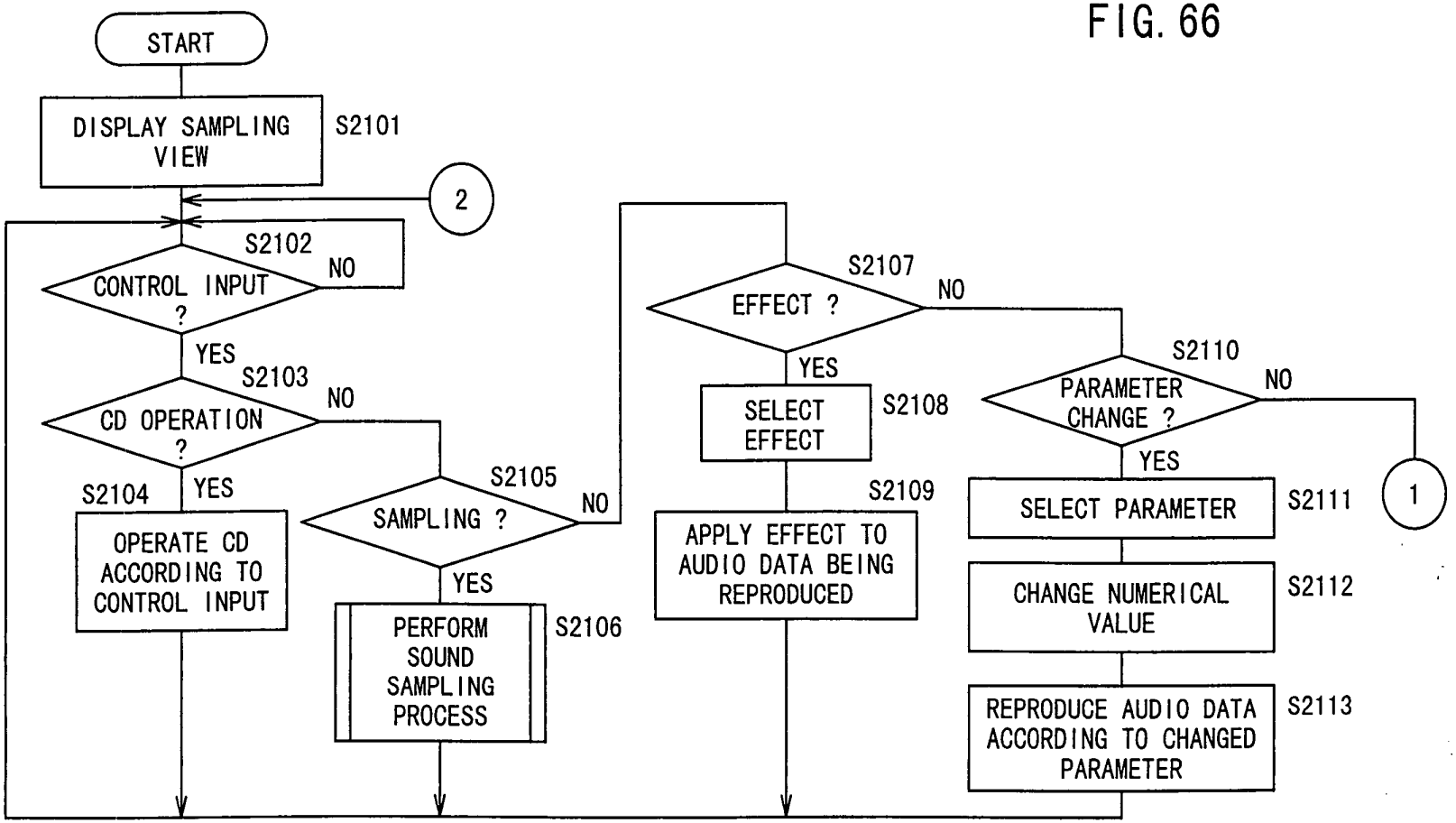

START
DISPLAY SAMPLING VIEW
S2101
2
S2102
CONTROL INPUT ?
NO
YES
S2103
CD OPERATION ?
NO
YES
S2104
OPERATE CD ACCORDING TO CONTROL INPUT
S2105
SAMPLING ?
NO
YES
PERFORM SOUND SAMPLING PROCESS
S2106
S2107
EFFECT ?
NO
YES
SELECT EFFECT
S2108
S2109
APPLY EFFECT TO AUDIO DATA BEING REPRODUCED
S2110
PARAMETER CHANGE ?
NO
YES
SELECT PARAMETER
S2111
CHANGE NUMERICAL VALUE
S2112
REPRODUCE AUDIO DATA ACCORDING TO CHANGED PARAMETER
S2113
1

FIG. 67

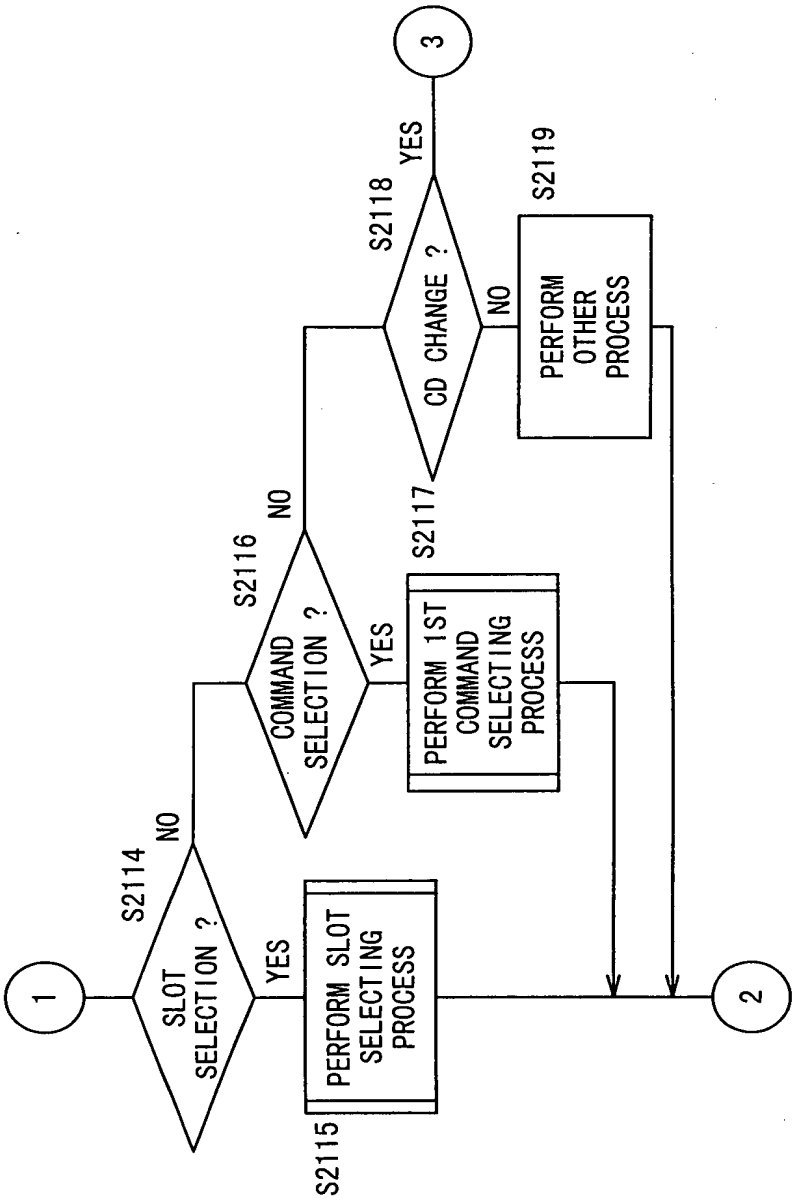

1
S2114
SLOT SELECTION ?
NO
YES
S2115
PERFORM SLOT SELECTING PROCESS
S2116
COMMAND SELECTION ?
NO
YES
S2117
PERFORM 1ST COMMAND SELECTING PROCESS
S2118
CD CHANGE ?
YES
NO
S2119
PERFORM OTHER PROCESS
3
2

FIG. 68

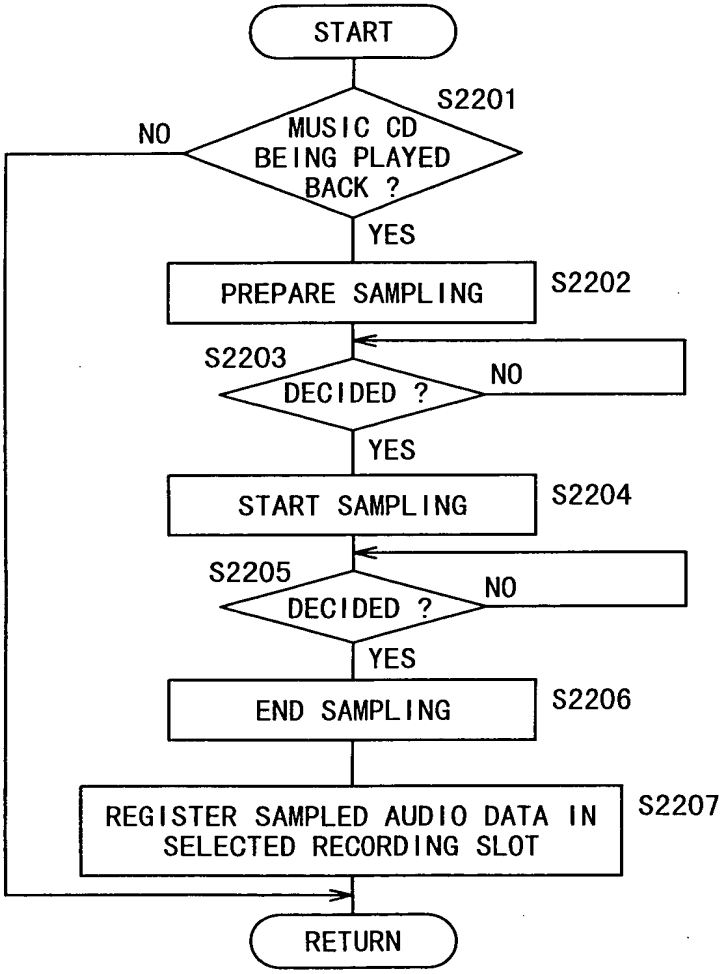

START
S2201
MUSIC CD BEING PLAYED BACK ?
NO
YES
PREPARE SAMPLING
S2202
S2203
DECIDED ?
NO
YES
START SAMPLING
S2204
S2205
DECIDED ?
NO
YES
END SAMPLING
S2206
REGISTER SAMPLED AUDIO DATA IN SELECTED RECORDING SLOT
S2207
RETURN

FIG. 69

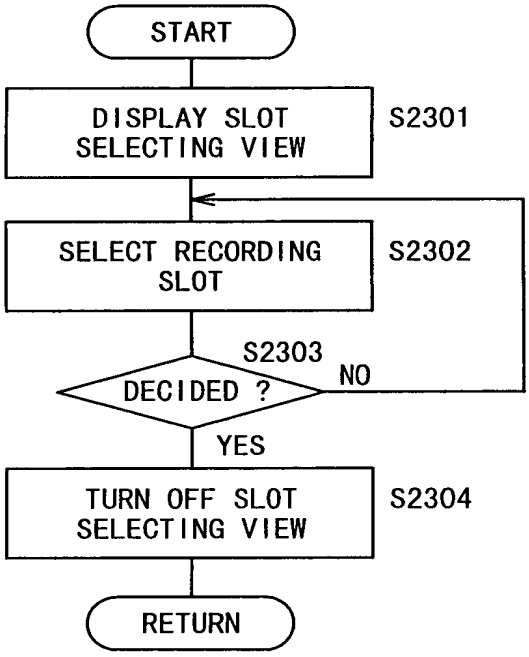


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FIG. 70

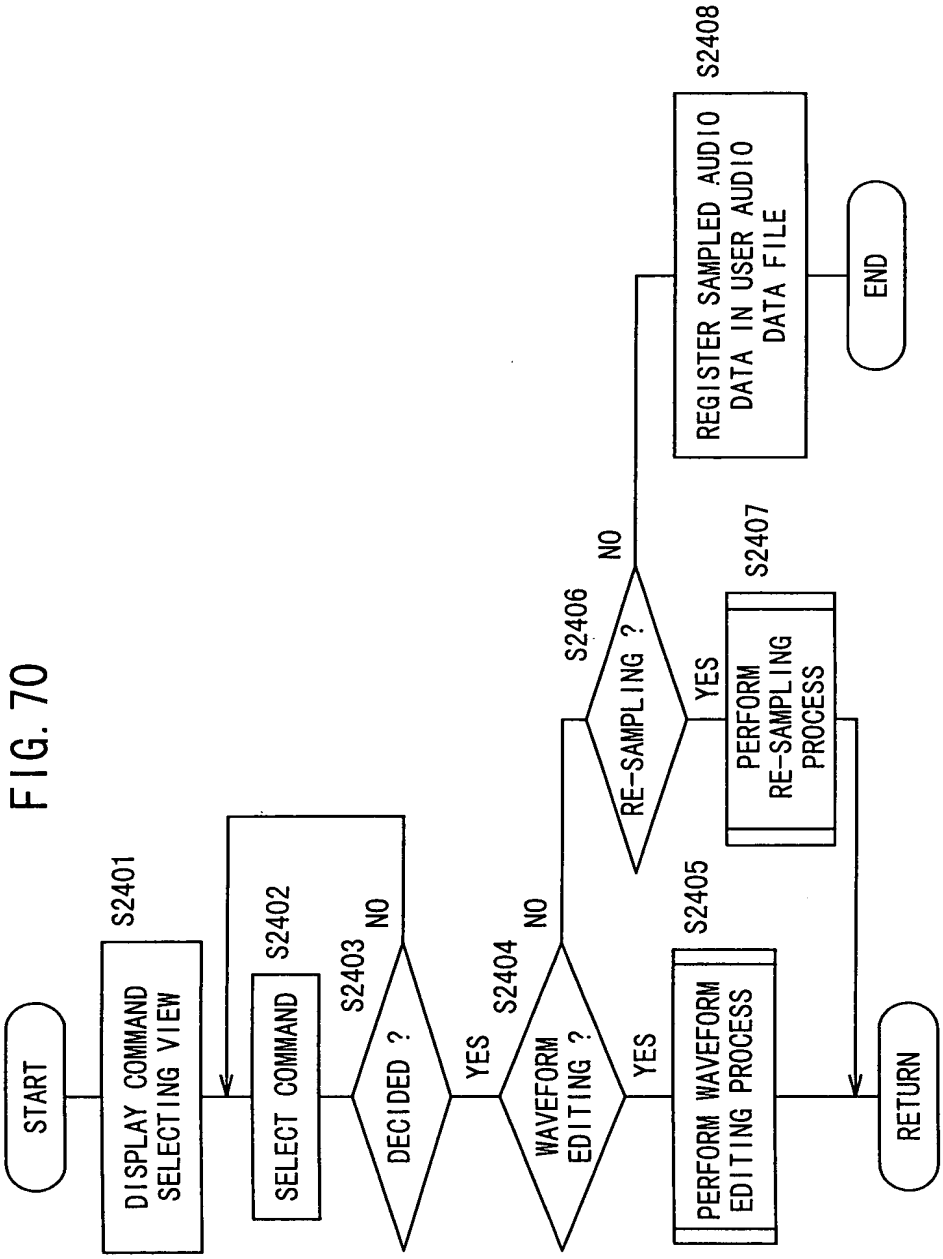
START
S2401
DISPLAY COMMAND SELECTING VIEW
S2402
SELECT COMMAND
S2403
DECIDED ?
NO
YES
S2404
WAVEFORM EDITING ?
NO
YES
S2405
PERFORM WAVEFORM EDITING PROCESS
S2406
RE-SAMPLING ?
NO
YES
S2407
PERFORM RE-SAMPLING PROCESS
S2408
REGISTER SAMPLED AUDIO DATA IN USER AUDIO DATA FILE
END
RETURN

FIG. 71

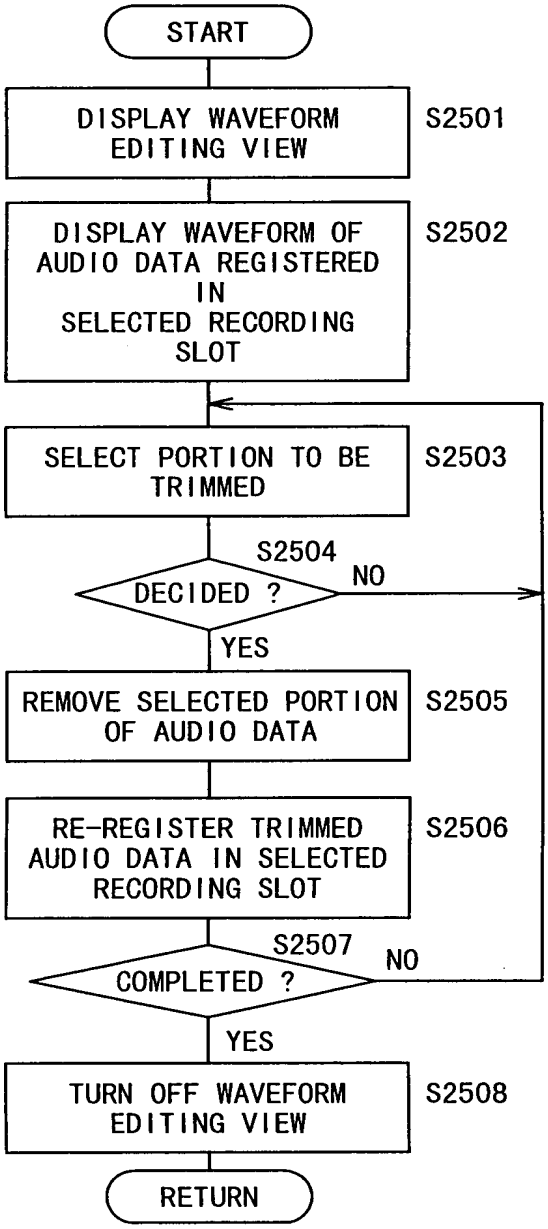
START
DISPLAY WAVEFORM EDITING VIEW
S2501
DISPLAY WAVEFORM OF AUDIO DATA REGISTERED IN SELECTED RECORDING SLOT
S2502
SELECT PORTION TO BE TRIMMED
S2503
S2504
DECIDED ?
NO
YES
REMOVE SELECTED PORTION OF AUDIO DATA
S2505
RE-REGISTER TRIMMED AUDIO DATA IN SELECTED RECORDING SLOT
S2506
S2507
COMPLETED ?
NO
YES
TURN OFF WAVEFORM EDITING VIEW
S2508
RETURN

FIG. 72

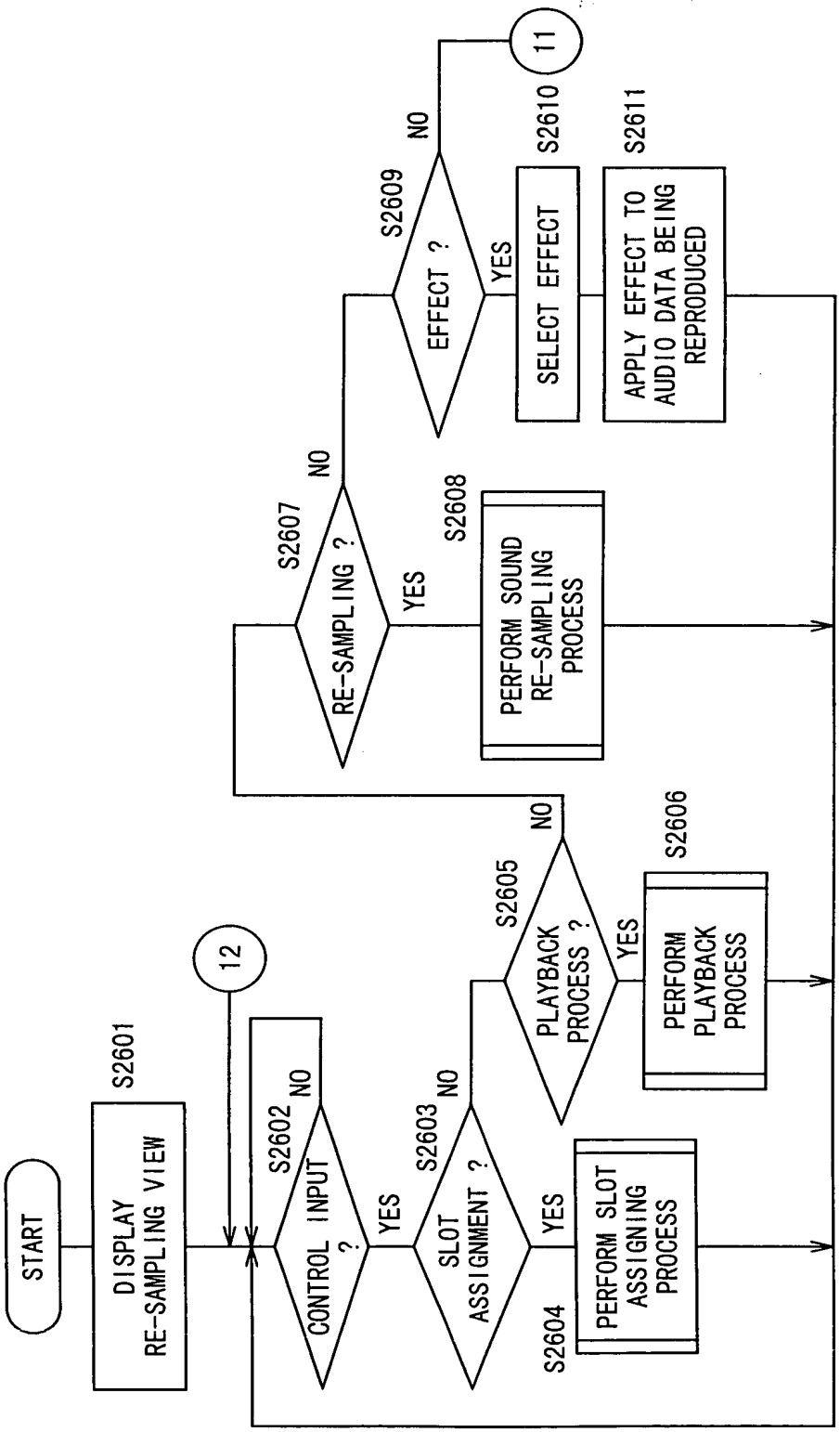
START
DISPLAY RE-SAMPLING VIEW
S2601
12
CONTROL INPUT ?
S2602
NO
YES
SLOT ASSIGNMENT ?
S2603
NO
YES
PERFORM SLOT ASSIGNING PROCESS
S2604
PLAYBACK PROCESS ?
S2605
NO
YES
PERFORM PLAYBACK PROCESS
S2606
RE-SAMPLING ?
S2607
NO
YES
PERFORM SOUND RE-SAMPLING PROCESS
S2608
EFFECT ?
S2609
NO
YES
SELECT EFFECT
S2610
APPLY EFFECT TO AUDIO DATA BEING REPRODUCED
S2611
11

FIG. 73

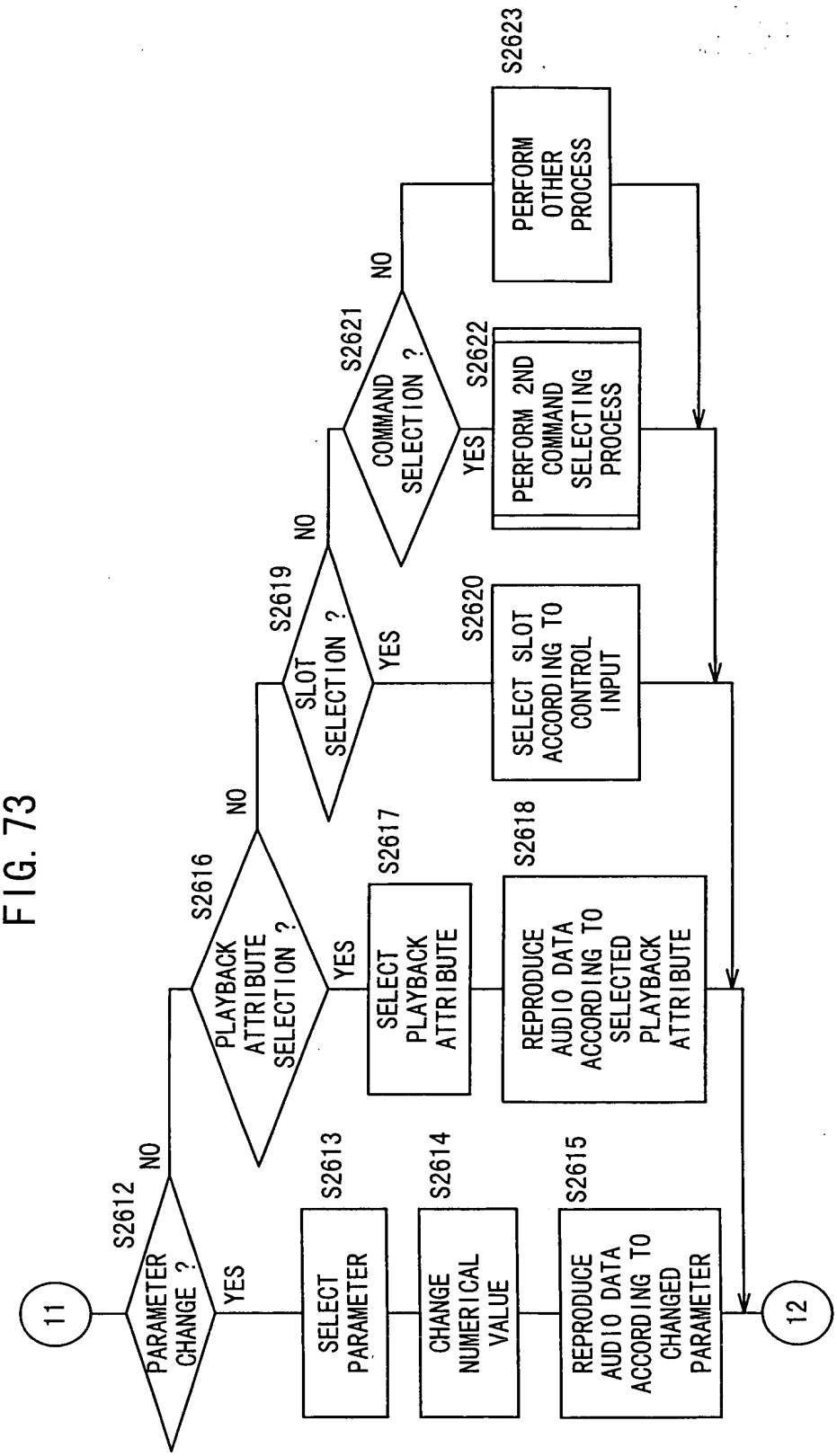
11
S2612
PARAMETER CHANGE ?
YES
NO
S2613
SELECT PARAMETER
S2614
CHANGE NUMERICAL VALUE
S2615
REPRODUCE AUDIO DATA ACCORDING TO CHANGED PARAMETER
12
S2616
PLAYBACK ATTRIBUTE SELECTION ?
YES
NO
S2617
SELECT PLAYBACK ATTRIBUTE
S2618
REPRODUCE AUDIO DATA ACCORDING TO SELECTED PLAYBACK ATTRIBUTE
S2619
SLOT SELECTION ?
YES
NO
S2620
SELECT SLOT ACCORDING TO CONTROL INPUT
S2621
COMMAND SELECTION ?
YES
NO
S2622
PERFORM 2ND COMMAND SELECTING PROCESS
S2623
PERFORM OTHER PROCESS

FIG. 74

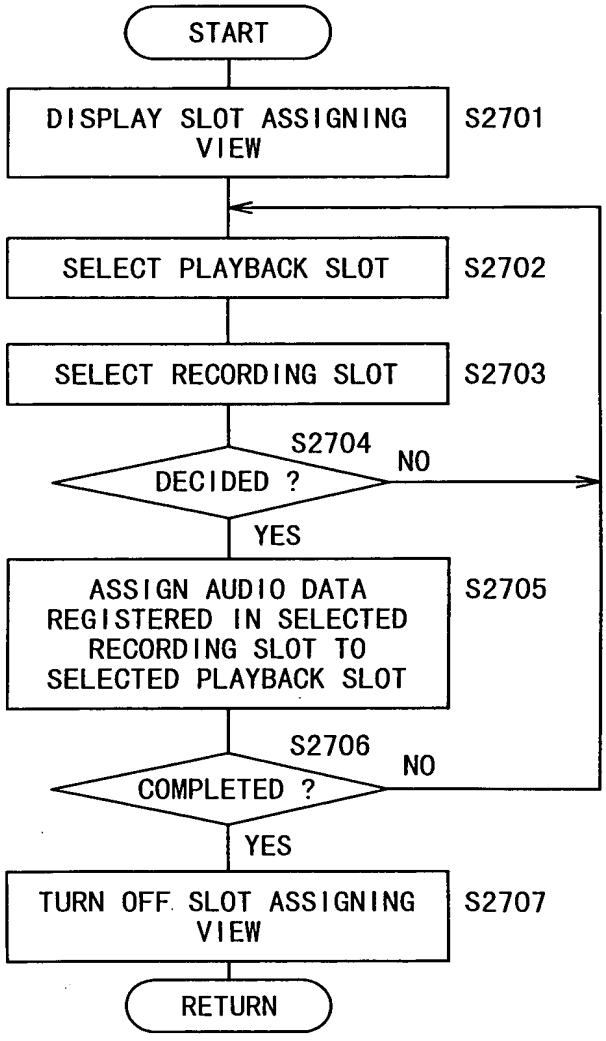

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FIG. 75

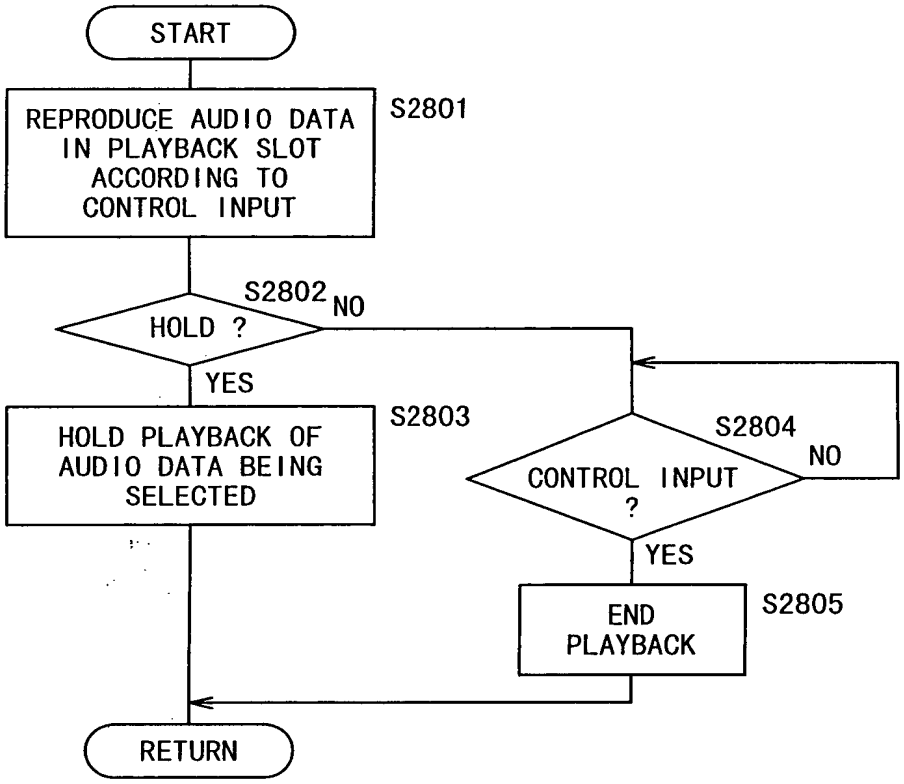

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FIG. 76

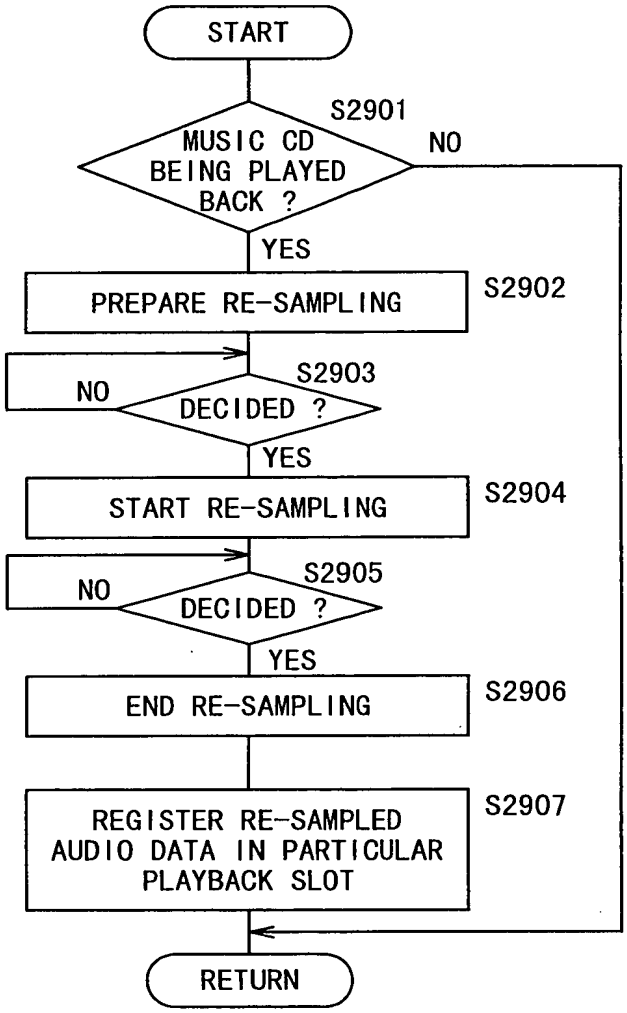

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FIG. 77

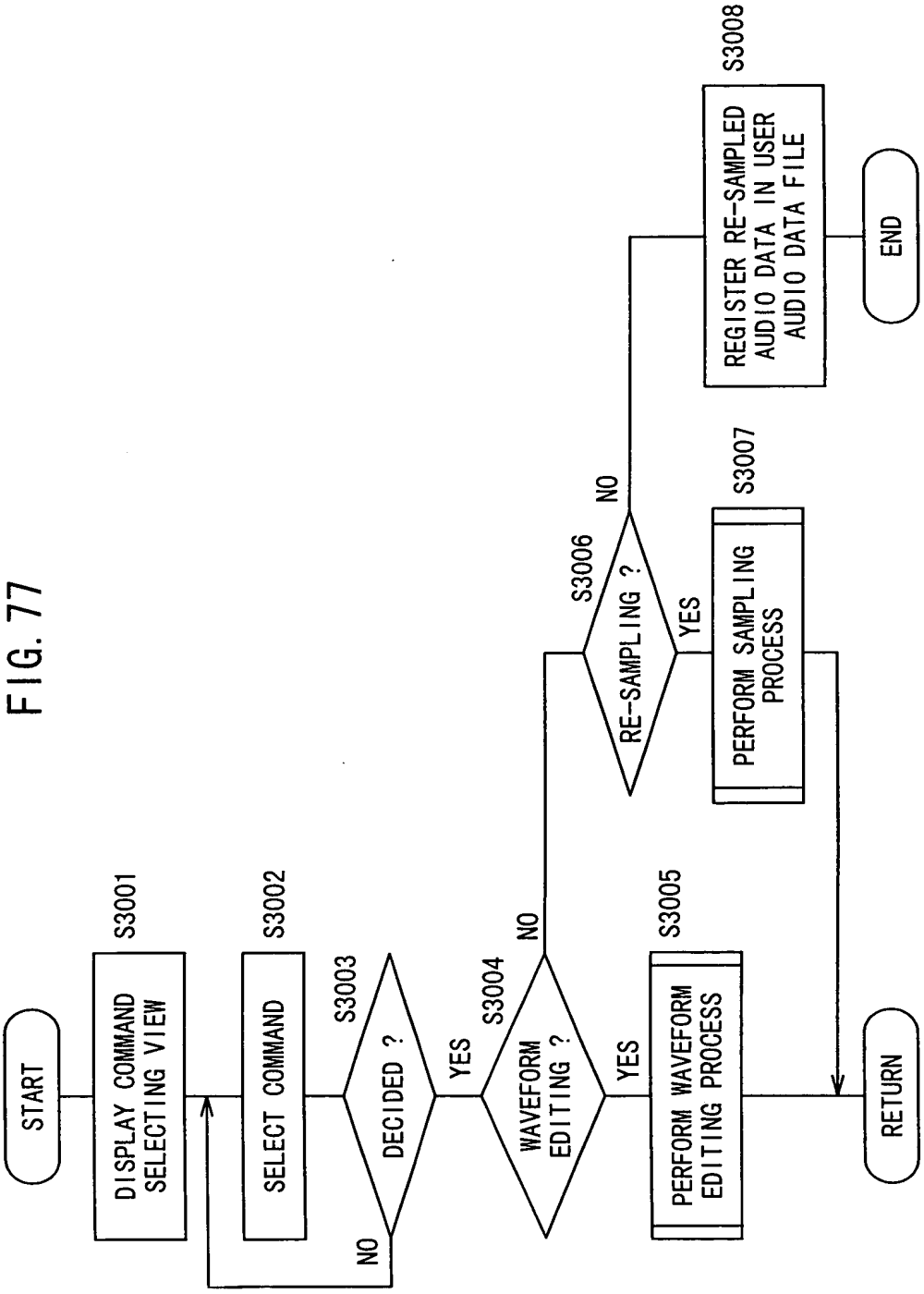


FIG. 78

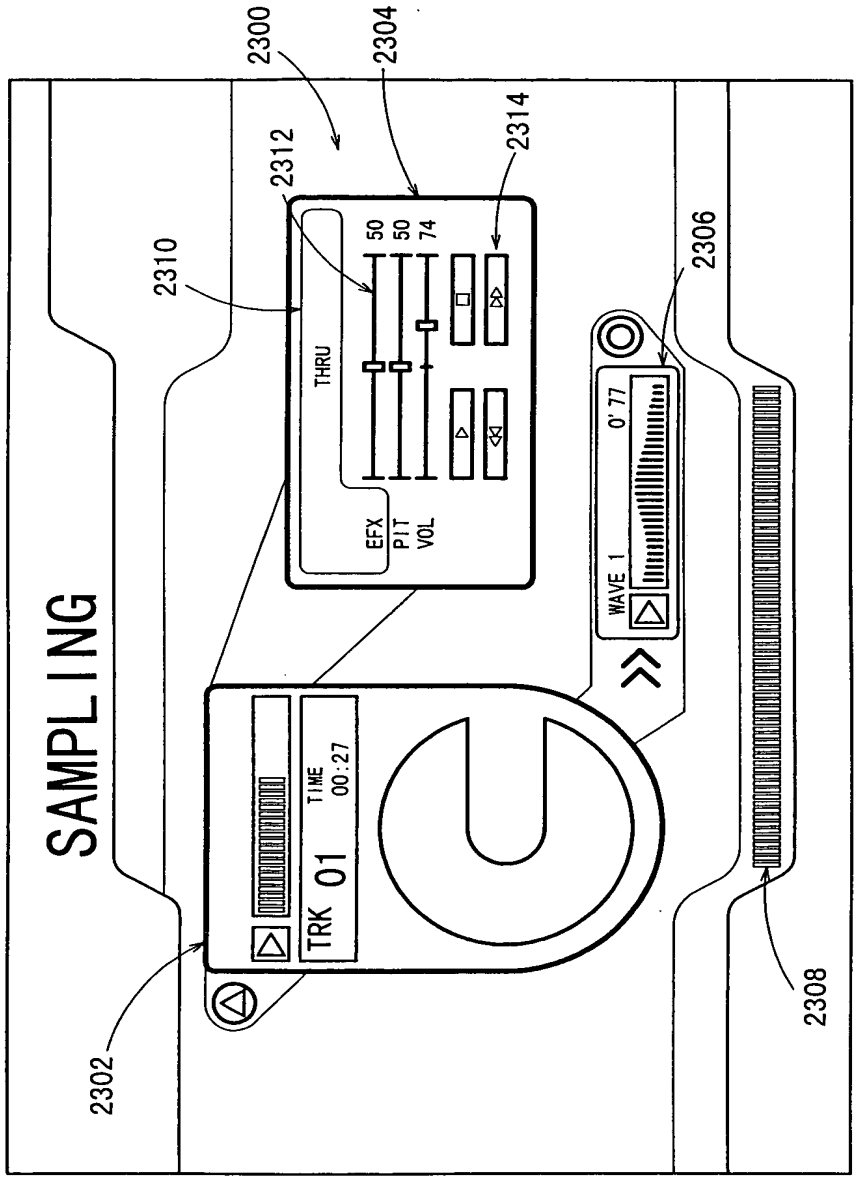
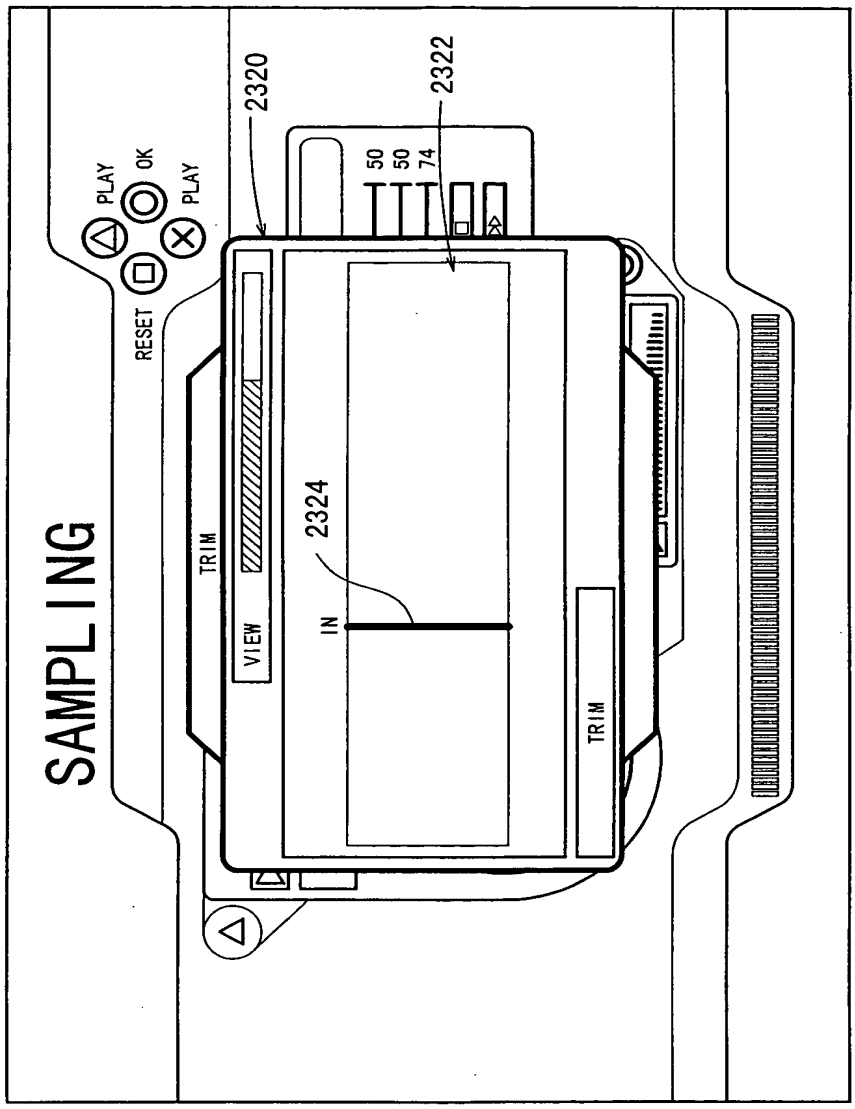
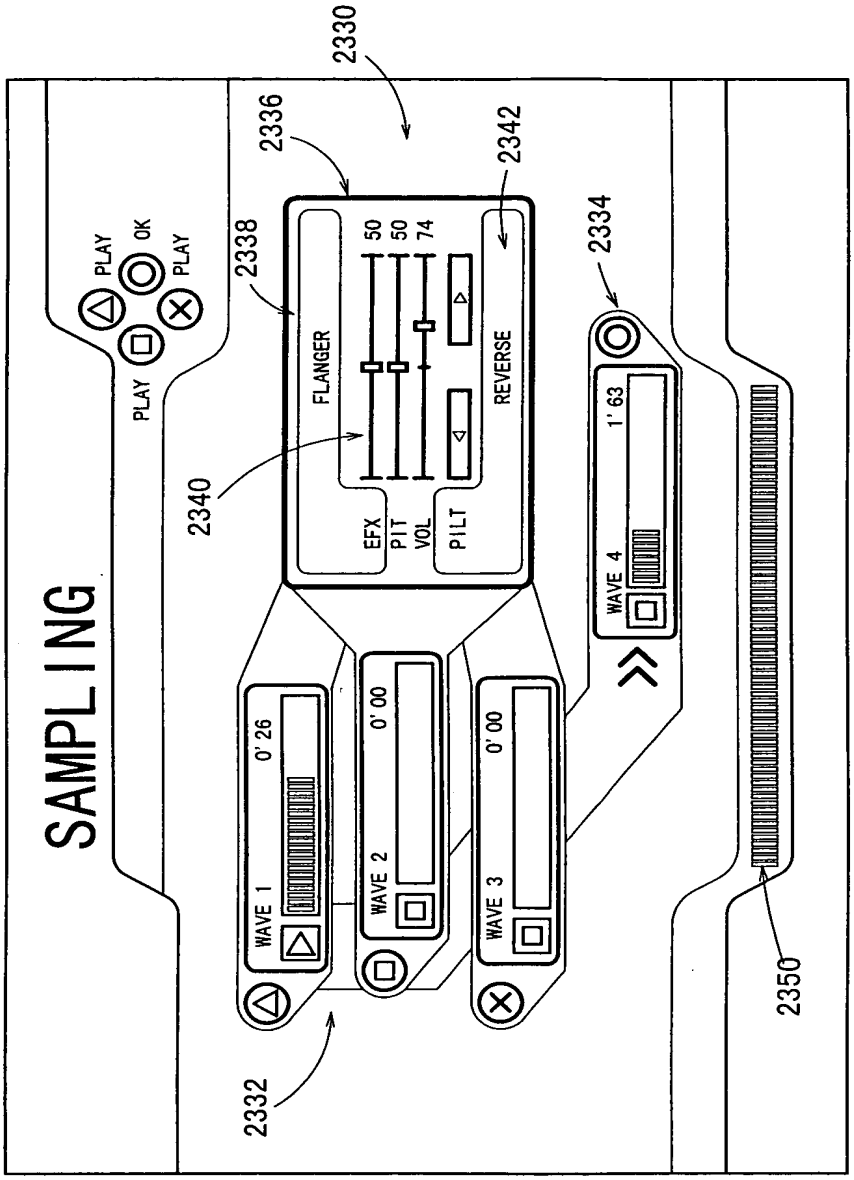

SAMPLING
2300
2304
2312
2314
2310
2306
2302
2308
THRU
50
50
74
EFX
PIT
VOL
TRK 01
TIME
00:27
WAVE 1
0'77

FIG. 79



09674260 "10470"

FIG. 80


SAMPLING
PLAY
OK
PLAY
PLAY
2330
2336
2342
2338
2334
FLANGER
50
50
74
EFX
PIT
VOL
PILT
REVERSE
2340
WAVE 1
0' 26
WAVE 2
0' 00
WAVE 3
0' 00
WAVE 4
1' 63
2332
2350